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Busch, Lutz-Alexander; Horstmann, Ignatius J.

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The Game of Negotiations: Ordering Issues and Implementing Agreements **

Lutz-Alexander Busch
Department of Economics
University of Waterloo
Waterloo ON N2L 3G1
and
Department of Economics
University of Western Ontario

London ON N6A 5C2

Ignatius J. Horstmann
Department of Economics
University of Western Ontario
London ON N6A 5C2
and
Institute for Policy Analysis
University of Toronto
Toronto ON M5S 3G6

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Corresponding author:

Lutz-Alexander Busch

Department of Economics

University of Western Ontario

London ON N6A 5C2

e-mail: lbusch@uwaterloo.ca

Abstract

We use a two-issue bargaining model with asymmetric information to study agent choice of how to structure bargaining. We uncover the settings in which di¤erent agenda structures are chosen in equilibrium, how the order in which issues are bargained over matters, and what impact the rules for implementing agreements have. If agreements are implemented as they are reached, "easy" issues are negotiated ...rst and "hard" issues later; if agreements are implemented only after all issues are settled, then it is size that matters, with large issues settled ...rst. All parties prefer the former rules of implementation to the latter.

Journal of Economic Literature Classi...cation Number: C7

Notation

- delta ±
- ! t omega subscripted with t

 v_h v subscripted by h

 v_I v subscripted by I

 ; the empty set

- tau

1 Introduction

In most negotiations parties bargain over many issues, and the bargaining agenda and rules for implementing agreements are important elements of the negotiation process. Yet, bargaining models traditionally study the division of just a single pie.¹ To be sure, the abstraction of a single pie is applicable to bargaining over many issues; however, it is so only if the bargaining process is restricted exogenously to be one in which oxers must be made on all issues simultaneously, acceptance must be on all elements of the oxer (or none) and no allocations can be made until all issues are decided. By construction, this model cannot address questions of agenda setting or agreement implementation.

Interestingly, these elements of "bargaining structure" are ones that negotiators identify as crucial to a "successful" negotiation. To negotiators, structuring bargaining means making decisions on questions like: Should easy issues be negotiated ...rst or hard ones? Will early concessions improve my later bargaining position or weaken it? Should agreements be implemented only after all matters are settled or after some are settled? A hint of why decisions on these matters might be relevant can be had from the advice negotiators give. Some argue that bargaining should begin with "easy" issues so that quick settlement can build trust and "bargaining momentum". Others counsel starting with the hard issues as a way of conveying a "tough bargaining stance". Some see concessions as a useful way of obtaining later, corresponding concessions "in the interest of fairness". Others warn that concessions may cause an opponent to conclude that one's bargaining position is weak. Piecemeal implementation schemes are seen by some to enhance ecciency by reducing hold-up problems. Others argue that hold-up speeds settlement, making piecemeal

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¹For a survey of these models, see Rubinstein (1987). See also, Roth (1985).

²See, Ramundo (1992) p. 162, and Lewis (1981) p. 224, 226. It's also argued that, if agreement can't ...rst be reached on the hard issues, there's no sense in dealing with the easy ones.

³See, for example, Churchman (1995) p. 8.

⁴Supporters of the line-item veto often use this argument.

implementation ine⊄cient.

Whatever one makes of these arguments, the message from the negotiation literature is clear: understanding negotiated outcomes means understanding both what determines agent choice of how to structure bargaining and how the environment determines what are "successful" choices. Doing so means moving beyond a single-pie model. This paper is a ...rst step in this process. It builds on a small but growing literature on multiple issue bargaining. Within this literature, it has been known for some time that the agenda (whether issues are bargained all-at-once or one-by-one) can matter to the bargained outcome (see Kalai (1977) and Ponsati and Watson (1997) in cooperative settings and Herrero (1989), Fershtman (1990, 2000) and Busch and Horstmann (1997b) in non-cooperative settings). Typically, though, this literature imposes an agenda exogenously and so doesn't address the questions at hand.

Recently, several authors have endogenized the agenda and provided environments in which agenda other than the single-pie agenda arise in equilibrium (Bac and Ra¤ (1996) and Busch and Horstmann (1999a) endogenize the agenda in asymmetric information environments while Busch and Horstmann (1999b), Inderst (2000), and Lang and Rosenthal (1998) do so in complete information settings). While providing valuable insights into the role of the agenda (and what leads to agenda other than the single-pie one), these papers don't address in a systematic way the questions of why order should matter, what orderings are more or less advantageous to a given party (and on what does this ranking depend) and how implementation rules matter.

The model we develop here permits us both to endogenize the agenda and to study in a systematic way agent choices on how to structure bargaining. The model allows for issues with diæerent sizes of surplus and of diæering complexities ("hard" vs. "easy") and permits the bargaining parties to oæer on a subset of the outstanding issues. In this way, it can address the question of agenda setting, the order in which issues are bargained and the role of concessions. The model also considers both a bargaining process in which agreements are implemented as reached and one in which

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implementation occurs only after all issues have been settled. Thus, the consequences of dixerent implementation schemes can also be analyzed.

One of the challenges for this analysis is providing a workable de...nition of "hard" and "easy" issues. Here we take the terms "hard" and "easy" in the practitioner literature to refer to the expected time to agreement: easy issues are ones for which agreement can be reached quickly while hard issues involve the possibility of extended bargaining.⁵ Under this de...nition and within the framework of non-cooperative bargaining, an easy issue can be de...ned as one for which the bargaining parties have complete information about all aspects of the bargaining setting and there is a unique equilibrium. The pie-splitting model of Rubinstein (1982) is an example. A hard issue can be de...ned as one for which there is potential delay in reaching an agreement, either because of incomplete information about the bargaining setting,⁶ or because there are multiple equilibria.⁷ In either of these cases, agreement may only occur after a sequence of o¤ers has been made and rejected.

Here, we adopt the asymmetric information approach to modeling hard issues. Speci...cally, we assume that there are two issues/pies, one with a surplus whose value is known to both bargaining parties - the easy issue - and one whose value is private information to one of the parties - the hard issue. Two implementation schemes are considered: i) sequential implementation in which the surplus from a given issue is allocated once agreement is reached on that issue and ii) simultaneous implementation in which neither surplus is allocated until agreement is reached on both issues.⁸

The bargaining process itself is modeled as an oxer-counter-oxer process in which

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⁵The practitioner literature does not de...ne these terms, taking them as self-evident, apparently. ⁶See Rubinstein (1985), Grossman and Perry (1986), Fudenberg, Levine and Tirole (1985) or the survey by Wilson (1987).

⁷ In two player games this could be due to strategic disagreement actions (as in Haller and Holden (1990), Fernandez and Glazer (1991), Busch and Wen (1995)) or money burning (Avery and Zemsky (1994) Busch et al. (1998)).

⁸Ponsati and Wattson (1997) refer to sequential implementation as "independent implementation", seeking to focus on the fact that the issues are decoupled. We believe that "sequential" better captures the sequentiality of bargaining together with the "independence" of agreements within this sequential process. The term "independent" is likely to cause confusion with a process in which issues may be discussed independently and simultaneously as in Jun (1989).

an oxer can be made either on only one of the two issues or on both issues simultaneously. As long as both issues are unallocated, players can make either type of oxer after any kind of history. Oxers must be accepted or rejected in their entirety: an agent cannot accept one part of an oxer and reject the other part.

In this setting, we show that the order in which issues are bargained is determined by three things: the implementation rule, the informed player's valuation of the hard issue and the initial beliefs of the uninformed player. An issue-by-issue bargaining agenda arises when a low-valuation informed player faces an opponent who believes him to be likely high-valuation. The informed player uses this agenda to signal type. The implementation rule determines the order in which issues are bargained by determining how signaling is exectively achieved. Under sequential implementation the "easy" issue is negotiated ...rst. The low valuation type makes a concession on this issue to signal type, thereby obtaining concessions on the hard issue via the updating of beliefs. The reverse order would not accomplish such signaling since the bargain on the easy issue is independent of beliefs under sequential implementation.

Under simultaneous implementation, to the extent that order matters, the issue with large surplus is negotiated ...rst. Since payo¤s are delayed until agreement has been reached on both issues, the informed party's delay cost/valuation remains relevant even if only the easy issue remains to be settled. Successful signaling by the low valuation type now requires a su¢ciently large concession on the ...rst issue that it cannot be undone by a corresponding concession by the uninformed on the second issue. Essentially, the uninformed player must obtain all of his payo¤ from that ...rst issue and have all of the second issue go to the informed player. As a result, size, not easy or hard, is important.

A comparison of the two implementation schemes reveals that, as long as signaling occurs under either scheme, sequential implementation dominates. Under either scheme, a buyer type has the same utility. This outcome results from the fact that,

⁹ For a perfect information model in which parts of oxers may be accepted, see Weinberger (1997).

in a signaling equilibrium, the high-valuation type must be indixerent between revealing type and mimicking the low-valuation type. The uninformed strictly prefers sequential implementation because there is less consumption delay in the signaling equilibrium.

The details of the model and the bargaining process are set out in Section 2. Section 3 provides our results on the bargaining equilibrium. Section 4 contains a discussion of the results and some concluding remarks. Proofs are collected in an Appendix.

2 Model Description and Notation

A buyer, B, and a seller, S, bargain over the price of two distinct, indivisible goods, X and Y. The seller's valuation (cost) for each good is common knowledge and normalized to zero. The buyer values good X at \$1; this valuation is common knowledge. The buyer's valuation for good Y, \$V, is private information for the buyer. It is common knowledge that V 2 fv_I; v_hg, with v_h > 1 > v_I and 1 > v_{h i} v_I. The seller's prior that V = v_h is given by ! $_0$ 2 (0; 1); seller beliefs in period t of the game are denoted ! $_t$. The seller's beliefs are updated after receiving an oxer from the buyer. The buyer and seller are risk neutral and both prefer agreement earlier rather than later. These features are captured by the standard assumptions that utilities are time separable and linear in money, with future dollars discounted by the (common) discount factor \pm 2 (0; 1).

Bargaining is via alternating oxers, with one oxer per discrete time period $t = 1; 2; 3; \dots$ The buyer is assumed to make the ...rst oxer. An oxer at time t, P_t , is a price (pair of prices) to be paid for the transfer of the underlying good(s). As long

 $^{^{10}\}text{The}$ fact that $v_h>1>v_l$ means that Y is not guaranteed to provide a larger surplus than X. This makes bargaining on Y "hard" both because the surplus is uncertain per se and because it may be of greater or lesser economic importance than X. In this way, there is less ambiguity as to which issue is hard. The assumption that v_h i $v_l<1$ guarantees that the returns to the v_h type from being perceived as the v_l type are not so large that he would be willing to turn over all of the surplus from X to the seller if doing so would convince the seller he is the v_l type. In this sense, this assumption guarantees that X is not a trivial issue to the buyer.

as agreement has been reached on neither good, o¤ers can be made either on just one of the two goods or on both goods together. An o¤er on X alone is denoted by P = p_x 2 [0; 1], an o¤er on Y alone by P = p_y 2 [0; v_h], and an o¤er on both X and Y by P = $(p_x; p_y)$: Having received an o¤er, an agent can either accept it, denoted A, or reject it, R. O¤ers on both goods must either be accepted or rejected in their entirety: it is not possible for only one of the prices in an o¤er of $(p_x; p_y)$ to be accepted. No restrictions are imposed on the type of o¤er as long as both issues are still outstanding. In this way, the order in which issues are bargained over and agreements are reached is determined endogenously as part of the bargaining equilibrium rather than imposed exogenously as part of the game tree. If a single price o¤er on some good is accepted, however, this agreement becomes binding and not renegotiable: further o¤ers on this good are precluded. The game ends as soon as an agreement on both goods exists.

A history in this game is a sequence of oxers, P_t and accept/reject decisions, D_t . It is useful to distinguish among histories at the ...rst and second information set within a period, denoted by subscripts i 2 f1; 2g, as well as by which, if any, issues have been settled already, denoted by superscripts j 2 f; ; x; yg. So, for example, H_1^2 (t) denotes the set of all sequences fP_s ; $D_sg_{s=1}^{t+1}$ with $D_s = R$ for all s; i.e., H_1^2 (t) denotes the set of all histories at the start of period t in which no oxers have yet been accepted. Similarly, H_2^y (t) is the set of period t histories with an oxer on Y accepted some time in the past and the oxer in period t made. The null history of the game is H_1^2 (0) = ;:

Strategies for B and S are maps from histories into price oxers or accept/reject decisions. A pure strategy for B, f_B , is a sequence of functions $ff_B(t)g_{t=1}^1$ with $f_B(t)$: $H_1^j(t) \not \in fv_l$; $v_h g \not v_h g \not$

¹¹Since we consider unknown surplus size, share oxers are precluded. The assumption of non-negative prices is equivalent to the common assumption of non-negative shares.

 $^{^{12}}$ This assumption is implicit in our de...nition of the oxers, p_x ; p_y . Within collective bargaining, a re-opening of a previously settled issue by one party is usually deemed to be "bad-faith bargaining". Our results suggest, more generally, that it may be in both parties' interests to commit to such a rule. The full analysis of a general model with renegotiation, while interesting, is beyond the scope of this paper.

 P^j is the set of feasible price oxers given previous agreement of type j. Similarly, a strategy for S, f_S , is a sequence of functions $ff_S(t)g_{t=1}^1$ with $f_S(t):H_1^j(t)$ P^j if t is even and $f_S(t):H_2^j(t)$ D if t is odd.

Any two strategies $(f_B; f_S)$ lead to an outcome of the game. An outcome can either be i) an agreement on X at time t of p_x and an agreement on Y at time ξ of p_y ; ii) an agreement on Y (X) at time t of $p_x(p_y)$ and no agreement on X (Y); iii) no agreement on either X or Y: Payo¤s in each of outcomes i) and ii) depend on the rules by which agreements are implemented, while for outcome iii) the payo¤s for B and S are assumed to be zero. Two implementation rules are considered. In one, implementation is sequential, allowing for exchange as soon as agreement is reached on a particular good and regardless of whether agreement is ever reached on the other good. In the other, implementation is simultaneous, so that all exchange takes place only after (and only if) agreement has been reached on all issues. We use the convention that $t(\xi) = 1$ if no agreement is reached on X(Y).

De...nition 1 (Sequential Implementation)

Under sequential implementation exchange of a given good takes place at the time of agreement on a price for that good. Agents' utilities from the strategy pair $(f_B; f_S)$ leading to agreements $(p_x; t)$ and $(p_y; t)$ are:

$$\begin{split} &U_B(f_B;f_S)=u_B((p_x;t);(p_y;\xi)) &=& \pm^{t_i\ 1}(1_i\ p_x) + \pm^{\xi_i\ 1}(V_i\ p_y);\\ &U_S(f_B;f_S)=u_S((p_x;t);(p_y;\xi)) &=& \pm^{t_i\ 1}p_x + \pm^{\xi_i\ 1}p_y; \end{split}$$

De...nition 2 (Simultaneous Implementation)

Under simultaneous implementation exchange of no good takes place unless agreement has been reached on the prices of all goods. Agents' utilities from the strategy pair $(f_B; f_S)$ leading to agreements $(p_x; t)$ and $(p_y; \xi)$ are:

$$\begin{split} &U_{B}(f_{B};f_{S}) &= u_{B}((p_{x};t);(p_{y};\xi)) = \pm^{maxft;\xi g_{i}-1} \left(1_{i} p_{x} + V_{i} p_{y}\right); \\ &U_{S}(f_{B};f_{S}) &= u_{S}((p_{x};t);(p_{y};\xi)) = \pm^{maxft;\xi g_{i}-1} \left(p_{x} + p_{y}\right); \end{split}$$

As is well known, bargaining games of this sort have a large number of Perfect Bayesian Equilibria. In what follows, we focus attention on a subset of these equilibria. This subset is de...ned by a set of three belief restrictions similar to those imposed in Rubinstein (1985). While we believe these restrictions are plausible, their main function is to guarantee that the equilibria displayed subsequently are robust in the sense of not being supported either by some carefully constructed combination of "strange" o¤-equilibrium path beliefs or by some complicated structure of punishment paths that exploit a multiplicity of equilibria.¹³

The ...rst restriction is identical to one used in Rubinstein (1985) and relates to the behavior of beliefs at zero and one. It is:

Assumption 1 If $!_{t} = 0(1)$ then $!_{t+k} = 0(1)$ 8k = 1; 2; :::.

For the next two restrictions, some additional notation is required. Let $f=(f_B;f_S)$ be a Perfect Bayesian Equilibrium strategy pair. Consider any period, t, with history $h_1^j(t) \ge H_1^j(t)$; j=;;x, such that $0 < !_{t_j-1} < 1$. For t odd, let $P_t(V) = f_B(h_1^j(t);V)$ be the buyer's equilibrium price oxer and $P_t \in P_t(V)$ be a deviating price oxer. For t even, let $f_B(h_2^j(t);V) = A$ be the buyer's equilibrium accept decision and let a deviation be "reject" at t followed by the price oxer P_{t+1}^j at t+1. Let the buyer's expected utility at date t along the equilibrium continuation path be given by $U_B(f;h_1^j(t)) = U_B(f_Bj_{(h_1^j(t);P_t(V))};f_Sj_{(h_1^j(t);P_t(V))})$, t odd and $U_B(f;h_2^j(t)) = U_B(f_Bj_{(h_2^j(t);A)};f_Sj_{(h_2^j(t);A)})$, t even. De...ne $P_B(P_t^j(h_1^j(t);P_t(V))$ as the buyer's expected utility at date t, t odd, under any Perfect Bayesian Equilibrium continuation, P_t^j , after history $[h_1^j(t);P_t]$ and with associated beliefs satisfying Assumption 1 and being given by P_t at P_t . De...ne $P_t^j(h_1^j(t);P_t^j(t);R)$ is similarly for $P_t^j(t)$ even. In the current setting, the utility for the buyer in any continuation is maximal when

¹³As to the former, because our belief restrictions are stronger than those imposed by Cho-Kreps (1987) or Cho (1987), the equilibria we identify would also be equilibria under these weaker belief restrictions. Regarding the latter, Rubinstein (1985) can be used to show that there is a unique equilibrium to our game whenever it is an "as if" single pie setting. This uniqueness property is valuable for our subsequent uniqueness results.

 $!_{t}(!_{t+1})$ equals zero. Consequently, we de…ne a deviation for the buyer of type v_k as bad at t odd if $U_B(f;h_1^j(t))$ $\theta_B(f^0;[h_1^j(t);P_t];!_{t}=0;t)$ for $V=v_k$. A similar de…nition holds for t even.

The remaining two restrictions impose conditions on beliefs for deviating oxers of the types described above. These restrictions are:

Assumption 2 Consider any t and history $h_i^j(t)$ such that $0 < !_{t_i \ 1} < 1$. If the deviation p_t^b is bad for the buyer of type $v_h(v_l)$ and not bad for the buyer of type $v_l(v_h)$, then $l_t = 0(1)$ after such a deviation. The same applies for the deviation R; p_{t+1}^b

Assumption 3 Consider any t and history $h_i^j(t)$ such that $0 < !_{t_i \ 1} < 1$. Suppose that, for a deviation $[R; P_{t+1}]$, $P_{t+1}[h_2^j(t); R; P_{t}]$, $P_{t+1}[h_2^j(t); R; P_{t}]$, $P_{t+1}[h_2^j(t); R; P_{t}]$, $P_{t+1}[h_2^j(t); R; P_{t}]$, such that i) the associated beliefs satisfy Assumptions 1 and 2 and ii) the time to ...nal agreement is no shorter for either type and strictly longer for at least one type. Then belief updating must be such that $P_{t+1}[h_1^j(t)] = P_{t+1}[h_1^j(t)]$.

The second belief restriction is similar to that in Admati and Perry (1987) and, in our context is the analogue of the intuitive criterion of Cho (1987) and Cho and Kreps (1987).¹⁴ The last assumption restricts the amount of seller optimism that is allowed in the updating of beliefs. It requires that delay cannot convince the seller that he is more likely facing the impatient (high valuation buyer). This restriction is the analogue of Rubinstein's (1985) assumption B-2.

We also impose a restriction on the values of the key parameters of the environment, $(\pm; v_h; v_l)$. This restriction, again, is one found in Rubinstein (1985). It serves to rule out signaling via pure delay when bargaining is restricted to be only

¹⁴Analogous to Admati and Perry, Assumption 2 is actually more stringent than the one in Cho (1987). We also note that, for those uncomfortable with Assumption 1, this assumption and Assumption 2 could be replaced by (A2) in Admati and Perry (1987) without a¤ecting the results. The use of the current set of assumptions simply allow us to re-produce the results from Rubinstein (1985) without further proof.

joint-oxer bargaining. We maintain this assumption, in part, to demonstrate that an issue-by-issue agenda can serve a signaling role in situations in which signaling is not otherwise possible. The restriction is:

Assumption 4
$$\pm (v_h \mid v_l) > (1 \mid \pm^2)(1 + v_h)$$

The essence of this assumption is that, when $V = v_I$, the buyer cannot expect to pay the full-information price $(\pm(1+v_I)=(1+\pm))$ simply by delaying agreement. Also, the seller cannot expect to screen via delay simply by making oxers that give the dixerent buyer types their full-information prices.

Finally, we also assume as in Rubinstein (1985) that neither buyer nor seller makes an oxer that is surely rejected. This restriction embodies the notion of "bargaining in good faith", a requirement commonly contained in labor laws governing collective bargaining. The term "equilibrium" in what follows refers to a pure strategy Perfect Bayesian Equilibrium that satis...es this restriction as well as Assumptions 1-3 in settings for which Assumption 4 is satis...ed.

3 Bargaining With an Agenda

Before proceeding to an analysis of the equilibrium with an endogenous agenda, we provide, as a benchmark, the equilibrium for this game when all oxers are restricted to be joint oxers. In this case, the bargaining problem is a standard one-sided, incomplete information game in which the surplus is either $S_h := (1 + v_h)$ or $S_l := (1 + v_l)$. The equilibrium for this problem is identical to that in Rubinstein (1985) or Grossman and Perry (1986). We re-state the result here as:

Proposition 1 (Rubinstein/Grossman and Perry) In the joint oxers bargaining game with priors $!_0$:

¹⁵Bac and Ra^x (1996), for example, do not maintain this assumption and subsequently confuse signaling with cost savings under sequential implementation (see Busch and Horstmann (1997a).)

- (i) (screening) If ! \Box ! \Box = $S_l = S_h$, both buyer types make the same o \Box er of $p = \pm !$ $S_h = (1 + \pm)$ which the seller accepts. In subgames in which the seller o \Box ers, the o \Box er is $p = (1 + \pm)S_h + \pm^2 !$ $S_h = (1 + \pm)$. This o \Box er is accepted by the v_h type and rejected by the v_l type.
- (ii) (no screening) If ! · ! $^{\alpha}$, both buyer types make an o $^{\alpha}$ er of p = $^{\pm}S_{l}$ = (1 + $^{\pm}$), which the seller accepts. In subgames in which the seller o $^{\alpha}$ ers, the o $^{\alpha}$ er is p = $^{\alpha}S_{l}$ = (1 + $^{\pm}$) which both buyers accept.

One key feature of this equilibrium is that buyer types always pool on their oxers. As will be shown below, this feature of equilibrium doesn't persist when partial oxers are possible. The precise structure of the equilibrium will depend on the implementation rule. We consider each case in turn, starting with sequential implementation.

3.1 Sequential Implementation

In order to characterize properties of the equilibria of this game, we proceed by establishing a sequence of lemmas which restrict the possible outcomes along any equilibrium path. These lemmas show that: i) there are no equilibria in which the buyer o=ers ...rst on Y, the hard issue, and then X; ii) the low valuation type can signal by o=ering ...rst on X, the easy issue, with signaling accomplished through a large price concession on X; iii) for large enough values of ! t, there are no equilibria in which either the seller or the high valuation type buyer make partial o=ers. Together these results establish that, when the seller believes the buyer to be likely a high valuation type and with sequential implementation, an issue-by-issue bargaining agenda can be observed, the order of issues can only be easy then hard and a concession on the easy issue is used as a means of signaling that the buyer is the low valuation type.

We begin the process of establishing these results by examining buyer strategies. The ...rst lemma rules out equilibria in which the buyer's strategy involves both types pooling on a sequence of partial oxers beginning with Y. This lemma and Lemma 2 to follow establish items i) and ii) above. In all of the lemmas to follow, it is assumed

that ! t is strictly between zero and one.

Lemma 1 There exist no equilibrium strategy pairs, $f^{\pi}=(f_B^{\pi};f_S^{\pi})$, with the property that, if no agreement has been reached on either issue at t, both buyer types make the same price oxer on Y alone at t; i.e., it cannot be that $f_B^{\pi}(h_1^{\pi}(t);v_h)=f_B^{\pi}(h_1^{\pi}(t);v_l)=P_t$ with $P_t=p_y$.

The reason that pooling cannot occur here is that, unless the oxer p_y is very small, it pays the v_l type to deviate to an oxer on X only. This oxer, while pro...table for the v_l type, results in a lower payox to the v_h type even if posterior beliefs are set to 0 after the deviation. While (A4) implies that delay alone is not enough to separate types, a partial oxer on X allows the v_l type to make a price concession that, combined with delay on Y, makes separation possible. Such a deviation is successful even for $p_y < \pm v_l = (1 + \pm)$, the lowest possible price oxer on Y only acceptable to the seller.

The above suggests both that the v_1 type can reveal his valuation through a sequence of partial oxers and that, if he does so, they must be oxers beginning with X. The following lemma con...rms this intuition and describes the features of such strategies.

Lemma 2 If there is an equilibrium, f^* , such that the buyer types separate via price oxers at date t, then it must be that:

- i) no agreement has been reached on either issue prior to t: $h_1(t)$ 2 $H_1(t)$,
- ii) the v_h type makes a joint oxer of $\pm(1+v_h)=(1+\pm)$ which the seller accepts: $f_B^{\pi}(h_1^{\pi}(t);v_h)=(p_x;p_y) \text{ with } p_x+p_y=\pm(1+v_h)=(1+\pm),$
- iii) the v_l type makes a partial oxer on X of p_x^l 2 [±=(1 + ±);1]: $f_B^{\pi}(h_1^r(t);v_l) = p_x^l$. The value of p_x^l is uniquely determined by the equality $\frac{1+v_h}{1+\pm} = 1$ i_1^r p_x^l + ± v_h i_1^r $\frac{v_l}{1+\pm}$.
- iv) The seller accepts the partial oxer and then oxers a price, $p_y = v_l = (1 + \pm)$ on Y at t + 1: with history $h_1^x(t+1) = (h_1^x(t); p_x^l; A)$, $f_S^x(h_1^x(t+1)) = v_l = (1 + \pm)$.

The equation that de…nes p_X^I gives the smallest price oxer on X alone for which separation can occur. The important features of p_X^I are that: i) the seller prefers a strategy of accepting p_X^I and oxering $v_I=(1+\pm)$ on Y over one of rejecting p_X^I and countering with a joint oxer of $(1+v_I)=(1+\pm)$ ($p_X^I>\pm=(1+\pm)$); ii) the v_I type is indixerent between a joint oxer of $\pm(1+v_I)=(1+\pm)$ and mimicking the v_I type. The v_I type signals both by inducing delay and making a price concession on X. Because signaling is only relevant for the bargain over Y, Y bargaining must occur second.

It follows from Lemmas 1 and 2 that there can be no equilibria, either pooling or separating, in which the buyer's strategy involves partial oxers beginning with Y (item i) above). Further, when $V = v_I$, the buyer can signal type but only by making partial oxers beginning with X (item ii) above). In brief, the buyer never bargains on hard issues ...rst but may choose to bargain sequentially starting with the easy issue as a means of signaling bargaining strength. The reader should note that these results rely only on the belief restrictions given by (A1) and (A2).

A ...nal possibility is that buyer types pool on a joint oxer, as in Proposition 1. An argument analogous to that for Lemma 1 shows that this outcome can arise only if the price oxer is quite low. For higher prices, the x1 type gains by a deviation to partial oxers beginning with x1.

Lemma 3 If there is an equilibrium, f^x , such that the buyer types pool on a joint oxer at date t — $f_B(h_1^x(t);v_h)=f_B(h_1^x(t);v_l)=P_t$ with $P_t=(p_x;p_y)$ — then this oxer must be such that $p_x+p_y\cdot \bar{p}=(1_{\dot{1}}_{\dot{1}}_{\dot{2}}_{\dot{1}$

The price \bar{p} corresponds to the pooling price o \bar{p} er of Proposition 1 when beliefs for the seller are ! $\bar{p} = ! + [(1_{i} + 2)v_{i}] = [\pm (1 + v_{h})] < 1$ (by (A4)). The implication of the lemma is that, for beliefs ! \bar{p} , the buyer strategy of Proposition 1 is not part of an equilibrium. In fact, there can be no equilibria in which buyer types pool on a joint o \bar{p} .

Turning to the seller, results similar to those for the buyer can be shown to hold when the seller makes oxers that both buyer types accept in equilibrium. Speci...cally:

Lemma 4 If there is an equilibrium, f^x, such that, at t even either i) no agreement has been reached on either issue and the seller makes a joint oxer that both types accept: $f_S^{\pi}(h_1^{\pi}(t)) = P_t = (p_x; p_y), f_B^{\pi}((h_1^{\pi}(t); P_t); V) = A$ both V ii) no agreement has been reached on either issue and the seller makes a partial oxer on Y that both types accept $f_S^{\pi}(h_1^r(t)) = P_t = (p_y), f_B^{\pi}((h_1^r(t); P_t); V) = A$ both V, iii) an agreement has been reached on X only and the seller makes an oxer on Y that both types accept: $f_S^{x}(h_1^{x}(t)) = P_t = (p_y); f_B^{x}((h_1^{x}(t); P_t); V) = A \text{ both } V, \text{ then } I$

$$f_S^*(h_1^*(t)) = P_t = (p_y); f_B^*((h_1^*(t); P_t); V) = A both V, then$$

- i) in case i) $p_x + p_y \cdot (1 + v_1) = (1 + \pm);$
- ii) in case ii) $p_y \cdot (1 + v_{1|i} \pm^2) = (1 + \pm);$
- iii) in case iii) $p_y \cdot v_l = (1 + \pm)$.

As with pooling oxers by the buyer, oxers by the seller that induce no information revelation must involve low prices. Otherwise, rather than accepting the oxer, the v_1 type buyer can reject and counter with an oxer that signals type (i.e., an oxer that the v_1 type prefers but the v_h type does not) and that the seller accepts. Since these prices yield the seller utility of at most $(1 + v_1)=(1 + \pm)$, he oxers them only if ! t is small. Then, since joint oxers yield the same utility as partial oxers beginning with Y, the seller has no strict incentive to utilize the latter.

If ! t is large enough, the seller also uses only joint oxers. In this case, though, the oxers are used to screen buyer types (as in Proposition 1). This result is given below.

Lemma 5 Let $\underline{v} = v_h^2 = (1 + 2v_h)$. If a strategy pair, f^{α} is an equilibrium, then, whenever i) agreement has been reached on neither issue — $h_1(t)$ 2 $H_1^*(t)$, and ii) ! $_t$, ! P , the seller's strategy must specify joint oxers only: $f_S(h_1^\cdot(t)) = P_t = (p_x; p_x)$ p_{v}).

The essence of the proof here is as follows. The seller has a strict disincentive for using partial oxers in the sense that, whatever he can accomplish with partial oxers (in terms of screening or pooling the buyer types) he can also accomplish with joint oxers yielding him strictly higher utility. The only way that partial oxers by the

seller can be supported, then, is if a deviation to an equivalent joint oxer is rejected by the buyer. For large enough values of ! t (and for v_1 not too small), there are no continuations that the buyer prefers to accepting the joint oxer. As a result, rejecting the oxer is not equilibrium behavior.

Together, these results imply that, for large enough values of $!_t$, there can be no equilibria in which either the buyer or the seller use partial oxers beginning with Y. We show ...nally that there is, in fact, a unique equilibrium in this case, involving partial oxers by the v_l type buyer beginning with X. This equilibrium is the separating one described in lemma 2 above.

Proposition 2 If v_1 , \underline{v} and given Assumptions 1-4, there exists a unique equilibrium to the bargaining game with sequential implementation for all initial beliefs v_1 , v_2 . This equilibrium is a separating one and is de...ned by:

$$f_B(h_1^r(1); v_h) = P_1^h = (p_x + p_y) = \pm (1 + v_h) = (1 + \pm);$$

$$f_B(h_1^*(1);v_1) = P_1^T = p_x = \pm (1 + v_{h,j} \ v_1) = (1 + \pm)_j \ (1_{j-\pm})v_h.$$

For the seller,
$$f_S((h_1, (1); P_1)) = f_S((h_1, (1); P_1)) = A$$
.

In the case of the oxer P_1^I , the seller responds next period with an oxer on Y of $v_I = (1 + \pm)$ which the buyer accepts.

There are several points worth noting here. First, an issue-by-issue agenda is a valuable signaling device when the seller believes that the buyer is in a weak bargaining position (! $_0$ large) when in fact he is not (V = v_I). Signaling is accomplished by the v_I type making a price concession (o $^{\infty}$ ering a high price) on X only.

Second, there are no equilibria in which the buyer adopts an issue-by-issue agenda beginning with Y. Combined with the ...rst observation, we have that, for sequential implementation, the prescription is that a strong informed type should always bargain on (and make a concession on) the easy issue ...rst to signal bargaining strength. The uninformed and the informed weak type should always makes joint oxers. This prescription holds when the uninformed believes his opponent to be weak.

Note ...nally that, for values of $!_0$ su \oplus ciently small, there is also a unique equilibrium involving joint o π ers of $(1 + v_1) = (1 + \pm)$ and $\pm (1 + v_1) = (1 + \pm)$ by the seller and buyer respectively. For intermediate values of $!_0$; $!_0$ 2 [$!_s$; $!_p$] for instance, there are multiple equilibria. The separating equilibrium of Result 2 continues to be an equilibrium as is the screening equilibrium of Result 1. Because of these two equilibria, it may be possible to construct a third equilibrium in which the seller screens using partial o π ers beginning with Y: This outcome would be supported by a "threat" to switch to the Result 1 equilibrium should the seller deviate to a joint screening o π er. If strategies were additionally restricted to stationary Markov strategies, then no equilibrium involving partial o π ers by the seller would be supportable.

3.2 Simultaneous Implementation

The key to understanding the di¤erences in bargaining strategy between simultaneous and sequential implementation is understanding how these two rules a¤ect partial agreements. By delaying consumption of one good until agreement is reached on both, simultaneous implementation changes the nature of partial agreements in two crucial ways. First, even if Y is settled before X, the buyer's delay cost continues to depend on the value of V. This fact means that the distinction between "hard" and "easy" is no longer relevant in determining the order of issues. In essence, bargaining on either issue is "hard" given that the information asymmetry persists until agreement is achieved on both.

Second, a low price oxer on the ...rst good only represents a "concession" by the buyer if it cannot be undone (in utility terms) by a corresponding seller concession on the second.¹⁷ Put dixerently, successful signaling now requires larger concessions on the ...rst issue. This requirement means that the order of issues still may matter but that now it is the size of surplus that is relevant. Speci...cally, when the necessary

¹⁶The value of ! ^S is de...ned in the appendix in the proof of Proposition 2.

¹⁷This point is made in Busch and Horstmann (1999a) in the context of a bargaining model in which one agent's discount factor is the source of private information.

concession for signaling is greater than the total surplus from one of the issues, this issue cannot be agreed upon ...rst.

To proceed formally, assume that a price for one of the goods, p_1 , has been oxered by the buyer and agreed to by the seller and that this price reveals that $V = v_1$. Then the follow-up oxer by the seller, p_2^s , and the reply by the buyer, p_2^b , must be such that

$$1 + v_{1 i} p_{1 i} p_{2}^{s} = \pm (1 + v_{1 i} p_{1 i} p_{2}^{b});$$

 $p_{1} + p_{2}^{b} = \pm (p_{1} + p_{2}^{s});$

These two inequalities imply that $p_2^s = (1 + v_l) = (1 + \pm)_{\dot{l}} p_1$, the full information price for the v_l type less the already agreed upon price p_1 . Were oxers unrestricted, the outcome would be the full-information price, one period delayed. This price cannot be part of a signaling equilibrium, however, by (A4). Therefore, if signaling is to occur, it must be that the non-negativity constraint binds $(p_2^b = 0)$, implying that $p_2^s = (1 + v_l)(1 + v_l)(1 + v_l)$. This outcome occurs if $p_1 = \pm (1 + v_l) = (1 + v_l)$; that is, if the price already agreed upon is at least as large as the uninformed player's full-information payox when bargaining against v_l . For this price to be feasible, the issue bargained on initially must have surplus of at least this value. This constraint is the one that determines the minimum size of the initial issue.

In the interest of brevity, and since the basic ideas have been demonstrated in the previous section, we will not provide a similar list of lemmas for this case. The reader can verify that, as before, the v_1 type has an incentive to deviate to a partial oxer from a joint oxer if the joint oxer is succiently large relative to his full information price. Signaling arises for large enough values of $!_t$, with the v_h type making a joint oxer that is his full information price and the v_1 type making a sequence of partial oxers involving a concession on the ...rst issue. As previously, the seller always has an incentive to make joint oxers and any oxer that is accepted by both buyer types

¹⁸The essentials of the proofs for the analogues of lemmas 2 and 3 can be found in Busch and Horstmann (1999a). The proof for the analogue of lemma 4 is as in Rubinstein (1985). There is no analogue of lemma 1 for this case. Rather, the possibilities associated with buyer pooling on the ...rst issue are covered by the other lemmas.

yields a low total payment to the seller.

The result for simultaneous implementation is:

Proposition 3 Under Assumptions 1-4 and with simultaneous implementation, there exists an essentially unique equilibrium to the bargaining game for all initial beliefs $| \cdot |_0 > |_{P_2} = |_{\pi}(1 + \pm (1_{i} \pm 1)) = \pm 1$. This equilibrium is a separating one and is de...ned by:

i)
$$f_B(h_1^1(1); v_h) = P_1^h = p_x + p_y = \pm(1 + v_h) = (1 + \pm);$$

$$ii) \ f_B(h_1^r(1);v_I) = P_1^I = p_1 = (1+v_I) + [(v_h \ _i \ v_I) = \pm] \ _i \ [(1+v_h) = (\pm^2(1+\pm))].$$

iii) For the seller, $f_S((h_1^{:}(1); P_1^h)) = f_S((h_1^{:}(1); P_1^l)) = A$. In the case of the oxer P_1^l , $f_S((h_1^{:}(1); P_1^l; A)) = P_2^S = (1_{i} \pm) \frac{1 + v_h}{\pm^2(1 + \pm)}_{i} \frac{v_{hi} \cdot v_l}{\pm}$ and $f_B((h_1^{:}(1); P_1^l; A; P_2^S); v_l) = A$: The identity of the issue on which the ...rst oxer is made is indeterminate if $p_1 < v_l$.

As with sequential implementation, signaling occurs when $!_0$ is large and is accomplished through an initial high price oxer by the v_1 type on one of the goods. If both goods generate surplus greater than p_1 , the order in which goods are bargained is indeterminate — the v_1 type can oxer ...rst on either X or Y. Should Y have surplus smaller than p_1 , then the v_1 type has a strict preference for an agenda that involves bargaining on X ...rst. In this case, though, it's not because X is easy and Y hard but simply because Y 's surplus is too small.

Note also that, unlike sequential implementation, there is no minimum size restriction imposed on v_l . The reason is that, for ...xed p_x ; p_y , buyer types are indixerent between the agenda X then Y and the agenda Y then X with simultaneous implementation. With sequential implementation, by contrast, the v_l type prefers the former agenda while the v_h type prefers the latter. The restriction on v_l arises because of this con‡ict under sequential implementation.

4 Discussion and Concluding Remarks

We have shown that, independent of the implementation rule, the choice of agenda can transmit information and that concessions on early issues are the means by which signaling is accomplished. This signaling function is relevant when an agent is believed to be in a weak bargaining position when in fact he is not. The willingness to delay agreement embodied in a piecewise agenda coupled with a concession on the ...rst issue signals strength.

Our results also show that, when issue-by-issue bargaining is used, the order of issues is relevant. If agreements are implemented sequentially, then "easy" issues go ...rst. If implementation of agreements occurs only at the conclusion of bargaining, no "natural" order exists if the surpluses from both issues are su¢ciently large. If, however, the surplus from one issue is small, then signaling can only occur by bargaining on the large surplus ...rst. Thus, the size of the surplus determines the order of issues when implementation is simultaneous, with the large surplus going ...rst when order matters.

The ability to signal in this latter case does rely on the non-negative price restriction (the signaling result for the former case does not). If negative prices could be agreed upon but total payments were limited to the value of the items, then signaling could still occur but would require initial price agreements much larger than the value of both issues. If there were no constraint on valid price oxers (and players have outside wealth), then signaling could not occur at all. Since the seller prefers the signaling equilibrium to the pooling/screening equilibrium in the absence of agenda signaling, this fact might explain a restriction to non-negative price oxers: it is in at least one party's interest.¹⁹

In the language of the negotiation literature, our analysis suggests that: i) Concessions on early issues serve to improve one's later bargaining position — concessions

 $^{^{19} \}text{Compare the seller's payo} \text{ under Prop}^n \text{ for large ! to that under Prop}^n \text{ 3: } \pm ! \text{ S_h=(1 + \pm)} < ! (\pm S_h = (1 + \pm)) + (1_i !) \pm ((\pm (1 + \pm)_i 1) S_h) = (1 + \pm) \text{ if } ! < ! + (1_i !) (\pm (1 + \pm)_i 1)), \text{ which is true.}$

signal bargaining strength. ii) One should bargain on "easy" issues ...rst if implementation is sequential. Doing so builds "bargaining momentum" in that the bargain on the hard issue is transformed into an easy bargain via the signaling. iii) One should bargain on issues with large surplus ...rst under simultaneous implementation. Whether these issues are hard or easy is irrelevant. iv) When bargaining is issue-by-issue, sequential implementation should be adopted over simultaneous implementation — the former represents a Pareto improvement over the latter.

To see this ...nal point, consider initial beliefs such that the signaling equilibrium (Results 2 and 3) occurs under either rule. The informed agent, in this case, is indixerent between simultaneous and sequential implementation. When $V = v_h$, the informed obtains his full-information payox regardless of the form of implementation. If $V = v_l$, the payox is such that the v_h type is just indixerent between taking his equilibrium payox and mimicking the v_l type. The only dixerence between the two agents' evaluations of any given pair of prices arises from the price for good Y , consumption of which is delayed by one period under either implementation procedure. The uninformed agent strictly prefers sequential implementation since it allows him to allocate less total surplus to the informed while still achieving the required indifference for the v_h type. This is due to the ability to "consume as you go" under sequential implementation.

5 Appendix

Proof of Lemma 1: Suppose there were an equilibrium strategy pair f^{π} such that $f_B^{\pi}(h_1^{\pi}(t); v_h) = f_B^{\pi}(h_1^{\pi}(t); v_l) = P_t$ with $P_t = p_y$ and $f_S^{\pi}(h_1^{\pi}(t); P_t) = A$. In this case, the continuation outcome is unique and involves an oxer by the seller on X of $1=(1+\pm)$ at t+1 which is accepted. As result of this latter fact, any equilibrium oxer, p_v , is

 $^{^{20}}$ The payo¤s to the high valuation agent under sequential and simultaneous implementation are 1 $_i$ px + ±(Vh $_i$ py) and ±(1 + Vh $_i$ p1 $_i$ p2). They can be rewritten as 1 $_i$ px + ±(Vl $_i$ py) + ±(Vh $_i$ Vl) and ±(1 + Vl $_i$ p1 $_i$ p2) + ±(Vh $_i$ Vl) respectively, which di¤er from the low valuation agent's payo¤s by the constant amount ±(Vh $_i$ Vl).

bounded below by $\underline{p}_y = \pm v_1 = (1 + \pm)$. Any lower oxer could be rejected by the seller and countered with the oxer $(1 + v_I)=(1 + \pm)$ on both issues, which will be accepted by both informed.

Now consider a deviation by the v₁ type using a sequence of partial oxers starting with X. The highest possible continuation payox to the informed arises if the uninformed makes the oxer v_I =(1 + ±) on Y . Thus, if there exists a p_x 2 [0; 1] that is accepted by the seller and is such that

$$V_{h i} p_{y} + \frac{\pm^{2}}{1 + \pm} \cdot 1_{i} p_{x} + \pm V_{h i} \frac{V_{l}}{1 + \pm}$$

$$V_{l i} p_{y} + \frac{\pm^{2}}{1 + \pm} < 1_{i} p_{x} + \pm V_{l i} \frac{V_{l}}{1 + \pm}$$
(1)

and
$$v_{1|i} p_y + \frac{\pm^2}{1 + \pm} < 1_i p_x + \pm v_{1|i} \frac{v_1}{1 + \pm}$$
 (2)

beliefs will be updated to $!_{t+1} = 0$ by (A2) and stay at zero by (A1) for all continuation paths. The seller accepts the oxer p_x , if it yields higher utility than rejecting and countering with the price (1 + v_l)=(1 + \pm). This requires p_x $_{\ \ }$ \pm =(1 + \pm): The smallest p_y such that the v_1 type ...nds this deviation pro...table is given by the p_y for which (2) holds as an equality when $p_x = \pm = (1 + \pm)$; this is $p_y = \pm v_1 = (1 + \pm) + (1_{\frac{1}{i}} \pm)(v_{1_{\frac{1}{i}}} - 1) < \underline{p}_y$ since $v_1 < 1$.

Since $p_x < 1$, the largest possible value of p_y for which the deviation is possible is given if (1) holds as an equality when $p_x = 1$. This yields $p_y \cdot v_h = (1 + \pm)_i \pm (\pm (v_h)_i)$ 1) + v_1)=(1 + \pm) which is clearly less than the largest pooling oxer on Y . Thus the deviation is always possible. qed

Proof of Lemma 2: Suppose that $f_B^{\pi}(h_1^{\cdot}(t);v_h)=P_t; f_B^{\pi}(h_1^{\cdot}(t);v_l)=p_x$ \in P_t and that P_t is not a joint oxer with $p_x + p_y = \pm v_h = (1 + \pm)$. Since ! $t_{t+1} = 1$ after observing P_t , the seller will accept only joint oxers p_{s} $\pm (1 + v_h) = (1 + \pm)$, or partial oxers

the v_h type will oxer $\pm(1 + v_h)=(1 + \pm)$ in equilibrium.

For the v_h type to follow this strategy, it must be better than following the v_l type's strategy. This requires that 1 $_i$ p_x + $_t$ (v_h $_i$ v_I =(1 + $_t$)) \cdot (1 + v_h)=(1 + $_t$),

Proof of Lemma 3: Consider a joint oxer $p = (p_x; p_y)$ and a deviation by the v_l type using a sequence of partial oxers. Repeating the arguments in the proof of Lemma 1, with p substituted for p_y , one ...nds that the smallest p such that the v_l type ...nds deviation pro...table is given by $p = \pm (1 + v_l) = (1 + \pm) + (1_{\frac{1}{l}} \pm)v_l$: The largest possible value of p in any pooling equilibrium is $(1 + v_h) = (1 + \pm)$: Thus, for all p such that $\pm (1 + v_l) = (1 + \pm) + (1_{\frac{1}{l}} \pm)v_l$. $p = (1 + v_h) = (1 + v_h) = (1 + v_h)$, the deviation to p_x is successful for the v_l type as long there exists a $p_x = 1$ that satis...es the analogue of equation (1). Such is the case as long as $\pm (v_h) = (1 + v_l) = (1 + v_l)v_l$. This inequality is satis...ed given $v_h = v_l = 1$.

Proof of Lemma 4: This result follows from Rubinstein's (1985) Propⁿ 5. qed Proof of Lemma 5: The proof consists of three parts. Part i) shows that there is no equilibrium in which the seller screens with a partial o α er beginning with X: Part ii) shows that, for ! α ! P and α not too small, there is no equilibrium in which the seller screens with a joint o α er while the buyer types pool. Part iii) shows that, if the seller makes a partial o α er and the buyer types pool, the seller has an incentive to deviate to a joint o α er. Combined, these three parts then prove the lemma.

i) no screening with an oxer on Xonly:

Let U_s^s denote the present value of the seller's utility under the proposed equilibrium should the buyer be of type v_h , neither issue is settled and it's the seller's turn to oxer. U_s^b denotes the seller's equilibrium utility when it's the buyer's turn to oxer, neither issue has been settled and the buyer is using a pooling strategy. In both cases, these values are the present values of equilibrium price paths.

To be an equilibrium the v_h type must be indixerent between accepting the seller's

screening oxer and rejecting and countering with the proposed pooling oxer. Otherwise, by (A2) the v_1 type could reject and demand a price below the proposed equilibrium which the seller would accept. The v_1 type strictly prefers to reject the screening oxer. If the seller screens with a partial oxer beginning with X; it must then be that the price oxers satisfy the conditions: $1 + \pm v_h$ j $U_s^s = \pm + \pm v_h$ j $\pm U_s^b$ and $1 + \pm v_l$ j $U_s^s < \pm + \pm v_l$ j $\pm U_s^b$. These conditions cannot both hold simultaneously, however.

ii) no screening with joint oxers:

Lemmas 1 and 3 establish that, for ! $_t$ $_s$! $_s$! the only possible equilibrium with seller screening using a joint oxer must have the buyer making a pooling oxer beginning with X. As above, any equilibrium of this sort must satisfy the condition $1 + v_{h\,i}$ $U_s^s = \pm 1 + \pm v_{h\,i}$ U_s^b ; equivalently, $U_s^s = \pm U_s^b + (1 + (1 + \pm)v_h)(1_i \pm)$: The lowest discounted price stream that the buyer could extract in any such equilibrium must satisfy the condition $U_s^b = \pm [!_t U_s^s + \pm (1_i !_t) U_s^b]$: This implies $U_s^b = (\pm !_t U_s^s) = (1_i \pm 2(1_i !_t))$: Substituting for U_s^b in the above yields $U_s^s = [1_i \pm 2(1_i !_t)][1 + v_h(1 + \pm)] = (1 + \pm)$: This oxer yields utility for the v_h type buyer of $U_b^b = \pm 1 + 2(1_i !_t)v_h(\pm 1) = (1 + \pm)$: For these strategies to comprise an equilibrium, $U_b^b = \pm 1 + 2(1_i !_t)v_h(1 + 1) = (1 + 1)$: Such will be the case only if $1_i !_t v_h = (\pm 1 + v_h(1 + 1))$: This value will be less than ! $_s^b$ if

$$1_{i} \frac{1 + v_{i}}{1 + v_{h}} \cdot \frac{(1_{i} \pm^{2})v_{h}}{\pm (1 + v_{h})} + \frac{v_{h}}{\pm (1 + v_{h}(1 + \pm))}$$

iii) Seller has incentive to deviate from a partial oxer

From the above and following from lemma 4, the seller either screens with a partial oxer beginning with Y or pools with a partial oxer beginning with X: In both cases, the seller has an incentive to deviate to a joint oxer. Consider, ...rst, the screening case. The seller's oxer must be such that the v_h type is indixerent between accepting and

rejecting while the v_l type strictly prefers to reject. This condition will be $v_h + \pm_i \ U_s^s = \pm + \pm v_h \ _i \ \pm U_s^b; \ v_l + \pm \ _i \ U_s^s < \pm + \pm v_l \ _i \ \pm U_s^b \ if the buyer makes a joint oxer and <math>v_h + \pm_i \ U_s^s = \pm + \pm^2 v_h \ _i \ \pm U_s^b; \ v_l + \pm_i \ U_s^s < \pm + \pm^2 v_l \ _i \ \pm U_s^b \ if the buyer makes a partial oxer.$

Consider the case in which the buyer makes a joint oxer and imagine a deviation by the seller to a joint oxer, b ; that yields the v_h type the same utility as the partial screening oxer. This oxer is de...ned by $v_h + \pm_i U_s^s = v_h + 1_i p^s$; or $^{b} = U_s^s + 1_i \pm 1$. Because the v_h type continues to be indixerent, the v_l type must strictly prefer to reject this oxer. The seller strictly prefers this oxer to the partial screening oxer. As a consequence, the seller can oxer $^{b} + ^{u}$, u positive, such that the v_h type buyer prefers to accept rather than reject and oxer U_s^{b} ; the v_l type buyer prefers to reject and the seller is better ox. This deviation is possible for all U_s^{b} ; in particular, it is possible for the U_s^{b} that yields the buyer the maximum possible payox among all such screening equilibria.

Analogous arguments hold for the case of screening when the buyer makes a partial oxer as well as for the case of the seller pooling on a partial oxer beginning with X: Thus, if any of these outcomes are to be supported as equilibria, it must be that the deviation by the seller to p is met by a switch to some other equilibrium path involving patterns of oxers dixerent from those in the proposed equilibrium (for instance, if the seller is deviating from a partial oxer screening path, the deviation must be met by a switch to a partial oxer pooling path).

The proof of the lemma can now be completed. Consider a proposed equilibrium in which the seller screens with a partial oxer beginning with Y: From the above, the seller can deviate to a joint oxer, \rlap/P ; which, if accepted by the v_h type yields higher utility for the seller than the proposed path. For the deviation not to be successful, then, the v_h type must reject the oxer. A rejection can only be in the v_h type's interest if the utility received from rejection in the continuation equilibrium is greater than $1 + v_h$; \rlap/P : Consider, then, possible continuations after a rejection by the buyer. A

separating outcome yields the v_h type the lowest utility among all possible equilibria and so he will not reject p if rejection is followed by a separating outcome. Given a rejection must leave ! t unchanged, the above results imply that the only other possibilities have the seller making a partial oxer also. Each of these also provides the seller with an incentive to deviate and so can only support the desired outcome if the sequence of prices, p is strictly declining. This sequence violates the fact that p (1 + v_l)=(1 + t) and so no such equilibrium can be supported.

Proof of Proposition 2: The expected payo¤ of the seller under the equilibrium separating strategies is $\pm \frac{\pm (1+V_h)}{1+\pm}$ $\pm (1 \pm V_h) + \pm (1 \pm V_h) +$

If the seller deviates to an oxer that both buyers accept, then from Lemma 4, oxers on Y alone or joint oxers on X and Y yield a payox of $(1 + v_l) = (1 + \pm)$. This deviation is pro...table, then, only if $!_t \cdot 1_i = \frac{v_{hi} \cdot v_l}{(1_i \pm^2)(1 + v_h(1 + \pm))} = !_{S1}$. Some algebraic manipulation shows that, under (A4), $!_x = \frac{1 + v_l}{1 + v_h} \stackrel{\circ}{\Box} 1_i = \frac{v_{hi} \cdot v_l}{(1_i \pm^2)(1 + v_h(1 + \pm))} = !_{S1}$. Since $!_t \stackrel{\circ}{\Box} !_x$ the deviation is not pro...table.

Next the seller could deviate to just an oxer on X which both types accept. This deviation would have to be followed by the screening equilibrium on Y of Proposition 1 at the original beliefs. For the seller, such a deviation is pro…table if $p_x + \pm \frac{\pm !}{1+\pm} \cdot U_S^E$: The v_h type would accept p_x if 1; $p_x + \pm v_h$; $p_x + v_h$;

Finally, the seller could deviate to screen on Y ...rst, but it is easy to verify that screening on both issues simultaneously (as in the proposed equilibrium strategies) has a higher payo¤.

As far as the buyers are concerned, both types of buyer could deviate to a joint oxer. Since such a deviation can be followed by seller beliefs of $!_{t+1} = 1$, it will be rejected unless the price is equal to the high valuation player's full information share.

Since the v_h type already obtains this amount in equilibrium and the v_l type more than this, no such deviation is pro…table.

Next, consider a deviation by both types to a pooling oxer on X: Given that the proposed equilibrium strategy for the v_l type yields the lowest possible price for Y of any equilibrium, this type is willing to undertake the deviation only if $p_x < \pm (1 + (v_h)_i + v_l)) = (1 + t)_i + (1 + t)_i$. Further, total payment (appropriately discounted) must be strictly less under the deviation than under the proposed equilibrium. The seller will only accept this deviating oxer if the payox from doing so is greater than that from rejecting and countering with the proposed separating oxer given priors $!_{t+1} = !_t$ (A3). The value of total payments to the seller from accepting the equilibrium oxer, p_x , is $t + (v_h)_i + v_h + t_{i+t} + v_h + t_{i+t} + v_h + t_{i+t} + v_h + t_{i+t} + v_h +$

Finally, the buyers could deviate to a pooling oxer on Y ...rst. Since the v_l type prefers the order X then Y over Y then X at constant total payment, such a deviation is pro...table for this type only if total payment falls. It has already been shown, however, that the seller rejects an oxered total payment less than that associated with the v_l type's equilibrium strategy and so any such deviation is also rejected. This then concludes the proof that the above strategies constitute an equilibrium.

It remains to verify that no other equilibria exist. Lemma 2 states that any separating/signaling equilibrium must employ the above strategies, so any other equilibria would have to have the buyers pooling on their oxers. By lemma 1 no equilibria exist in which they pool on just a Y oxer. Lemma 3 shows that if they pool on a joint oxer in equilibrium then ! t must be less than ! P. The only remaining possibility is pooling by the buyers on an oxer on X only, but in the second part of the proof of lemma 5 it was shown that such an equilibrium cannot exist.

Partial Proof of Proposition 3: We ...rst derive the $!^{P2}$ cutox for this case. Next we demonstrate that the strategies constitute an equilibrium. Finally, we show uniqueness. Before beginning, note that $p_2 = (1_{i} \pm)(1 + v_{i})$, as per the discussion preceding the result. It follows that the total price to be paid will be $p_1 + p_2 = (1_{i} \pm)(1 + v_i) + \pm p_1$.

i) value of ! P2

Consider the arguments of lemma 3 applied to this case. From a joint oxer P the y_1 type can deviate to a partial oxer if

$$1 + v_h i P = \pm (1 + v_h i \pm p_1 i (1i \pm)(1 + v_l))$$
 (3)

$$1 + v_{i|i} P \cdot \pm (1 + v_{i|i} \pm p_{1|i} (1_{i|i})(1 + v_{i|i})) = \pm^{2} (1 + v_{i|i} p_{1})$$
 (4)

Recall that $p_1 > \pm (1+v_l) = (1+\pm)$ is required in order to have the necessary corner solution in the second bargain. The lowest P for which a deviation is available and pro...table is therefore given when (4) holds as an equality with $p_1 = \pm (1+v_l) = (1+\pm)$: P = $(1+v_l)(1_l \pm^2) + \pm^3(1+v_l) = (1+\pm) = (1+\pm_l \pm^2)(1+v_l) = (1+\pm)$: From Proposition 1, the screening joint price oxer is $\pm ! \pm (1+v_h) = (1+\pm)$. Thus, for any $! \pm$ such that $(\pm ! \pm (1+v_h)) = (1+\pm) \pm (1+\pm_l \pm^2) = (1+\pm_l \pm^2) = (1+\pm_l \pm^2) = \pm$; a deviation exists which destroys pooling on joint oxers. (A4) implies that $! \pm (1+v_h) = ($

ii) proof of equilibrium

The payo¤s to the players under the equilibrium strategies of the proposition are: v_h type: $\frac{1+V_h}{1+\pm}$; v_l type: $\frac{1+V_h}{1+\pm}$; $\frac{1+V_h}{1+$

 $\frac{1+v_h}{1+\pm}$ i $\pm (v_h$ i $v_l)$; =) $\pm^2 (v_h$ i $v_l)$ = $(1+\pm)$ < $(v_h$ i $v_l)$ = $(1+\pm)$; which it clearly is. This also implies that the updating of beliefs to ! $_1$ = 0 after the partial oxer p_1 is consistent with (A2), and thus that the oxer p_2 as computed before is the appropriate continuation.

As in Proposition 2, no joint deviation by both informed types is possible. If they were to deviate to a joint oxer $p_x + p_y$ preferred by both, the seller is justi...ed in setting $!_{t+1} = 1$. Hence any joint price below $\pm (1 + v_h) = (1 + \pm)$ is rejected.

Next, consider a deviation by both buyer types to a pooling oxer on a single good. The price in this case must be below the proposed equilibrium price, p_1 , if the deviation is to be pro...table for the v_1 type. As in the proof of Proposition 2, this oxer is rejected by the seller as long as the total payment under the proposed equilibrium oxer for the v_1 type is less than the expected payment, appropriately discounted and given priors ! t_1 , under the sellers proposed equilibrium strategy. That is, the deviating oxer is rejected if $1 + v_1 + \frac{v_{h_1} \cdot v_1}{t}$; $\frac{1+v_h}{t^2(1+t)} + (1_{1_1}t) \frac{v_{h_1} \cdot v_1}{t^2(1+t)}$; $\frac{v_{h_1} \cdot v_1}{t} < \frac{v_{h_1} \cdot v_1}{t} + v_{h_1} \cdot v_{h_2} = \frac{t(1+v_h)(t(1+t)_1)}{1+t} + v_{h_2} \cdot v_{h_2} + v_{h_3} = v_{h_4} \cdot v_{h_4} + v_{h_4} \cdot v_{h_5} = v_{h_4} \cdot v_{h_5} = v_{h_4} \cdot v_{h_5} = v_{h_5} \cdot v_{h_5} \cdot v_{h_5} \cdot v_{h_5} \cdot v_{h_5} = v_{h_5} \cdot v_{h_5} \cdot v_{h_5} \cdot v_{h_5} \cdot v_{h_5} \cdot v_{h_5} = v_{h_5} \cdot v_{h_$

As for the seller, observe that if the seller screens the buyers on only one issue this is equivalent to screening them on both due to the joint implementation. Screening with joint oxers also generates the largest payox of all screening equilibria for the seller, so he would not deviate. On the other hand, if the seller were to deviate to a sequence of oxers which both buyers accept (no screening), then the highest payox he can obtain from such a strategy is $(1 + v_l) = (1 + \pm)$ (by implication from Rubinstein's Proposition 5 (1985).) Thus, the seller will only deviate to such a sequence if $(1 + v_l) = (1 + \pm) > \frac{\pm(1 + v_h)(\pm(1 + \pm))}{1 + \pm} + \frac{1}{2}(1 + v_h)$: This requires $\frac{1}{2} < \frac{1 + (\pm 1 + 2)(1 + \pm)}{(1 + 2)(1 + 2)(1 + 2)} = \frac{1}{2} < \frac{1}{2}$

Manipulation veri...es that ! S < ! Z < ! P2 under (A4).

iii) uniqueness

Finally to uniqueness. It is easy to verify that any separating strategies must be of the type in the proposition, since the v_h type must pay his full information price by the standard arguments. Therefore we only need to check for any pooling equilibria (that is, equilibria in which both types make the same o $^{\rm me}$ er which is accepted.) We already argued above that pooling on a joint o $^{\rm me}$ er in conjunction with screening by the seller will break down above ! $^{\rm P2}$. If the buyers where to pool on a partial o $^{\rm me}$ er that is accepted, then this would be followed by screening on the remaining issue (note that with one issue remaining there do not exist signaling equilibria in the continuation paths.) As in the proof of Lemma 5, the v_h type has an incentive to deviate to a joint o $^{\rm me}$ er that reveals type rather than following the pooling strategy. Thus no equilibria of this sort exist in the region of initial beliefs.

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