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Estimation of Multinomial Logit Models with Unobserved Heterogeneity Using Maximum Simulated Likelihood

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Estimation of multinomial logit models with unobserved heterogeneity using maximum simulated likelihood

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March 29, 2006

Abstract

In this paper we suggest a Stata routine for multinomial logit models with unobserved heterogeneity using maximum simulated likelihood based on Halton sequences. The purpose of this paper is twofold: First, we provide a description of the technical implementation of the estimation routine and discuss its properties. Further, we compare our estimation routine to the Stata program `gllamm` which solves integration using Gauss Hermite quadrature or Bayesian adaptive quadrature. For the analysis we draw on multilevel data about schooling. Our empirical findings show that the estimation techniques lead to approximately the same estimation results. The advantage of simulation over Gauss Hermite quadrature is a marked reduction in computational time for integrals with higher dimensions. Bayesian quadrature, however, leads to very stable results with only a few quadrature points, thus the computational advantage of Halton based simulation vanishes in our example with one and two dimensional integrals.

Keywords: multinomial logit model, panel data, unobserved heterogeneity, maximum simulated likelihood, Halton sequences

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1 Introduction

In many empirical applications, e.g. estimation of mixed logit models, the researcher is faced with the problem that standard maximum likelihood estimation can not be applied as analytical integration is not possible. Instead, methods such as quadrature or simulation are required for approximation of the integral. In this paper we suggest a Stata routine for multinomial logit models with unobserved heterogeneity using maximum simulated likelihood (MSL).¹ The purpose of this paper is twofold. First, we provide a description of the technical implementation of the estimation routine and discuss its properties. Further, we compare our estimation routine with the program `gllamm` which is implemented in Stata. `gllamm` is a very flexible program incorporating a variety of multilevel models including mixed logit, see Rabe-Hesketh, Skrondal, and Pickles (2004) or Skrondal and Rabe-Hesketh (2005). Our routine differs from `gllamm` for computational reasons: whereas in `gllamm` integrals are solved using classical Gauss Hermite or Bayesian adaptive quadrature, we suggest simulation based on Halton sequences for integration. In our analysis we compare the performance of the estimation techniques using multilevel data about schooling from the `gllamm` manual.

Our empirical findings show that when the integral is reasonably well approximated the estimation techniques lead to nearly the same results. The advantage of Halton based simulation over classical Gauss Hermite quadrature is computational time; this advantage is increasing with the dimensions of the integral. Bayesian quadrature, however, leads to very stable results with only a few quadrature points, thus the computational advantage of Halton based simulation vanishes in our example with one and two dimensional integrals.

2 Multinomial logit models with unobserved heterogeneity

Mixed logit models are a highly flexible class of models approximating any random utility model (Train, 2003). In our application we focus on a specific model of this broad class, the multinomial logit panel data model with random intercepts.² However, the results we present can be extended to other mixed logit models both with panel and cross sectional data.

We assume that individual i is faced with J different choices at time t . As well documented in the literature, see e.g. Train (2003), the probability of making choice j conditional on observed characteristics X_{it} that vary between individuals and over time and unobserved individual effects α_i that are time constant can be expressed as follows:

¹Our approach closely follows Train (2003). Train implemented a program for mixed logit models in GAUSS.

²Note, we use panel data and multilevel data exchangeably.

$$P(j|X_{it}, \alpha_i) = \frac{\exp(X_{it}\beta_j + \alpha_{ij})}{\sum_{k=1}^J \exp(X_{it}\beta_k + \alpha_{ik})}. \quad (1)$$

As the choice probabilities are conditioned on α_i it is necessary to integrate over the distribution of the unobserved heterogeneity. Thus, the sample likelihood for the multinomial logit with random intercepts has the following form:

$$L = \prod_{i=1}^N \int_{-\infty}^{\infty} \prod_{t=1}^T \prod_{j=1}^J \left(\frac{\exp(X_{it}\beta_j + \alpha_j)}{\sum_{k=1}^J \exp(X_{it}\beta_k + \alpha_k)} \right)^{d_{ijt}} f(\alpha) d\alpha, \quad (2)$$

where $d_{ijt}=1$ if individual i chooses alternative j at time t and zero otherwise. The coefficient vector and the unobserved heterogeneity term of one category are set to 0 for identification of the model. For convenience we assume throughout our analysis that the unobserved heterogeneity α follows a multivariate normal distribution with mean a and variance-covariance matrix \mathbf{W} , $\alpha \sim f(a, W)$. In most applications α is specified to be normally distributed, however as Train (2003) points out the distributional assumption depends on the research question; if more appropriate, distributions such as log-normal or uniform can be assumed.

In order to maximize the sample likelihood it is necessary to integrate over the distribution of unobserved heterogeneity. Yet, there exists no analytical solution for the integral in equation (2). In the literature numerous methods for integral approximation have been suggested and discussed. We focus on classical Gauss Hermite quadrature, Bayesian adaptive quadrature and simulation based on Halton sequences.

Gauss Hermite and adaptive quadrature

Gauss Hermite and adaptive quadrature is discussed in detail in Rabe-Hesketh, Skrondal, and Pickles (2002). The idea behind the Gauss Hermite quadrature is to approximate an integral by a specified number of discrete points. Adaptive quadrature is a Bayesian method that extends Gauss Hermite quadrature by making use of the posterior distribution of the unobserved heterogeneity. This extremely increases the accuracy of integration. The Stata program `gllamm` incorporates both integration methods, yet adaptive quadrature is highly recommended for its higher accuracy (Rabe-Hesketh, Skrondal, and Pickles, 2002).

Estimation with Maximum Simulated Likelihood

We suggest to integrate over the unobserved heterogeneity by using simulation and to maximize a simulated likelihood. The intuition behind MSL is to draw R values from the distribution of the unobserved heterogeneity with variance-covariance matrix \mathbf{W} . For

each of these draws the likelihood is calculated and then averaged over the R draws. That implies, instead of the exact likelihood a simulated sample likelihood (SL) is maximized:

$$SL = \prod_{n=1}^N \frac{1}{R} \sum_{r=1}^R \prod_{t=1}^T \prod_{j=1}^J \left(\frac{\exp(X_{it}\beta_j + \alpha_j^r)}{\sum_{k=1}^J \exp(X_{it}\beta_k + \alpha_k^r)} \right)^{d_{ijt}}. \quad (3)$$

Consider an example with three different choices ($j = 3$). For identification β_1 and α_{i1} are normalized to zero. We assume that the unobserved heterogeneity differs between the two other choices ($\alpha_{i2} \neq \alpha_{i3}$) and allow for correlation of these terms. Hence, the distribution of the unobserved heterogeneity can be described by a bivariate normal distribution with:

$$\alpha \sim f \left(\begin{pmatrix} a_2 \\ a_3 \end{pmatrix}, \begin{pmatrix} var_2 & cov_{23} \\ cov_{23} & var_3 \end{pmatrix} \right). \quad (4)$$

That implies when applying MSL we need to approximate a two dimensional integral. Each draw r consists of two values $(\epsilon_2, \epsilon_3)'$ which follow a standard normal distribution. We apply a Cholesky decomposition of the variance-covariance matrix \mathbf{W} . A Cholesky factor \mathbf{L} of matrix \mathbf{W} is defined such that $\mathbf{L}\mathbf{L}' = \mathbf{W}$. Then, the unobserved effects α^r are calculated by $\alpha^r = \mathbf{L}\epsilon^r$. For our example that implies:

$$\begin{pmatrix} \alpha_2 \\ \alpha_3 \end{pmatrix} = \begin{pmatrix} l_{11} & 0 \\ l_{21} & l_{22} \end{pmatrix} \begin{pmatrix} \epsilon_2 \\ \epsilon_3 \end{pmatrix}. \quad (5)$$

The example can be easily extended to more complex choice situations. However, with increasing number of choices integration becomes more and more time intensive as the dimension of the integral increases.

Instead of using random draws to obtain $(\epsilon_2, \epsilon_3)'$ we follow Train (2003) and recommend to base simulation on Halton sequences. Halton sequences generate quasi random draws that provide a more systematic coverage of the domain of integration than independent random draws and induce a negative correlation over observations. Several studies such as Train (1999) and Bhat (2001) have shown that in the context of mixed logit models the accuracy can be markedly increased by making use of Halton sequences; the authors find in their studies that the results are more precise with 100 Halton draws than with 1000 random draws. These results confirm that quasi-random sequences go along with a lower integration error and faster convergence rates and therefore require clearly less number of draws compared to pseudo-random sequences.³ However, as Train (2003) points out

³The expected integration error using pseudo-random sequences is of order $R^{-.5}$ while the theoretical upper bound for the integration error using quasi-random sequences is of order R^{-1} , see Bhat (2001) or Cameron and Trivedi (2005). This implies that a ten fold increase in the number of quasi-random draws

the use of Halton draws in simulation based estimation is not completely understood and caution is required. He provides an example of Halton sequences and discusses advantages and anomalies of this method in the context of mixed logit models. The advantages of Halton draws might not hold for other models in the same way, see for example Cappellari and Jenkins (2006) who discuss Halton sequences for multivariate probit models.

3 Stata Routine for MSL estimation

In this section we provide a `ml model` statement which refers to a multinomial logit panel data model with two potentially correlated random intercepts that follow a bivariate normal distribution. This example can easily be extended to models with a higher number of alternatives.

For illustration, we apply our program to a real data set about teachers' evaluation of pupils behaviour.⁴ Teachers group pupils in three different quality levels (`tby`). The data provide information about 3939 pupils in 48 schools. The panel dimension of the data is not over time but over a certain school (`scy3`), hence in the estimation we can control for unobserved school specific effects. For simplicity we condition the rating of teachers next to unobservable effects only on one observable variable, namely `sex`.

Before executing our program for MSL estimation we apply the program `mdraws` by Cappellari and Jenkins (2006) to generate Halton Sequences and calculate the corresponding values following a standard normal distribution. Alternatively, `mdraws` can be used to create pseudo-normal draws.

It is important that, for each draw, the values (`random_1'r` and `random_2'r`) are the same for one observation within each unit, here within each school. Therefore, we create draws for every school and merge these draws to every pupil within each school. In this example we approximate the integral using 50 draws from the Halton sequence. We specify the primes used to create the Halton sequences as 7 and 11, because we later on estimate models with 150 draws and the number of draws should not be an integer multiple of any of the used primes, see e.g. Cappellari and Jenkins (2006) for details. Interesting to note is that computational time and estimation results slightly vary with the chosen primes. This fact is documented by Train (2003) who found that the choice of the primes might noticeably affect the estimated coefficients.

```
. matrix p = (7, 11)
. global draws "50"
. use "jspmix.dta", clear
. keep scy3
. sort scy3
```

leads to the same improvement of accuracy as a hundred fold increase in the number of pseudo-random draws.

⁴The data set is available as an ASCII file `jspmix.dat` (<http://www.gllamm.org/jspmix.dat>).

```

. by scy3: keep if _n==1 (1265 observations deleted)
. mdraws, neq(2) dr($draws) prefix(c) burn(10) prime (p)
Created 50 Halton draws per equation for 2 equations. Number of initial draws
dropped per equation = 10 . Primes used:
  7 11
. local repl=${draws}
. local r=1
. while 'r' <= 'repl' {
  2. by scy3: gen random_1'r'=invnorm(c1'r')
  3. by scy3: gen random_2'r'=invnorm(c2'r')
  4. local r='r'+1
  5.      }
. sort scy3
. save mdraws_${draws}, replace file mdraws_50.dta saved
. use "jspmix.dta",clear
. sort scy3
. merge scy3 using mdraws_${draws}.dta
. drop _merge
. sort scy3

```

To get appropriate starting values for the coefficient vector, we use `mlogit` to estimate a multinomial logit model without random intercepts. The variables `a1`, `a2`, and `a3` take on the value one if the choice 1, 2 or 3 is made, respectively, otherwise zero.

```

. mlogit tby sex, base(1)
(output deleted)
. matrix Init= e(b)
. gen a1=0
. gen a2=0
. gen a3=0
. replace a1=1 if tby==1 (329 real changes made)
. replace a2=1 if tby==2 (678 real changes made)
. replace a3=1 if tby==3 (306 real changes made)
. sort scy3

```

The following `ml model` statement can be applied independently of the chosen type of draws (e.g. pseudo-random or Halton draws). We apply the method `d0` because we estimate panel data models with joint unobserved heterogeneity for groups of observations.⁵

```

program define mlogit_sim_d0
  args todo b lnf
  tempvar etha2 etha3 random1 random2 lj pi1 pi2 pi3 sum lnpi L1 L2 last
  tempname lnsig1 lnsig2 atrho12 sigma1 sigma2 cov12

  mlevel 'etha2'   = 'b', eq(1)
  mlevel 'etha3'   = 'b', eq(2)
  mlevel 'lnsig1'  = 'b', eq(3) scalar
  mlevel 'lnsig2'  = 'b', eq(4) scalar
  mlevel 'atrho12' = 'b', eq(5) scalar

```

⁵The principles of computing maximum likelihood estimators with Stata are described in Gould, Pitbaldo, and Sribney (2003).

```

qui {
  scalar 'sigma1'=(exp('lnsig1'))^2
  scalar 'sigma2'=(exp('lnsig2'))^2
  scalar 'cov12'=[exp(2*'atrho12')-1]/[exp(2*'atrho12')+1]*(exp('lnsig2'))*(exp('lnsig1'))
  gen double 'random1' = 0
  gen double 'random2' = 0
  gen double 'lnpi'=0
  gen double 'sum'=0
  gen double 'L1'=0
  gen double 'L2'=0
  by scy3: gen byte 'last'=(_n==_N)
  gen double 'pi1'= 0
  gen double 'pi2'= 0
  gen double 'pi3'= 0
}
matrix W = ( 'sigma1' , 'cov12' \ 'cov12' , 'sigma2')

capture matrix L=cholesky(W)

if _rc != 0 {
  di "Warning: cannot do Cholesky factorization of rho matrix"
}

local l11=L[1,1]
local l21=L[2,1]
local l22=L[2,2]

local repl=${draws} local r=1 while 'r' <= 'repl' {
  qui {
    replace 'random1' = random_1'r'*'l11'
    replace 'random2' = random_2'r'*'l22' + random_1'r'*'l21'

    replace 'pi1'= 1/(1 + exp('etha2'+'random1')+exp('etha3'+'random2'))
    replace 'pi2'= exp('etha2'+'random1')*'pi1'
    replace 'pi3'= exp('etha3'+'random2')*'pi1'

    replace 'lnpi'=ln('pi1'*a1+'pi2'*a2+'pi3'*a3)

    by scy3: replace 'sum'=sum('lnpi')
    by scy3: replace 'L1' =exp('sum'[_N]) if _n==_N

    by scy3: replace 'L2'='L2'+'L1' if _n==_N
  }
  local r='r'+1
}

qui gen 'lj'=cond(!'last',0, ln('L2'/'repl'))
qui mlsun 'lnf'='lj'
if ('todo'==0|'lnf'>=.) exit

end

```

Instead of estimating the variances and the correlation coefficient directly we estimate transformed variables of these parameters, i.e. the logarithm of the standard deviations (lnsig1 and lnsig2) and the inverse hyperbolic tangent of ρ (atrho12), to constrain them

within their valid limits. Therefore, the first step in our program is to calculate the variances (sigma1 and sigma2) and the covariance (cov12) of the bivariate normal distribution. After that we apply a Cholesky decomposition of the covariance matrix \mathbf{W} . In order to do this, the matrix \mathbf{W} has to be positive definite. If this is not the case, our program traps the error, shows a warning and uses the most recent estimate of \mathbf{W} . This is assured by the command `capture`.⁶

Within the following loop we calculate the likelihood for each draw based on the individual specific quasi-random terms `random1` and `random2`. The two terms `random1_r` and `random2_r` are multiplied with the elements of the Cholesky matrix \mathbf{L} , following equation (5). The probabilities of making choice 1, 2 or 3 are expressed by `pi1`, `pi2` and `pi3`. Using the information about the realized choices, captured in variables `a1`, `a2` and `a3`, the likelihood is evaluated for each observation. The corresponding log likelihood values are added up within each unit for each draw (`sum`) and this sum is exponentiated for the last observation per unit (`L1`). These likelihood values are added up over all draws (`L2`). Following equation (3) the approximated likelihood is the average over the r draws. The simulated likelihood can be maximized using the options to the `ml maximize` and `ml model` command. To set the starting values, we use the command `ml init`. For the β , we use the estimated coefficients from the `mlogit` saved as `matrix Init`. The starting values of `lnsig1`, `lnsig2` and `atrho12` are set to 0.5.

```
. ml model d0 mlogit_sim_d0 ( tby = sex) ( tby = sex) /lnsig1 /lnsig2 /atsig12
. matrix start = (Init)
. ml init start 0.5 0.5 0.5, copy
. ml maximize
```

```
initial:      log likelihood = -1338.0475
rescale:      log likelihood = -1338.0475
rescale eq:   log likelihood = -1301.4639
Iteration 0:  log likelihood = -1301.4639
Iteration 1:  log likelihood = -1300.4893
Iteration 2:  log likelihood = -1299.4587
Iteration 3:  log likelihood = -1299.4509
Iteration 4:  log likelihood = -1299.4509
```

```
Log likelihood = -1299.4509      Number of obs   =      1313
                                Wald chi2(1)         =      14.22
                                Prob > chi2          =      0.0002
```

		Coef.	Std. Err.	z	P> z	[95% Conf. Interval]
eq1	sex	.5488225	.14552	3.77	0.000	.2636085 .8340364
	_cons	.59589	.1394991	4.27	0.000	.3224768 .8693032
eq2						

⁶The procedure is the same as in the program `mvprobit` by Cappellari and Jenkins (2003).

```

      sex | 1.104577 .1748037 6.32 0.000 .7619681 1.447186
    _cons | -.5663381 .1816152 -3.12 0.002 -.9222974 -.2103788
-----+-----
lnsig1   |
    _cons | -.3369519 .1695314 -1.99 0.047 -.6692274 -.0046763
-----+-----
lnsig2   |
    _cons | -.1021489 .1602249 -0.64 0.524 -.4161839 .2118861
-----+-----
atsig12  |
    _cons | 1.614593 .3185383 5.07 0.000 .9902697 2.238917
-----+-----

. _diparm lnsig1, function((exp(@))^2) ///
> deriv(2*(exp(@))*(exp(@))) label("sigma1")
sigma1 | .5097149 .1728254 .2622506 .9906909

. _diparm lnsig2, function((exp(@))^2) ///
> deriv(2*(exp(@))*(exp(@))) label("sigma2")
sigma2 | .8152196 .2612369 .435018 1.527713

. _diparm atsig12, tanh label("roh12")
roh12 | .9238359 .0466745 .7574773 .9775391

.
. _diparm atsig12 lnsig1 lnsig2, function([exp(2*@1)-1]/[exp(2*@1)+1]*(exp(@2))*(exp(@3))) ///
> deriv(-(2*exp(2*@1+@2+@3)*(-1+exp(2*@1))/(1+exp(2*@1))^2+2*exp(2*@1+@2+@3)/(1+exp(2*@1))) ///
> [exp(2*@1)-1]/[exp(2*@1)+1]*(exp(@2))*(exp(@3)) ///
> [exp(2*@1)-1]/[exp(2*@1)+1]*(exp(@2))*(exp(@3)) label("cov12")
cov12 | .5955193 .188545 .2259779 .9650606

```

As mentioned above, we estimate the variances and the covariance in a transformed metric. We make use of the program `_diparm` to calculate and display the parameters and their standard errors after the estimation. For this, the first derivative of the function needs to be calculated. In addition `_diparm` can be used to calculate the correlation and its standard errors.

4 Illustrations

In the following we discuss the empirical performance of the MSL routine using a multilevel data set about schooling (Junior School Project) that is taken from the `gllamm` manual (Rabe-Hesketh, Skrondal, and Pickles, 2004). The data have been described in the previous section. The main purpose of this illustration is to provide a comparison of the above described integration methods, Gauss Hermite and adaptive quadrature using `gllamm` and simulation based on Halton draws using our MSL routine. We are interested in two findings: i) the accuracy of the procedures, evaluated in terms of the stability of estimation results, and ii) the computational time they require. Further, we want to show how the two

estimators perform when the dimension of the integrals increases. Therefore, we estimate models with only one random term (one dimensional integral) and with two random terms (two dimensional integral). One random term implies that unobserved effects are constant between the alternatives. In the second example (two random terms), the heterogeneity varies between the alternatives and is potentially correlated. The structure of unobserved heterogeneity is the same as in the example described in section 2.

Computational time and accuracy of integral approximation depend on the chosen number of quadrature points or number of draws when estimating. Therefore, we present several estimations by increasing the number of quadrature points and draws. As there is a trade off between accuracy of integration and computational time the number of points or draws can become a crucial variable. It is difficult to provide a rigid test indicating the optimal number of draws. In practice researchers often vary the number of draws or points to see whether the coefficients and the log likelihood remain constant as an indication whether an adequate number of draws is chosen (Cameron and Trivedi, 2005). We present results of six estimations using MSL with 25, 50, 100, 150, 200 and 500 draws from the Halton sequences and six estimations with Gauss Hermite and adaptive quadrature, both with 4, 8 and 16 points.⁷ Note, as we do not directly test for accuracy the comparison needs to be interpreted carefully. All estimates were computed with Intercooled Stata version 8.2 on a 3GHz Pentium 4 PC running Windows 2000 Professional. To make computational time between both methods comparable we use the same starting values for all estimations.

In the following we present the `gllamm` command for estimation of the model with the two dimensional integral using four quadrature points (Gauss Hermite). For further description of the syntax see (Rabe-Hesketh, Skrondal, and Pickles, 2004).

```
use "jspmix.dta",clear
mlogit tby sex, base(1)
matrix Init= e(b)
scalar var = exp(0.5)
matrix start= Init, var, var, 0.5
matrix colnames start= sex _cons sex _cons a2 a3 _cons
matrix coleq start= c2 c2 c3 c3 scy1_1 scy1_2 scy1_2_1
gen school =scy3 sort school sex tby
gen patt =_n
expand 3
sort patt
qui by patt: gen alt= _n
gen chosen =alt ==tby
sort pat alt
tab alt, gen (a)
```

⁷In addition to that we estimated the model using MSL based on pseudo-random draws. Our results are in line with previous studies, e.g. Train (1999) and Bhat (2001), and indicate that a much higher number of pseudo-random draws is required than Halton draws to get relatively stable results.

```

gen dum=1
replace dum=0 if a1==1
eq dum: dum
eq a2: a2
eq a3: a3

gllamm alt sex, expand(patt chosen m)i(scy3)link(mlogit) /*
*/family(binom) nrf(2) eq(a2 a3) nip(4) trace from(start)

```

[Table 1 and 2 about here]

Table 1 shows the MSL results for the model with a common term of unobserved heterogeneity. Comparing the coefficients and the log likelihood between the estimations we find that the results are fairly stable when using at least 50 draws. When using only 25 Halton draws the deviations of the coefficients from those obtained with better approximated integrals can be seen. However, even with more than 100 draws we find that results slightly differ between the number of draws; the log likelihood varies between the estimations in the first decimal place. Estimation time varies between the estimations with an acceptable approximation of the integral from 0.41 (50 draws) to 8.31 minutes (500 draws); estimation results suggest that computational time increases approximately linear with the number draws.

Comparing the results derived with simulation with those estimated with quadrature, we find that the estimation results are quite similar when the integral is reasonably well approximated. When using Gauss Hermite quadrature at least 8 quadrature points are required for integration. The log likelihood and the coefficients clearly differ between the estimation with 4 and 8 points.

Turning to the Bayesian adaptive quadrature, the picture changes. With only four quadrature points the integral seem to be reasonably well approximated as a further increase in quadrature points leads to very similar estimated parameters. This finding underlines the result of Rabe-Hesketh, Skrondal, and Pickles (2002) who show the computational advantage of the Bayesian approach relative to the classical quadrature.

For the one dimensional integral it seems that Halton based simulation performs similarly to quadrature. Relative to Gauss Hermite quadrature there seem to be hardly any difference in computational time for a comparable degree of accuracy. The Bayesian approach leads to more stable results with 4 quadrature points, computation time however is higher.

[Table 3 and 4 about here]

In the following the complexity of the estimation increases by allowing the unobserved heterogeneity to differ between the alternatives. Here the advantage of computational time of Halton based simulation over Gauss Hermite quadrature becomes evident. With at least 100 draws, coefficients and the log likelihood become relatively stable. For 100 draws the estimation takes more than 3 minutes. For a comparable level of integral approximation Gauss Hermite quadrature requires more than 11.5 minutes. Results from MSL become more stable with 200 and 500 draws. The estimation with 200 draws takes less than 7 minutes and the one with 500 draws about 20 minutes. When doubling the number of quadrature points for the Gauss hermite approach computational time approximately quadruples (50 minutes) and the results are similar to the results from the adaptive quadrature.

With adaptive quadrature, again 4 points are sufficient for approximation of the integral. Results hardly change with a higher number of quadrature points. Computational time with four points is about 8 minutes. Relative to simulation, Bayesian quadrature leads to more robust results. However, using simulation with 100 draws it is possible to approximate the integral such that coefficients and the log likelihood are approximately stable in less than 3.5 minutes. Here the trade off between computational time and accuracy becomes evident. Halton based simulation leads to results in less computational time whereas Bayesian quadrature provides results that are more stable.

From a practical point of view, the implementation of MSL based on Halton sequences is relatively simple and has significant advantages in computational time if it is compared to Gauss Hermite quadrature and simulation based on pseudo-random sequences, not reported here. This is in particular true for higher dimensional integrals. In comparison to adaptive quadrature our routine seems to be less stable. However, given the advantage of computational time Halton based MSL could be the adequate model choice. The time advantage becomes even more important when sample size or the dimension of the integral increases.⁸

Therefore we recommend the presented routine as an alternative to the quadrature approach implemented in `gllamm`. Moreover, the principles of our routine can be a useful starting point for the evaluation of likelihood functions which are not pre-programmed in Stata and involve a multivariate normal distribution of the unobserved heterogeneity.

⁸A possibility to reduce the trade off between estimation time and accuracy might be Bayesian simulation. Train (2003) suggests to employ Bayesian simulation instead of classical MSL as the Bayesian method leads to consistent estimates even with a fixed number of draws.

5 Conclusion

In this paper we have suggested a Stata routine for multinomial logit models with unobserved heterogeneity using maximum simulated likelihood based on Halton sequences. The routine refers to a model with two random intercepts, but can easily be extended to models with a higher dimension. Further extensions of the presented code are possible, examples are Haan (2005), estimating a dynamic conditional logit model or Uhlenborff (2006), estimating a dynamic multinomial logit model with endogenous panel attrition.

Using multilevel data about schooling we compare the performance of our code to the Stata program `gllamm`; `gllamm` numerically approximates integrals using classical Gauss Hermite quadrature and Bayesian adaptive quadrature. The comparison leads to the conclusion that estimation by MSL provides approximately the same estimation results as estimation with Gauss Hermite quadrature or adaptive quadrature. In comparison to classical quadrature, simulation markedly reduces computational time when a higher dimensional integral needs to be approximated. However, relative to the Bayesian method the advantage of simulation vanishes in our example. Adaptive quadrature leads to very stable results with only a few quadrature points (four points). Estimations with 100 draws are less stable but lead to qualitatively the same results and take roughly half of the estimation time. This finding underlines the trade off between computational time and accuracy of the results which becomes very important if estimation takes not some minutes but some hours or days.

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Table 1: One random intercept: Maximum Simulated Likelihood

	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.
tby= 2												
sex	0.543	0.146	0.551	0.146	0.549	0.146	0.550	0.146	0.550	0.146	0.550	0.146
constant	0.685	0.141	0.598	0.145	0.592	0.146	0.592	0.145	0.592	0.146	0.591	0.145
tby= 3												
sex	1.064	0.171	1.072	0.171	1.070	0.171	1.071	0.171	1.071	0.171	1.070	0.171
constant	-0.399	0.160	-0.486	0.163	-0.492	0.164	-0.492	0.164	-0.492	0.164	-0.493	0.164
lnsig1	-0.391	0.146	-0.289	0.154	-0.301	0.155	-0.301	0.159	-0.321	0.163	-0.312	0.162
sig1	0.457	0.133	0.561	0.172	0.547	0.170	0.548	0.174	0.526	0.172	0.536	0.173
Log likelihood	-1303.791		-1303.605		-1303.751		-1303.937		-1303.658		-1303.740	
Time	00:00:21		00:00:41		00:01:25		00:02:10		00:03:10		00:08:31	
Number of Draws	25		50		100		150		200		500	

Numbers of Observations: 3939.

Source: <http://www.gllamm.org/jspmix.dat>

Table 2: One random intercept: Gauss Hermite and Adaptive Quadrature

	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.
tby= 2												
sex	0.553	0.146	0.554	0.146	0.549	0.146	0.550	0.146	0.550	0.146	0.550	0.146
constant	0.693	0.146	0.619	0.155	0.593	0.147	0.594	0.145	0.594	0.146	0.594	0.146
tby= 3												
sex	1.074	0.171	1.075	0.171	1.070	0.171	1.071	0.171	1.071	0.171	1.071	0.171
constant	-0.391	0.165	-0.465	0.172	-0.492	0.166	-0.490	0.163	-0.491	0.164	-0.491	0.164
sig1	0.398	0.101	0.564	0.181	0.530	0.166	0.551	0.178	0.543	0.175	0.544	0.175
Log likelihood	-1305.189		-1303.681		-1303.843		-1303.802		-1303.804		-1303.804	
Time	00:00:21		00:00:46		00:01:10		00:01:24		00:01:42		00:03:12	
Quad. Points	4		8		16		4 (Adaptive)		8 (Adaptive)		16 (Adaptive)	

Numbers of Observations: 3939.

Source: <http://www.gllamm.org/jspmix.dat>

Table 3: Two random intercepts: Maximum Simulated Likelihood

	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.
tby =2												
sex	0.542	0.145	0.549	0.146	0.546	0.146	0.545	0.146	0.546	0.146	0.546	0.146
constant	0.616	0.142	0.596	0.139	0.577	0.144	0.601	0.140	0.576	0.142	0.593	0.141
tby =3												
sex	1.095	0.175	1.105	0.175	1.099	0.175	1.102	0.175	1.101	0.175	1.101	0.175
constant	-0.534	0.184	-0.566	0.182	-0.585	0.178	-0.563	0.180	-0.585	0.181	-0.569	0.180
lnsig1	-0.367	0.201	-0.337	0.170	-0.327	0.174	-0.366	0.167	-0.362	0.175	-0.361	0.171
lnsig2	-0.153	0.167	-0.102	0.160	-0.145	0.158	-0.142	0.154	-0.162	0.163	-0.158	0.161
atrho	1.535	0.422	1.615	0.319	1.471	0.320	1.550	0.339	1.487	0.353	1.496	0.346
sig1	0.479	0.192	0.510	0.173	0.520	0.181	0.481	0.160	0.484	0.170	0.485	0.166
sig2	0.735	0.246	0.815	0.261	0.749	0.236	0.753	0.231	0.724	0.236	0.729	0.234
cov12	0.54	0.185	0.596	0.189	0.561	0.184	0.550	0.172	0.535	0.181	0.538	0.177
cor	0.911	0.071	0.924	0.047	0.900	0.061	0.914	0.056	0.903	0.065	0.904	0.063
Log likelihood	-1299.9		-1299.451		-1299.700		-1299.635		-1299.726		-1299.599	
Time	00:00:45		00:01:30		00:03:20		00:04:58		00:06:50		00:20:09	
Number of Draws	25		50		100		150		200		500	

Numbers of Observations: 3939.

Source: <http://www.gllamm.org/jspmix.dat>

Table 4: Two random intercepts: Gauss Hermite and Adaptive Quadrature

	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.	Coef.	Std. Err.
tby =2												
sex	0.548	0.145	0.551	0.146	0.546	0.146	0.547	0.146	0.546	0.146	0.546	0.146
constant	0.668	0.142	0.621	0.142	0.595	0.141	0.598	0.140	0.597	0.141	0.597	0.141
tby =3												
sex	1.104	0.175	1.105	0.175	1.101	0.175	1.102	0.175	1.101	0.175	1.101	0.175
constant	-0.480	0.181	-0.539	0.181	-0.567	0.181	0.564	0.180	-0.565	0.180	-0.565	0.180
sig1	0.352	0.098	0.504	0.169	0.480	0.168	0.489	0.171	0.488	0.170	0.488	0.170
sig2	0.596	0.169	0.752	0.238	0.730	0.234	0.743	0.240	0.739	0.238	0.738	0.238
cov	0.406	0.108	0.560	0.180	0.537	0.177	0.547	0.182	0.545	0.181	0.545	0.181
cor	0.887	-	0.910	-	0.907	-	0.908	-	0.908	-	0.908	-
Log likelihood	-1300.950		-1299.482		-1299.681		-1299.663		-1299.664		-1299.665	
Time	00:02:47		00:11:38		00:47:41		00:08:16		00:30:38		02:03:12	
Quad. Points	4		8		16		4 (Adaptive)		8 (Adaptive)		16 (Adaptive)	

Numbers of Observations: 3939.

Source: <http://www.gllamm.org/jspmix.dat>