**Software**

* Experiment was run with the software MULTISTAGE. Instruction to run Multistage can be found at <http://ssel.caltech.edu:8000/multistage> .
* Folder is self-contained so there is no need to download any additional files or apps to run the game
* Metadata files used in the experiment are separated by age group:
  + KINDER: kindergarten and first grade
  + LOS FELIZ: 2nd grade to 5th grade
  + BURBANK: 6th grade to 10th grade
  + USC: control adult population
* Important note. As explained in the paper, the experiment consisted of TWO games. The software runs both games. The result of the first game (called the “army game”) are studied in:

“The evolution of choice and learning in two-person beauty contest games from kindergarten to adulthood”, I. Brocas and J.D. Carrillo, *Games and Economic Behavior* **120**, 132-143 (2020)