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LeChatelier-Samuelson principle in games and pass-through of shocks

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Revised version
LeChatelier-Samuelson principle in games and pass-through of shocks

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Abstract

The LeChatelier-Samuelson principle states that as a reaction to a shock, an agent’s short-run adjustment of an action is smaller than the long-run adjustment of that action when the other related actions can also be adjusted. We extend the principle to strategic environments and define long run as an adjustment that also includes other players adjusting their strategies. We show that the principle holds for both idiosyncratic shocks (affecting only one player’s action directly) and common shocks in supermodular games, only for idiosyncratic shocks in submodular games if the players’ payoffs depend only on their own strategies and the sum of the rivals’ strategies (for example, homogeneous Cournot oligopoly), and only for idiosyncratic shocks in other games of strategic substitutes or heterogeneity satisfying Morishima Conditions. We argue that the principle might also explain the empirical findings of overshifting of cost and unit tax by multiproduct firms.

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1 Introduction

The LeChatelier-Samuelson principle ("the principle") states that when an agent (firm/consumer) experiences a shock to an exogenous parameter (for example, cost), the agent’s short-run adjustment of a decision variable (for example, quantity demanded) is smaller than the long-run adjustment of that variable when the other endogenous variables can also be adjusted. Paul Samuelson introduced the principle to economics and applied it to argue that the long-run elasticity of demand/supply is higher in magnitude than the short-run elasticity, a conjecture that dates back to at least Alfred Marshall. In other words, when the principle fails to hold, the long-run demand (supply) is less elastic than the short-run demand (supply).

The principle is originally defined for a non-strategic agent facing an idiosyncratic shock, which affects directly only one endogenous variable (or action) and the other related actions are affected indirectly due to changes in the directly affected action. For instance, consider a firm adjusting its labor to a wage change in the short run, and then in the long run the firm can also adjust its capital, inducing further adjustment of labor. Suppose that the shock is a wage increase that leads to a short-run decrease in labor. If the inputs are complements (supermodular), then the short-run decrease in labor causes a long-run decrease in capital, that in turn causes an even further decrease in labor. If the inputs are substitutes (submodular), then the short-run decrease in labor causes a long-run increase in capital, that in turn causes an even further decrease in labor: in this context, the principle works regardless of whether the inputs are complements or substitutes.

We extend the principle to strategic environments and to covariant shocks, which affect more than one action directly. In our framework the short-run adjustment of a directly affected action involves only that action being adjusted and the long-run adjustment also incorporates the feedback effects from the adjustments of other related actions by the same player or by other players. To rule out cases where anything can happen, we only consider covariant shocks that directly affect actions in the same way. For example, an industry-wide tax increase directly induces each firm to increase its price. Note that we allow for the indirect effect of the rivals increasing their prices to possibly counteract the direct effect. We identify two key factors for the applicability of the principle: 1) whether actions are supermodular or

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1 Samuelson singled out the principle as one of the major contributions of Samuelson [1947], see the preface of the book’s second (paperback) edition from 1965. See also Samuelson [1960] and Kusumoto [1976].

2 For instance, in single-product oligopoly a firm-specific cost shock is an idiosyncratic shock, whereas an industry-wide tax increase is a covariant shock.

3 In this paper the difference between short-run versus long-run does not have to arise from dynamic adjustments to the initial shock. We use this terminology following the LeChatelier literature, while noting that these definitions are made mainly to analyze when accounting for feedback effects from other actions might increase the adjustment of a directly affected action.
submodular, and 2) if they are submodular, whether the shock is idiosyncratic or covariant. We outline conditions for when the principle does and does not hold.

Our focal application is cost pass-through. The pass-through of cost shocks on prices is important for multitude of economic problems, such as tax incidence (the allocation of tax burden between firms and consumers) and the effects of any shock changing firms’ costs, such as macroeconomic shocks, mergers and regulations.

A significant amount of empirical literature documents that in a variety of settings retail cost pass-through rates are either close to 1 (100% pass-through or full cost shifting) or are above one (overshifting). Similarly, firm-specific costs are nearly fully shifted or overshifted on prices by multiproduct retailers. In particular, Berck, Leibtag, Solis, and Villas-Boas analyze pass-through of commodity prices onto retail prices (of cereal and chicken), and find that the short-run pass-through rates are below one, while the long-run pass-through rates (accounting for lagged effects) of two commodity prices are above one. Existing theories explain overshifting of costs by sufficiently convex demand or sufficiently concave costs. For instance, a single-product monopoly with linear cost and linear demand has a cost pass-through rate of 50%. For linear cost, the cost pass-through rate is predicted to be below one for most common demand functions (those generated by Normal, Logistic, Type I Extreme Value, Laplace, Type III Extreme Value distributions, see Weyl and Fabinger).

We provide a theoretical explanation for why a single-product oligopoly or multiproduct

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4 See, for example, Keen [1998], Anderson, De Palma, and Kreider [2001], and Weyl and Fabinger [2013].
5 See, for example, Goldberg [1995] and Goldberg and Verboven [2001] on exchange rate pass-through.
6 The effects of a merger depend on the pass-through of cost efficiencies to consumers, pass-through of wholesale price changes to final prices (relevant both for upstream mergers and downstream mergers. See, for example, Farrell and Shapiro [2010], Jaffe and Weyl [2013].
7 For instance, the Durbin amendment of the U.S. 2010 Dodd-Frank Act regulated debit card interchange fees that are paid by the merchant’s bank to the cardholder’s bank for every transaction, and so the regulation changed the effective variable costs of these banks, see Kay, Manuszak, and Vojtech [2014], see also Agarwal, Chomsisengphet, Mahoney, and Stroebele [2015] for an application in the U.S. credit card market.
8 See, for example, Young and Bielinska-Kwapiwa [2002], Kenkel [2005] for excise taxes on alcohol; see Barzel [1976], Poterba [1996], Genesove and Mullin [1998] for excise taxes on cigarettes, see Besley and Rosen [1999], Bonnet and Réquillart [2013b], Bonnet and Réquillart [2013a] for excise taxes on consumer goods, and see Fullerton and Metcalf [2002] for a review.
9 Besanko, Dubé, and Gupta [2005] use a scanner data of a grocery store, find above one pass-through for nearly half of the product categories they study and also find significant and non-zero cross-product cost pass-through rates. Dubé and Gupta [2008] confirm the latter finding. On the other hand, a significant amount of literature documents that macro-economic cost shocks, like exchange rates, are partially passed onto prices (cost pass-through of below one). Goldberg and Verboven [2001], Hellerstein [2008], Goldberg and Hellerstein [2008] in particular, in intermediary product markets. Campa and Goldberg [2005].
10 Similar empirical findings, confirming our theoretical hypothesis of higher long-run pass-through, are presented by others as well. For example, see Borenstein, Cameron, and Gilbert [1997], Peltzman [2000], and Nakamura and Zerom [2010].
11 See, for example, Stern [1987], Anderson, De Palma, and Kreider [2001], and Weyl and Fabinger [2013].
monopoly or multiproduct oligopoly might have lower (short-run) cost pass-through when only the directly affected product’s price is adjusted than the (long-run) cost pass-through after accounting for adjustments of all related products sold by the same firm or by other firms. In particular, the long-run cost pass-through can be above one under less restrictive conditions than the short-run pass-through. For instance, consider a product-specific tax on one of the products of a two-product firm.\(^\text{12}\) We characterize the conditions that ensure that the long-run cost pass-through of this tax onto the directly affected product is higher than the short-run pass-through. We illustrate applications of our results in many different market settings, for example, for a unit tax on each product of a multiproduct monopoly selling complements/substitutes when the prices are supermodular, a firm specific- or industrywide-cost shock in differentiated Bertrand oligopoly of single-product firms facing linear or logit demands, for a unit tax on each product of differentiated Bertrand oligopoly of multiproduct firms facing linear demand, and for a firm specific-cost shock in undifferentiated Cournot oligopoly.

In general, if each player’s marginal payoff from her actions is increasing in the exogenous parameter, we show that the principle holds: 1) both for idiosyncratic and covariant shocks in supermodular games (strategic complements), 2) for idiosyncratic shocks in submodular games (strategic substitutes) where each player’s payoff is a function of own strategy and the sum of the others’ actions – conditions that hold, for example, for undifferentiated Cournot oligopoly, 3) for idiosyncratic shocks in games of strategic substitutes satisfying Morishima conditions.\(^\text{13}\) The principle might fail to hold in games of strategic substitutes for idiosyncratic shocks (if there are more than two players) or for covariant shocks in games of strategic substitutes or in games of strategic heterogeneity, where for some players the rivals’ actions are strategic substitutes and for some players the rivals’ actions are strategic complements. We illustrate specific applications of our theory using a simple model of two decisions. This model nests two-product monopoly and single-product duopoly, and we discuss implications for pass-through of cost and of a price cap regulation using the model. There we also provide the necessary and sufficient conditions on the demand functions for the principle to hold.

Our results shed light on the principle in general. We argue that what matters is not whether the interactions are strategic, but rather how the interaction between different decisions is structured, regardless of whether the decisions are undertaken by the same

\(^{12}\) Such a tax changes the optimal prices of a two-product firm selling demand/cost related products directly, and so it is a covariant shock. Suppose a firm is selling products A and B, that are related either in the demand or in the cost function, and the tax imposed on product A changes. Even if the firm does not change product A’s price, the firm would still want to change product B’s price, since product A’s margin changed.

\(^{13}\) See Lady and Quirk [2010] and Morishima [1952].
agent. In particular, the reasons behind the principle sometimes failing to hold in submodular games, either for idiosyncratic shocks with more than two players or for covariant shocks, are similar to the reasons behind the principle sometimes failing to hold in the aforementioned labor and capital setup.

Following Milgrom and Roberts [1996], we derive our general results using the lattice theory approach for supermodular games (Section 2), for games of strategic substitutability and games of strategic heterogeneity (Section 3). In Section 4 we discuss the implications of our theoretical predictions for single-product and multiproduct oligopoly cost pass-through. In Section 5, we provide a model of two decision variables using the first-order condition approach, where we study the pass-through of a price cap regulation on the unregulated price, derive necessary and sufficient conditions for the principle to hold in the contexts of cost pass-through rates of a two-product monopoly, a monopoly selling a base product and add-on when add-on prices are not salient to consumers, and single-product duopoly. All formal proofs are in the Appendix.

2 LeChatelier-Samuelson principle in supermodular games: Lattice-theoretic approach

2.1 Mathematical definitions, notation and basic theorems

A reader who is familiar with the monotone comparative statics literature can safely skip this subsection.

A partially ordered set (or poset) is a set $S$ on which there is a binary relation $\preceq$ that is reflexive, antisymmetric, and transitive. Given $T \subset S$, $\bar{b} \in S$ is called an upper bound for $T$ if $x \preceq \bar{b}$ for all $x \in T$ and the smallest upper bound is called the supremum of $T$ (denoted $\text{sup}(T)$). Symmetrically, $\underline{b} \in S$ is called a lower bound for $T$ if $\underline{b} \preceq x$ for all $x \in T$ and the greatest lower bound is called the infimum of $T$ (denoted $\text{inf}(T)$).

The set $S$ is a lattice if for each two point set $\{x, y\} \subset S$, there is a supremum for $\{x, y\}$ (denoted $x \lor y$ and called the join of $x$ and $y$) and an infimum (denoted $x \land y$ and called the meet of $x$ and $y$) in $S$. The lattice is complete if for all nonempty subsets $T \subset S$, $\text{inf}(T) \in S$ and $\text{sup}(T) \in S$. A subset $T$ of lattice $S$ is a sublattice of $S$ if the supremum and infimum of any two elements of $T$ belong also to $T$.

**Definition 1 (Coordinate-wise order or product order)** Let $S_i$ be a lattice with binary relation $\preceq$ for all $i = 1, \ldots, N$. $S = S_1 \times S_2 \times \ldots \times S_N$ has product order if for all $x, x' \in S$ imply $x' = x''$ for all $x, x' \in S$, transitive if $x' \preceq x''$ and $x'' \preceq x'$ imply $x' \preceq x''$, for each $x \in S$, antisymmetric if $x' \preceq x''$ and $x'' \preceq x'$ imply $x' \preceq x''$ for all $x, x' \in S$.
with \( x' \preceq x \) means that \( x'_n \preceq x_n \) for all \( n \in N \).

**Definition 2 (Supermodularity)** A function \( f : S \to \mathbb{R} \) is supermodular if for all \( x, y \in S \),

\[
f(x) + f(y) \preceq f(x \land y) + f(x \lor y) \tag{1}
\]

If \( S = S_1 \times S_2 \), where \( S_1 \) and \( S_2 \) are two lattices ordered coordinate-wise, then supermodularity captures the idea of complementarity between \( S_1 \) and \( S_2 \). For instance, if we take \( x = (x_1, x_2) \) and \( y = (y_1, y_2) \) such that \( x_1 \succeq y_1 \) and \( y_2 \succeq x_2 \), we have \( x \lor y = (x_1, y_2) \) and \( x \land y = (y_1, x_2) \), then supermodularity implies that

\[
f(y_1, y_2) - f(y_1, x_2) \preceq f(x_1, y_2) - f(x_1, x_2) \tag{2}
\]

that is, the marginal contribution of the second decision from \( x_2 \) to \( y_2 \) increases if we increase the first decision from \( y_1 \) to \( x_1 \). In other words, the marginal contribution of one decision increases in the magnitude of the other decision variable. For functions that are twice differentiable on \( \mathbb{R}^2 \) supermodularity is equivalent to \( \partial^2 f / \partial x_1 \partial x_2 \geq 0 \) (Topkis’s Characterization Theorem, Topkis [1978]).

**Definition 3 (Increasing Differences)** Given two lattices \( S_1 \) and \( S_2 \), a function \( f : S_1 \times S_2 \to \mathbb{R} \) has increasing differences in its two arguments \( x \) and \( y \) if for all \( x \succeq x' \) and \( y \succeq y' \), the difference \( f(x, y) - f(x', y) \) is nondecreasing in \( y \).

Supermodularity is a cardinal notion and increasing differences is an ordinal notion.\(^{15}\) Topkis [1978] shows that supermodularity implies increasing differences for a function on a sublattice of the direct product of lattices. However, the converse is not true in general.

**Definition 4 (Quasi-supermodularity)** A function \( f : S \to \mathbb{R} \) is quasisupermodular if \( f(x) \succeq f(x \land y) \) implies \( f(x \lor y) \succeq f(y) \) and \( f(x) \succ f(x \land y) \) implies \( f(x \lor y) \succ f(y) \).

Quasi-supermodularity is an ordinal notion and less stronger than cardinal supermodularity, but is in general more demanding than increasing differences. Supermodularity, quasi-supermodularity and increasing differences are equivalent in Euclidian space.

**Definition 5 (Single Crossing Property)** Let \( S_1 \) be a lattice and \( S_2 \) be a partially ordered set, a function \( f : S_1 \times S_2 \to \mathbb{R} \) satisfies the single crossing property if for all \( x' \succ x \) and \( y' \succ y \), \( f(x', y) \succ f(x, y) \) implies that \( f(x', y') \succ f(x, y') \), and \( f(x', y) \succeq f(x, y) \) implies that \( f(x', y') \succeq f(x, y') \).

\(^{15}\)If a function is supermodular, the increasing transformation of this function might not be supermodular, so supermodularity is a cardinal notion. However, the property of increasing differences is preserved by the increasing transformation, so is an ordinal notion.
The single-crossing property is an ordinal notion and is more general than increasing differences.

**Topkis’s Monotonicity Theorem**  Let $S_1$ be a lattice and $S_2$ be a partially ordered set. Suppose $f(x, y) : S_1 \times S_2 \to \mathbb{R}$ is supermodular in $x$ for given $y$ and has increasing differences in $x$ and $y$. Suppose that $y' \leq y$ and that $x \in M \equiv \text{argmax} f(x, y)$ and $x' \in M' \equiv \text{argmax} f(x, y')$. Then $x \land x' \in M'$ and $x \lor x' \in M$. In particular (when $y = y'$), the set of maximizers of $f$ is a sublattice.

### 2.2  Supermodular games (Games of strategic complementarity)

We analyze $N$-player games, where each player has a payoff function $f_n(x_n, x_{-n}, \tau)$ such that $x_n$ is player $n$’s strategy belonging to $n$’s strategy set, $S_n$, $x_{-n}$ are the competitors’ strategies, and $\tau$ is a parameter in a partially ordered set $T$. Full strategy profile $x = (x_n, x_{-n})$ belongs to $S = S_1 \times ... \times S_N$. Each strategy set $S_n$ has a partial order $\preceq$ and $S$ possess the product order. Let $\Gamma = \{N, (S_n, f_n, n \in N), \preceq\}$ be a game in ordered form. Following [Milgrom and Roberts 1990], for each $n \in N$ we assume that

(A1) $S_n$ is a complete lattice;

(A2) $f_n : S \to \mathbb{R} \cup -\infty$ is order upper semi-continuous in $x_n$ for fixed $x_{-n}$, order continuous in $x_{-n}$ for fixed $x_n$, and has a finite upper bound;

(A3) $f_n$ is supermodular in $x_n$ for fixed $x_{-n}$;

(A4) $f_n$ has increasing differences in $x_n$ and $x_{-n}$;

(A5) $f_n$ has increasing differences in $x_n$ and $\tau$ for any fixed $x_{-n}$.

The game $\Gamma$ is supermodular under (A1)-(A4). Let $B_n(x_{-n}, \tau)$ be Player n’s largest best response and $B_{\alpha}(x_{-n}, \tau)$ be Player n’s smallest best response. Theorem 5 of [Milgrom and Roberts 1990] show that the largest pure Nash equilibrium, denoted $X_\ast(\tau)$, and the smallest pure Nash equilibrium, denoted $X_\ast(\tau)$, exist. Let $X_n^\ast(\tau)$ be Player n’s strategy in the largest equilibrium and $X_{\alpha}^\ast(\tau)$ be n’s strategy in the smallest equilibrium.

If $f$ function is twice differentiable on an Euclidian interval, Theorem 4 of [Milgrom and Roberts 1990] shows that supermodularity of decisions of a given player, $x_{ni}$ and $x_{nj}$,

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10A chain $C \subset S$ is a totally ordered subset of $S$, that is, for any $x \in C$ and $y \in C$, either $x \preceq y$ or $y \preceq x$. Given a complete lattice $S$, a function $f : S \to \mathbb{R}$ is order continuous if $\lim_{x \in C, x \to \text{inf}(C)} f(x) = f(\text{inf}(C))$ and $\lim_{x \in C, x \to \text{sup}(C)} f(x) = f(\text{sup}(C))$. Function $f$ is order upper semi-continuous at $x'$ if $\lim_{x \to x'} \text{sup}(f(x)) \leq f(x')$. 

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(Assumption (A3)) is equivalent to internal strategic complementarity between these decisions (as in [Moorthy 2005]) and supermodularity of decisions across players, $x_{ni}$ and $x_{mj}$, (Assumption (A4)), is equivalent to strategic complementarity between rivals’ decisions, respectively,

$$A3' \quad \partial^2 f_n / \partial x_{ni} \partial x_{nj} \geq 0 \text{ for all } n \text{ and all } 1 \leq i \leq j \leq k_n,$$

$$A4' \quad \partial^2 f_n / \partial x_{ni} \partial x_{mj} \geq 0 \text{ for all } n \neq m \text{ and all } 1 \leq i \leq k_n \text{ and } 1 \leq j \leq k_m.$$ 

Following [Milgrom and Roberts 1996], we are interested in the difference of adjustment of a given $x_n$ to a shift from $\tau$ to $\tau'$ such that $\tau \preceq \tau'$, where in the short run only $x_n$ is adjusting, but the competitors are keeping their choices fixed, and in the long run the competitors adjust $x_{-n}$ as well, in turn inducing a further adjustment in $x_n$. Theorem 6 and the following Corollary of [Milgrom and Roberts 1990] show that under (A1)-(A5), the largest and smallest pure Nash equilibrium strategies, respectively, $X^*_n(\tau)$ and $X^*_n(\tau)$, are nondecreasing functions of $\tau$. Using this finding we prove our first result:

**Proposition 1 (LeChatelier principle in supermodular games)** If a shock increases $\tau$ to $\tau'$, under assumptions (A1)-(A5) player $n$’s strategy in the largest Nash equilibrium before the shock is lower than $n$’s short-run best reply (keeping other players’ strategies unchanged), which in turn is lower than $n$’s long-run best-reply (accounting for other players’ reactions to the shock). Formally,

$$X^*_n(\tau) \preceq B_n(X^*_{-n}(\tau), \tau') \preceq X^*_n(\tau').$$

The same is true for the smallest pure Nash equilibrium and the smallest best response function:

$$X^*_n(\tau) \preceq B_n(X^*_{-n}(\tau), \tau') \preceq X^*_n(\tau').$$

As most of the monotone comparative statics results, our Proposition applies to only the largest and the smallest pure Nash equilibria. However, [Echenique 2002] shows that under certain conditions any non-monotone equilibria in the middle are unstable for adaptive dynamics.

**Definition 6 (Idiosyncratic and covariant shocks)** We define a shock as “idiosyncratic” if it directly affects only one decision variable of one player. We define a shock as “covariant” if it directly affects more than one decision variable.

In other words, a change in $\tau$ is an idiosyncratic shock to action $i$ by player $n$ if and only if it affects the optimal choice of $x_{ni}$ directly and does not influence any other actions of
player n or any actions of other players except for through the new optimal $x_{ni}$. If payoff functions $f_n$ are differentiable, then a change in $\tau$ is an idiosyncratic shock to the optimal choice of $x_{ni}$ if and only if $\partial^2 f_n/\partial x_{ni} \partial \tau \neq 0$, for all $j \neq i$, $\partial^2 f_n/\partial x_{nj} \partial \tau = 0$, and for all $m \neq n$, $\partial^2 f_m/\partial x_{mk} \partial \tau = 0$.

We do not make restrictions on the type of the shock in Proposition 1 and thus it is valid for both types of shocks. To understand the intuition behind Proposition 1 consider an idiosyncratic shock increasing the parameter. This has three main effects: the direct effect increases the level of the directly affected action of the player (due to A5 the payoff function has increasing differences in the action and the parameter), the non-strategic (or internal) indirect effect increases the level of the other actions made by that player (due to A3 the decisions of a given player are supermodular), and the strategic indirect effect increases the other players’ strategies (due to (A4) rivals’ strategies are strategic complements). The indirect effects result in positive feedback loops in supermodular games. However, strategic indirect effects might result in negative feedback loops if rivals’ strategies are strategic substitutes, for example, in submodular games, invalidating the principle.

Now, consider a covariant shock directly increasing more than one decision variable of the same or different players. Each direct effect results in indirect effects similar to the previously described ones for an idiosyncratic shock. Non-strategic indirect effects go in the same direction as the direct effect and so result in a positive feedback loop, since internal decisions are supermodular. Similarly, strategic indirect effects go in the same direction as the direct effect, and so result in a positive feedback loop, as long as the players’ strategies are strategic complements. On the other hand, if players’ strategies were strategic substitutes, then strategic indirect effects work in the opposite way to the direct effect.

In contrast, suppose that our assumption (A5) is violated: consider a two-player game such that an increase in $\tau$ leads player 1 to increase one of its actions while leading player 2 to decrease one of its actions (covariant shock). Then, Proposition 1 (the principle) might not hold since the short-run best reply of player 1 incorporates only its direct reaction to the shock, which is positive, whereas the long-run best reply of player 1 incorporates also the indirect reaction via accounting for the other player’s reaction to the shock, which is negative. To rule out cases where anything can happen, as mentioned above, we only analyze covariant shocks that affect different actions in the same direction.

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17In comparison, Samuelson [1947] ruled out covariant shocks completely: “Only imagine a change in a parameter which enters into all of a large number of equilibrium equations causing them simultaneously to shift. The resulting net effect upon our variables could only be calculated as a result of balancing the separate effects..., and for this purpose detailed quantitative values for all the coefficients involved would have to be known.”
Milgrom and Shannon [1994] extend monotone comparative statics results of Milgrom and Roberts [1990] to ordinal conditions. Similarly, we generalize the applicability of the principle from cardinal supermodular games (in the sense of Milgrom and Roberts [1990]) to ordinal supermodular games (in the sense of Milgrom and Shannon [1994]). We assume that:

(Ao1) $S_n$ is a compact lattice;

(Ao2) $f_n : S \to \mathbb{R} \cup -\infty$ is upper semi-continuous in $x_n$ for fixed $x_{-n}$, and continuous in $x_{-n}$ for fixed $x_n$;

(Ao3) $f_n$ is quasisupermodular in $x_n$ for fixed $x_{-n}$;

(Ao4) $f_n$ satisfies single-crossing property in $(x_n; x_{-n})$;

(Ao5) $f_n$ satisfies single-crossing property in $(x_n; \tau)$;

Under Assumptions (Ao1)-(Ao4) the game is ordinally supermodular. Theorem 13 of Milgrom and Shannon [1994] shows that under Assumptions (Ao1)-(Ao5) the largest and smallest pure Nash equilibrium strategies, denoted respectively $X^*_n(\tau), X^*_{-n}(\tau)$, are nondecreasing functions of parameter $\tau$. Using this result we prove that

**Proposition 2** If a shock increases $\tau$ to $\tau'$, under assumptions (Ao1)-(Ao5) the result of Proposition 7 holds.

Note that everything in Proposition 2 is set-valued and the inequality signs should be interpreted accordingly to the Veinott’s strong set order. The results can be extended even further to allow for the strategy sets to depend on $\tau$, using the results of Jamison [2006]. Thus, an increase in the parameter could mean a regulation that deletes some of the strategies from the players’ choice sets. See also Quah [2007] and Barthel and Sabarwal [2015] for other potential extensions.

3 Games of strategic substitutability and strategic heterogeneity

As we discussed in the previous section, the LeChatelier principle might break down with strategic substitutes. We first illustrate how this can happen for covariant shocks. We also

\[\text{18Let } S \text{ be a lattice with relation } \succeq \text{ and } f \text{ be a set valued function from } S \text{ to power set } P(S). \text{ We say that } X \text{ is greater than } Y \text{ according to Veinott’s strong set order, that is, } X \succeq Y, \text{ if for every } x \in X \text{ and for every } y \in Y, x \lor y \in X \text{ and } x \land y \in Y.\]
illustrate that having a game that guarantees monotone comparative statics is not a sufficient condition to ensure that the principle holds. Next we characterize some sufficient conditions under which the principle holds for idiosyncratic shocks. We characterize conditions for covariant shocks in a more restricted two-player setup using first-order approach in Section 5.

3.1 Covariant shocks

We now illustrate with a simple example how the LeChatelier principle can break down for a covariant shock. Suppose that we are analyzing a Cournot duopoly and an increase in the price of oil increases both firms’ marginal costs (a covariant shock on $\tau$). Further, suppose that the firms are utilizing different technologies: Firm A’s production barely relies on oil, and thus an increase in $\tau$ is barely noticeable (at least before Firm B adjusts); however, Firm B’s technology heavily relies on oil and an increase in $\tau$ dramatically increases Firm B’s marginal cost.

From Firm A’s perspective, the short-run adjustment is to slightly decrease the quantity produced. Firm B’s adjustment is a combination of two effects: B’s quantity slightly increases as a reaction to the small decrease in A’s quantity (indirect effect of the shock on B), combined with a significant decrease in B’s quantity resulting from B’s dramatic cost increase (direct effect of the shock on B), outweighing the indirect strategic effect. But then A’s long-run adjustment combines the short-run small quantity decrease (negative direct effect) with the long-run quantity increase (positive indirect effect) due to B’s much larger quantity decrease, violating the LeChatelier principle.

The breakdown occurs because the indirect effect of the shock counteracts the direct effect when players’ actions are strategic substitutes. In this example, for firm A the indirect effect dominates the direct effect, but for firm B direct effect dominates the indirect effect.

Roy and Sabarwal [2010] analyze games with strategic substitutes and establish conditions for when a covariant shock leads to all competitors’ equilibrium strategies to increase. For each player they require that the direct effect of the shock on that player’s optimal strategy dominates the indirect strategic substitute effects arising from the reaction of that firm to all the other firms that modify their optimal strategies as a response to the initial shock. LeChatelier principle breaks down with such an assumption, that is, the long-run change in one player’s optimal strategy counteracts the short-run change even if the direct effects dominate the indirect effects. We further compare our findings to those of Roy and Sabarwal [2010] in Section 5.

Monaco and Sabarwal [2015] analyze games of strategic heterogeneity which are games
where for one group of players the strategies of other players are strategic complements (supermodular), while for another group of players the strategies of others are strategic substitutes (submodular). One example is the policing game described in Becker [1968]: if criminals increase wrongdoing, then police increases its effort to catch criminals; however, police increasing its effort leads to criminals decreasing wrongdoing. Another example is a differentiated duopoly as in Singh and Vives [1984], where one firm is choosing quantity while the other is choosing price. It is clear that the principle might fail to hold in these contexts as well.

Under Assumptions (Ao1), (Ao2), (Ao3), (Ao5), \( \Gamma = \{N, (S_n, f_n, n \in N), \preceq\} \) is a parametrized game of strategic heterogeneity. \(^{19}\) Monaco and Sabarwal [2015] characterize sufficient conditions under which a parametrized game of strategic heterogeneity guarantees monotone comparative statics, that is, the equilibrium strategies increasing in the exogenous parameter.

Suppose that best responses are single-valued. We say that Player \( n \) has strategic complements if and only if its best-reply, \( B_n(x_{-n}, \tau) \), is increasing in \( x_{-n} \). Analogously, Player \( n \) has strategic substitutes if and only if \( B_n(x_{-n}, \tau) \) is decreasing in \( x_{-n} \). Normalize the game so that players \( 1, \ldots, J \) have strategic substitutes, and the rest, \( J + 1 \ldots M \), have strategic complements.

Let \( x_n = \sup S_n \) and define for \( \tau' > \tau \)

- \( \hat{y}_n = B_n(x_{-n}^*(\tau), \tau') \) for players with strategic substitutes, and
- \( \hat{y}_n = B_n((\hat{y}_m)_{m=1}^J; (x_m)_{m=J+1, m \neq n}, \tau') \) for players with strategic complements,

where \( x^*(\tau) \) is a Nash equilibrium at \( \tau \).

In the following we show that having a game that guarantees monotone comparative statics is not sufficient to ensure that LeChatelier principle holds:

**Proposition 3** Under Assumptions (Ao1), (Ao2), (Ao3), (Ao5) if for all players \( m = 1 \ldots J \)
\( x_m^*(\tau) \leq B_m(\hat{y}_{-m}, \tau') \) for \( \tau' > \tau \), then for player \( m \) the equilibrium strategy before the shock is lower than the short-run best reply (keeping the other players’ strategies constant), which is higher than the long-run best reply (accounting for other players’ reactions to the shock), invalidating the LeChatelier principle. Formally,

\[
x_m^*(\tau) \leq B_m(x_{-m}^*(\tau), \tau'),
\]

\(^{19}\) See Monaco and Sabarwal [2015], p.29, for a more extended definition of parametrized games with strategic heterogeneity.
The short-run reply of each player to the shock, \( \tau' > \tau \), is to increase its strategy, due to the single-crossing property, Assumption (Ao5). Moreover, under the assumptions of our Proposition 3, Monaco and Sabarwal [2015] (Theorem 5) show that all players’ equilibrium strategies increase after the shock. But then for each player, say \( m \), who considers rivals’ strategies as strategic substitutes, the higher strategies of the other players imply that the long-run best reply of Player \( m \) is smaller than its short-run best reply, violating the LeChatelier principle.

Intuitively, each player’s long-run response incorporates the direct effect of the shock, as well as the indirect effect arising from the reaction to the other players’ strategy adjustments. As long as the overall best-reply function increases for the players with strategic substitutes, then that automatically results in players with strategic complements having both direct and indirect effects positive. That in turn results in at least one equilibrium such that every player’s strategy is higher, due to results by Monaco and Sabarwal [2015]. However, for the players with strategic substitutes, higher strategies by others imply that the indirect effect is negative while the direct effect is positive due to the single-crossing property, resulting in the principle failing to hold and long-run response being lower than the short-run response. In Section 5 we characterize necessary and sufficient conditions under which the LeChatelier principle holds for covariant shocks in two-player games of strategic substitutes with differentiable payoff functions.

Milgrom and Roberts [1996] show that LeChatelier principle applies to non-strategic environments where decisions are taken by one firm while analyzing idiosyncratic shocks and assuming that the firm’s payoff function is supermodular in all decision variables (when there are more than two decision variables). The breakdown of the principle for a covariant shock in the games of strategic substitutes highlights why the principle might fail to hold for covariant shocks in non-strategic environments when decisions are submodular, that is, an increase in one decision variable decreases the marginal return from increasing the other decision variable.

Consider the original example of the LeChatelier principle: a price-taking firm that chooses labor and capital according to the wage and the interest rate in the market. Suppose that the wage has increased and the firm can adjust only labor in the short run. The firm then lowers the amount of labor employed in the short run. If labor and capital are submodular, in the long run the decreased labor implies that the firm should increase capital, and that in turn leads to an even larger decrease in labor: the original formulation of the principle in economics. Instead, suppose that the exogenous shock increased the interest rate at
the same time as it increased the wage (covariant shock), for example, a higher inflation might increase interest rates and wages at the same time. In this case, the direct effect of an increased interest rate could lead to an overall capital decrease, despite the incentive to increase capital due to the initial labor decrease, and so lead to an increase in labor, counteracting the short-run labor reduction and resulting in the principle failing to hold.

3.2 Idiosyncratic shocks

For the rest of the Section we focus on idiosyncratic shocks. While the LeChatelier principle sometimes fails here too, we can say more about the effects of idiosyncratic shocks than about the effects of covariant shocks. As above let player $n$’s payoff function depend on its own strategies, competitors’ strategies, and a parameter: $f_n(x_n, x_{-n}, \tau)$.

The game $\Gamma = \{N, (S_n, f_n, n \in N)\}$ is a submodular game of $N$-players under Assumptions (A1)-(A4) after we replace increasing differences in (A4) by decreasing differences. This implies that in submodular games within player strategies are supermodular, but different players’ strategies are submodular (strategic substitutes).

A 2-player submodular game is cardinally supermodular, in the sense of Milgrom and Roberts [1990] (See Vives [1990] for homogeneous products and Hoernig [2003] for differentiated products). We thereby extend the LeChatelier principle to these environments for idiosyncratic shocks:

**Corollary 1** Consider 2-player submodular games, that is, Assumptions (A1), (A2), (A3) are satisfied and $f_i$ has decreasing differences in $x_i$ and $x_j$. If Assumption (A5) also holds, for an idiosyncratic shock increasing $\tau$ to $\tau'$ the results of Proposition 1 apply.

Intuitively, in a 2-player submodular game if we take, say, Player 2’s strategy vector being $-x_2$ instead of $x_2$ the assumption of decreasing differences in $(x_1, x_2)$ is equivalent to assuming increasing differences in $(x_1, -x_2)$ and thereby the game becomes a supermodular game. The same intuition allows Milgrom and Roberts [1996] to arrive at their Theorem 2, where it does not matter whether the production function is supermodular or submodular in capital and labor. The functional form used, $f(x, y; r, w) = pg(x, y) - ry - wx$, ensures that a change in the interest rate $r$ is an idiosyncratic shock to capital decision $y$ and a change in the wage $w$ is an idiosyncratic shock to labor decision $x$. And there are only two decisions: capital and labor, akin to the requirement in the Corollary that $N = 2$.

It is instructive to see why $N = 2$ is required. Let’s analyze a game that is, in a sense, a differentiated product Cournot. Suppose that there are three firms in the market. Further suppose that the price that the first firm receives depends only on the sum of the quantities of the first and second firms, $P_1(q_1 + q_2)$, the price that the second firm receives depends only
on the sum of the quantities of the second and the third firms, $P_2(q_2 + q_3)$, and the price that the third firm receives depends only on the sum of the quantities of the third and the first firms, $P_3(q_3 + q_1)$. In other words, from the perspective of Firm 1, only $q_2$ is its strategic substitute, from the perspective of Firm 2, only $q_3$ is its strategic substitute, and from the perspective of Firm 3, only $q_1$ is its strategic substitute: effectively a Cournot version of Salop’s circular city, except that the circular city is a one-way road or a Condorcet-type setup to use an example from political theory. Suppose that Firm 1’s cost increases. This leads to a short-run response of decreasing its quantity produced, $q_1$. However, in the long run, Firm 3 produces more due to Firm 1’s short-run quantity decrease, Firm 2 produces less due to Firm 3’s quantity increase, and therefore there is an incentive for Firm 1 to increase its production due to Firm 2’s production decrease, negating the LeChatelier principle. The pattern is only this stark for illustration purposes. This result still holds if, for example, $P_1$ is also a function of $q_3$, as long as the effect of $q_3$ is, in a Monaco and Sabarwal [2015] sense, smaller in magnitude.

We need conditions to ensure that this type of a cycle does not occur. Lady and Quirk [2010] consider Morishima conditions, due to Morishima [1952]. Adopting these conditions to this paper results in the following definition.

**Definition 7 (Morishima Conditions)** A game satisfies Morishima conditions

$(AM1)$ if decision $i$ is a strategic complement (substitute) to decision $j$, then decision $j$ is a strategic complement (substitute) to decision $i$;

$(AM2)$ if decision $i$ is a strategic complement to decision $j$, and decision $j$ is a strategic complement to decision $k$, then decision $i$ is a strategic complement to decision $k$;

$(AM3)$ if decision $i$ is a strategic substitute to decision $j$, and decision $j$ is a strategic substitute to decision $k$, then decision $i$ is a strategic complement to decision $k$;

$(AM4)$ if decision $i$ is strategic complement (substitute) to decision $k$, and decision $j$ is a strategic complement (substitute) to decision $k$, then decision $i$ is a strategic complement to decision $j$.$^{20}$

Effectively, these conditions ensure no cycles as described above. Condition (AM1) ensures either supermodular or submodular games: a game of strategic heterogeneity fails Morishima conditions. The difference between $N = 2$ and $N > 2$ becomes clear in this

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$^{20}$Lady and Quirk [2010] consider the LeChatelier principle in the context of a market system of price-taking firms, similar to Samuelson [1960]. Accordingly, their setup is somewhat different: in particular, prices of products that are complements are effectively submodular and prices of substitutes are supermodular.
context. If the game has only two strategic decisions, then it does not matter whether the decisions are supermodular or submodular, the Morishima conditions are satisfied in either case. Of course this also holds in non-strategic environments, getting us back to the submodular example for \( N = 2 \) in Milgrom and Roberts [1996].

**Proposition 4** Under Assumptions (Ao1), (Ao2), (Ao5), suppose that the game, \( \Gamma \), satisfies Morishima conditions (AM1)-(AM4). Consider a shock increasing \( \tau \) to \( \tau' \) and affecting directly only Player \( n \)’s decision \( i \) (idiosyncratic shock). Then the results of Proposition 1 hold for Player \( n \):

\[
X^*_n(\tau) \geq B_n(X_{-n}^*(\tau), \tau') \geq X^*_n(\tau').
\]

The same is true for the smallest pure Nash equilibrium and the smallest best response function:

\[
X^*_n(\tau) \geq B_n(X_{-n}^*(\tau), \tau') \geq X^*_n(\tau').
\]

**Proof.** The first inequality is due to the single-crossing property (Ao5). Morishima conditions ensure that any feedback effects from player \( n \)’s other actions and from other players’ reactions are all positive and thus increase player \( n \)’s best response, that is, the second inequality.

Moreover, the results in Lady and Quirk [2010] show that unless a game is supermodular or satisfies Morishima conditions, we have to impose conditions that balance direct response to the shock with indirect response arising from reactions to other players’ strategy adjustments, as in Proposition 3.

We borrow the results of the literature on submodular games to generalize further conditions under which the principle holds. Novshek [1985] shows that any \( N \)-player submodular game is cardinally supermodular (in the sense of Milgrom and Roberts [1990]) if each player’s payoff is (differentiably) submodular in own strategy and the sum of the rivals’ strategies. His finding brings us

**Corollary 2** Assume (A1), (A2), (A3), (A5) and that each player’s payoff, \( f_i \), is (differentiably) submodular in own strategy, \( x_i \), and in the sum of the rivals’ strategies, \( \sum_{j \neq n} x_j \). For an idiosyncratic shock increasing \( \tau \) to \( \tau' \) the results of Proposition 1 apply.

A quintessential example of this setup is a \( N \)-player homogeneous product Cournot game where the firms’ costs are linear. Let \( X_{-n} \equiv \sum_{j \neq n} x_j \) be the sum of Player \( n \)’s competitors’ strategies and \( B_n(X_{-n}, \tau) \) be Player \( n \)’s best-reply function. For submodular games, we assume that \( B_n \) is non-increasing in \( X_{-n} \), which is a common assumption in the literature on Cournot games, see Hahn [1962], Novshek [1985], and Amir and Lambson [2000]. Note that
the rest of the industry’s cumulative best reply is decreasing in Player n’s choice: $B_{-n}(X_n)$ is decreasing in $X_n$, due to Dixit [1986] under the assumption that each Player’s best reply function is decreasing.

**Proposition 5** Assume (A1), (A2), (A3), and that Player n’s best-reply, $B_n(X_{-n}, \tau)$ is weakly decreasing in the sum of the other players’ strategies, $X_{-n} = \sum_{j \neq n} x_j$, is weakly increasing in $\tau$, and the sum of the other players’ best replies, $B_{-n}(X_n)$ is weakly decreasing in $X_n$. Then the results of Proposition 7 apply.

Relatively, Koebel and Laisney [2014] derive conditions under which the LeChatelier principle will hold at least on aggregate (combining all the firms in the industry) in homogeneous Cournot oligopoly games. In their model, shocks are changes in input prices. Amir [1996] illustrates more general conditions under which a Cournot game is ordinally supermodular (in the sense of Milgrom and Shannon [1994]), so that the results of our Proposition 2 apply. Using his findings we further extend the applicability of the principle in Cournot settings:

**Corollary 3** The following Cournot games are ordinally supermodular

- Cournot duopoly with log-concave decreasing demand function and arbitrary (increasing) cost functions,
- Symmetric oligopoly with linear production costs, bounded production capacities and log-convex net-of-cost demand function (with the original order on output spaces),

and so in these Cournot games under our Assumption (Ao5), for an idiosyncratic shock increasing $\tau$ to $\tau'$ the results of Proposition 2 apply.

### 4 Applications

Important applications of our theoretical results include single-product oligopoly and multiproduct oligopoly/monopoly cost pass-through rates. For example, a multiproduct monopolist experiences a cost shock to one of the products, adjusts that product’s price in the short run and can adjust the other prices only in the long run. The firm might not adjust all prices globally in the short-run, for instance, because the division that sets the price of the directly affected product adjusts the price, but it takes time for other divisions to adjust the other products’ prices or the firm might face exogenous restrictions on the prices of other products, like long-term contracts, which would not allow the firm to adjust these prices instantaneously. In this case the short-run pass-through is the direct effect of the
cost shock and the long-run pass-through incorporates also the feedback effects of the other products’ price adjustments in the initial product’s price. In the context of single-product oligopoly consider, for instance, one firm experiencing an idiosyncratic cost shock, like firm specific input price change. If the firm adjusts its price while being myopic and thinking that its rivals’ prices will stay at their initial levels, the adjustment of the directly affected firm’s price in the myopic equilibrium (keeping the other firms’ prices unchanged) gives us the short-run cost pass-through. On the other hand, if the firm takes fully into account that its rivals adjust their prices as a reaction to the change in its price, the adjustment of the directly affected firm’s price in the long-run equilibrium (incorporating the feedback effects from the other firms’ price adjustments) gives us the long-run cost pass-through. The following results summarize the implications of our general findings from the previous sections for single-product and multiproduct firms’ cost pass-through rates by illustrating under which conditions the long-run cost pass-through rates are higher than the short-run pass-through rates.

Proposition 1 implies that

**Corollary 4** Consider a multiproduct oligopoly that faces an idiosyncratic or common cost shock, like a unit tax change. The short-run pass-through of the tax on a directly affected product’s price is smaller than the long-run pass-through if each firm’s profit has increasing differences in each price and the tax, and the prices are supermodular (both within firm and across firms).

Proposition 5 implies that

**Corollary 5** Consider homogeneous Cournot oligopoly of single-product firms where a firm faces an idiosyncratic cost shock, like firm-specific input cost change. The short-run pass-through of the shock is smaller than the long-run pass-through if each firm’s profit has increasing differences in each price and the tax.

As expected, the case of multiproduct oligopoly effectively combines our findings from multiproduct monopoly and single-product oligopoly. These results connect to the existing theoretical marketing literature on pass-through in multiproduct oligopoly. 

Moorthy [2005], generalizing many of the results of Shugan and Desiraju [2001], analyzes properties of pass-through in two-player multiproduct games. Crucial assumptions in that paper are internal strategic complementarity, corresponding to our (A3’), and external strategic complementarity, corresponding to our (A4’) (respectively, supermodular decisions within firm and supermodular strategic decisions across firms). Moreover, the fact that Moorthy [2005] specifically analyzes the effect of changes in marginal cost for firms with linear cost on the
firms’ prices, guarantees (A4) (increasing differences in parameter for all players and all strategies).

Quint [2014] analyzes demand properties in a single-product differentiated oligopoly such that each product is composed of distinct components each of which supplied by a different monopoly. He shows that if 1) consumers’ preferences are independent across products and 2) drawn from distributions with log-concave densities, the payoff of each product’s seller is log-supermodular in own- and rival-product price (Theorem 1), and there exists a unique equilibrium to the simultaneous-pricing game (Lemma 1). For instance, linear and logit demands satisfy both Assumptions 1) and 2).\textsuperscript{21} The special case of one-component products corresponds to a cardinally supermodular game of single-product oligopoly and our Proposition 2 implies that the LeChatelier-Principle holds (both for idiosyncratic and covariant shocks) in that setup. Hence, we obtain the following result (see table 3 of Quint [2014]):

Corollary 6 Single-product differentiated oligopoly facing Logit or linear demand (Shapley-Shubik/Bowley/Salop) are examples where the LeChatelier-Principle holds for an idiosyncratic and covariant shock, and so the long-run cost pass-through rate of the shock on a directly affected product’s price is higher than the short-run cost pass-through rate.

Quint [2014] furthermore illustrates that payoffs of monopolistic component suppliers are submodular in the own-price and price of any other component of the same product. In the special case of one product which has several components produced by different monopolies, the prices are submodular, so the LeChatelier principle fails to hold in general. Proposition 4 illustrates conditions under which the principle holds for idiosyncratic shocks. Observe that the previous example of one product of multiple components would not satisfy these conditions since each component’s price is a strategic substitute to each other, violating Morishima conditions (AM3)-(AM4).

Häckner and Herzing [2016] analyze welfare effects of taxation in multi-product oligoplies. In particular they study how cost pass-through rates respond to the changes in the characteristics of market, such as market concentration, degree of product differentiation and the number of varieties offered by each firm in Dixit (1979) and Singh and Vives (1984) linear demand system for \( n \) products. They allow each firm to sell more than one product, consider Cournot and Bertrand competition separately, and keep the symmetry assumption across the firms (each firm sells the same number of products) and across the products (products are symmetrically differentiated from each other). Among other things they show that the

\textsuperscript{21}Other examples of demand systems under which these results hold include constant elasticity of substitution, constant expenditure-CES, Constant expenditure-exponential. See Quint [2014] for more.
pass-through of a unit tax increases in the product variety, the number of firms in the industry and in the substitution between the products (their Proposition 1). Their results are consistent with our theoretical prediction that having a larger product portfolio increases the firm’s the long-run cost pass-through rates (when the firm adjusts prices of all products); moreover, our results suggest that their findings apply considerably more broadly.

5 A Model of Two Decisions

One of the main points of this paper is that LeChatelier principle applies to strategic decisions in the same way as it does to non-strategic decisions, and fails in the same types of situations in both strategic and non-strategic contexts. Thus, for the principle to hold, it does not matter whether a market has a monopolist or independent firms making these decisions. What matters is whether the decision variables are supermodular or submodular, and if they are submodular, then whether the shock to the parameter is idiosyncratic (affecting only one decision variable directly) or covariant (affecting more than one decision variable directly).

To highlight this and to nest our applications into the same framework, we model a market where two decisions are made. These decisions could be the prices that a two-product firm sets for its products or prices (or quantities) that two competing single-product firms choose for their products or price and quality that a single-product firm chooses for its product. The model below nests these and other possibilities, including partial ownership of one firm by another.

5.1 Setup

In the previous sections we use monotone comparative statics analysis and lattice theory to highlight the generality of conditions under which the principle applies in strategic environments (games). Here we provide a complementary analysis of a model with two decisions using standard first-order condition techniques to shed further light on the mechanism at play.

We denote the two decision variables (or strategies) in the market by $x_i$ and $x_j$ and a parameter by $t$. We assume that the strategies and the parameter are real numbers. Furthermore, we assume that $x_i$ is chosen to maximize decision maker (or Decider) i’s objective $W_i$ and $x_j$ is chosen to maximize Decider j’s objective $W_j$.

\(^{22}\)They also show that these findings extend to non-linear demand functions as long as the demand is not too concave or too convex (their Proposition 7) and to different levels of cost convexity.
We make the following assumptions:

(a1) Objective functions, $W_i$, $W_j$, are twice continuously differentiable functions of $x_i$, $x_j$, and $t$.

(a2) There exists a unique and stationary solution to the optimization problems, in other words:

\[ SOC_i \equiv \partial^2_{x_i} W_i < 0, \quad SOC_j \equiv \partial^2_{x_j} W_j < 0, \]

\[ |\partial^2_{x_i} W_i| \geq |\partial^2_{x_i x_j} W_i|, \quad |\partial^2_{x_j} W_j| \geq |\partial^2_{x_i x_j} W_j|. \]

(a3) Optimal strategies are either non-decreasing in $t$, $\partial^2_{x_i t} W_i \geq 0$, $\partial^2_{x_j t} W_j \geq 0$, or non-increasing in $t$, $\partial^2_{x_i t} W_i \leq 0$, $\partial^2_{x_j t} W_j \leq 0$.

We make the following definitions:

**Definition 8 (supermodular decisions (strategic complements in games))** The two decisions are supermodular if the marginal profit from increasing one strategy strictly increases in the other: $\partial^2_{x_i x_j} W_i > 0$, $\partial^2_{x_i x_j} W_j > 0$.

**Definition 9 (submodular decisions (strategic substitutes in games))** The two decisions are submodular if the marginal profit from increasing one strategy strictly decreases in the other: $\partial^2_{x_i x_j} W_i < 0$, $\partial^2_{x_i x_j} W_j < 0$.

**Definition 10 (independent decisions)** The two decisions are independent if the marginal profit from increasing one strategy does not depend on the other: $\partial^2_{x_i x_j} W_i = 0$, $\partial^2_{x_i x_j} W_j = 0$.

**Definition 11 (increasing vs decreasing differences in the parameter)** If the marginal profitability of one strategy, say $x_i$, increases in the parameter, $\partial^2_{x_i t} W_i > 0$, we say that $W_i$ has increasing differences in $x_i$ and $t$. Symmetrically, if $x_i$ ’s marginal profitability decreases in the parameter, $\partial^2_{x_i t} W_i < 0$, we say that $W_i$ has decreasing differences in $x_i$ and $t$.

Under our assumptions (a1) and (a2) there exists an interior solution to the above maximization problems where the first-order conditions must hold: $\partial_{x_i} W_i = 0$ and $\partial_{x_j} W_j = 0$.

We define the feedback effect from strategy $x_j$ to strategy $x_i$, as

\[ FB_i \equiv \partial^2_{x_i x_j} W_i, \]

and symmetrically define the feedback effect from strategy $x_i$ to strategy $x_j$, as $FB_j \equiv \partial^2_{x_i x_j} W_j$.

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23 We denote partial derivatives as $\partial_{x_i} W_i = \frac{\partial W_i}{\partial x_i}$, $\partial^2_{x_i} W_i = \frac{\partial^2 W_i}{\partial x_i^2}$, $\partial^2_{x_i x_j} W_i = \frac{\partial^2 W_i}{\partial x_i \partial x_j}$. 

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5.2 Pass-through of exogenous shocks

Consider a binding regulation on $x_j$, such as a price ceiling if $x_j$ is price of product $j$. In this case, $\frac{dx_i}{dx_j} \Delta x_j$ measures the change in $x_i$ induced by the regulation where $\Delta x_j$ is the change in $x_j$ due to the regulation—the effect on one endogenous variable, $x_i$, of an exogenous restriction on the other endogenous variable, $x_j$. To analyze this effect we totally differentiate the first-order condition of Product $i$, $\partial x_i W_i = 0$, with respect to Product $j$’s variable ($x_j$):

$$-SOC_i \frac{dx_i}{dx_j} = \partial^2_{x_i x_j} W_i = FB_i. \tag{5}$$

The pass-through of this shock is determined by whether the decisions are supermodular from Decider $i$’s perspective, that is, whether $\partial^2_{x_i x_j} W_i > 0$.

**Proposition 6** Consider a binding exogenous restriction that lowers $x_j$, for example, a binding price cap. This restriction decreases (increases) the optimal level of the other variable, $x_i$, if the decision variables are supermodular or $FB_i > 0$ (submodular or $FB_j < 0$).

We now proceed to analyze the effect of an exogenous shock to the parameter, $t$, on the optimal levels of the endogenous variables, $x_i, x_j$. We derive the effect of the parameter on the endogenous variables by totally differentiating the optimality conditions for these variables, $\partial x_i W_i = 0$ and $\partial x_j W_j = 0$:

$$-SOC_i \frac{dx_i}{dt} = \partial^2_{x_i t} W_i + FB_i \frac{dx_j}{dt}, \tag{6a}$$

$$-SOC_j \frac{dx_j}{dt} = \partial^2_{x_j t} W_j + FB_j \frac{dx_i}{dt}. \tag{6b}$$

Consider the first equation above. The effect of a change in $t$ can be decomposed into a direct effect of this shock on Decider $i$’s welfare, $\partial^2_{x_i t} W_i$, and an indirect effect of the shock changing Decider $j$’s optimal decision, $x_j$, which in turn feeds back into the optimal decision on $x_i$, $FB_i \frac{dx_j}{dt}$. We define the short-run adjustment of Decider $i$ to the shock as the direct effect of the shock where only the directly affected variable, $x_i$, is adjusted, that is, setting $\frac{dx_j}{dt} = 0$. We define the long-run adjustment of Decider $i$ to the shock as the sum of the direct and indirect effects after both variables are adjusted. We say that the LeChatelier principle holds if the long-run adjustment of the directly affected variable is greater than the short-run adjustment.

The difference between the effects of covariant and idiosyncratic shocks becomes clearer. An idiosyncratic shock on one variable, say $x_i$, is a shock for which the direct effect on the other variable is zero, $\partial^2_{x_i x_j} W_j = 0$. In other words, the only effect of an idiosyncratic shock on
the other variable is the indirect effect, $FB_j \frac{dx_j}{dt}$, that is the feedback of the directly affected variable.

We can express the long-run pass-through of the shock onto decision variable $x_i$, $\frac{dx_i^{LR}}{dt}$, explicitly by solving the system of equations, (6a) and (6b), to arrive at:

$$\frac{dx_i^{LR}}{dt} = \frac{\partial^2 x_i W_i + FB_i \frac{\partial^2 x_j W_j}{-SOC_j}}{-SOC_i - \frac{FB_i FB_j}{-SOC_j}}.$$  \hspace{1cm} (7)

The numerator of the long-run pass-through is the sum of two terms: the direct effect of the change in $t$ on Decision $i$ and the feedback of the direct effect on Decision $j$ (with the sign of the effect depending on whether the decisions are submodular or supermodular from the perspective of Decider $i$).

The short-run pass-through of the shock onto $x_i$ is then (by setting the indirect (feedback) effects at zero)

$$\frac{dx_i^{SR}}{dt} = \frac{\partial^2 x_i W_i}{-SOC_i}.$$ \hspace{1cm} (8)

The LeChatelier principle holds if $|\frac{dx_i^{SR}}{dt}| < |\frac{dx_i^{LR}}{dt}|$. The first difference between the long-run and the short-run pass-throughs is the second term in the denominator of (7), $-\frac{FB_i FB_j}{-SOC_j}$. It is the “feedback loop effect”: the effect of a change in $x_i$ affecting $x_j$ that in turn affects $x_i$. If the two decisions are symmetrically submodular or supermodular, the feedback effects, $FB_i$, $FB_j$, are of the same sign: $\text{sign}(\partial^2 x_i x_j W_i) = \text{sign}(\partial^2 x_i x_j W_j)$.

If the two decisions are of different signs, for example, if decision $i$ was a submodular for decision $j$, while decision $j$ was supermodular for decision $i$, like in the games of strategic heterogeneity we discussed in Section 3, see also Monaco and Sabarwal [2015].

The second difference between the long-run and short-run pass-throughs is the second term in the numerator of (7), $FB_i \frac{\partial^2 x_j W_j}{-SOC_j}$, that we refer to as the “numerator effect.” The shock directly affects the optimal $x_j$, and that effect feeds back into the optimal long-run choice of $x_i$. By definition the numerator effect is zero for an idiosyncratic shock on $t$ affecting only $x_i$ since then $\partial^2 x_j W_j = 0$. Therefore, the sign of feedback loop effect determines whether the principle holds (reflecting Theorem 2 of Milgrom and Roberts [1996]):

**Corollary 7** Consider an idiosyncratic shock on $t$ that directly affects only $x_i$. The short-run adjustment of $x_i$ to the shock, when only $x_i$ adjusts, is smaller than the long-run adjustment of $x_i$, when $x_j$ also adjusts, that is, the LeChatelier principle holds if both decisions are either symmetrically submodular or supermodular.
Moreover, as we show in the previous Section, the principle does not need to hold for idiosyncratic shocks with more than two players.

If there is a covariant shock that affects both players directly, the LeChateliers principle might fail to hold even for two players, as we discuss in Section 3. The reason becomes clearer here: for a covariant shock $\partial^2 x_i W_i \neq 0, \partial^2 x_j W_j \neq 0$, the feedback loop effect might be counteracted by the numerator effect, requiring further conditions on when the principle is satisfied.

**Proposition 7** Consider a covariant shock on $t$ (affecting both variables directly) and suppose that the decision variables have increasing differences in $t$, $\partial^2 x_i W_i > 0, \partial^2 x_j W_j > 0$, and the two decisions are supermodular, $FB_i, FB_j > 0$, then the short-run adjustment of a given variable to the shock, when only that variable adjusts, is smaller than the long-run adjustment of that variable, when the other variable also adjusts, that is, the LeChateliers principle holds.

The principle might be violated for covariant shocks, for instance, when the decision variables are submodular and at the same time have increasing differences in $t$ or when the decision variables are supermodular and have decreasing differences in $t$, that is, the marginal profitability of each decision decreases in the parameter. In these situations, the numerator effect can outweigh the feedback loop effect, invalidating the principle in these cases, regardless of the fact that the two decisions are made by independent players or by the same firm.

**Proposition 8** Suppose that the decision variables have increasing differences in $t$ and the two decisions are submodular, then the short-run adjustment of a given variable to a covariant shock on $t$, when only that variable adjusts, is smaller than the long-run adjustment of that variable, when the other variable also adjusts, that is, the LeChateliers principle holds if and only if

$$\partial^2 x_j W_j < \partial^2 x_i W_i - \frac{FB_j}{SOC_i}. \quad (9)$$

In order to ensure the principle for $x_i$ Condition (9) requires that the indirect effects on the other strategy, $x_j$, (the effects that are adjusted in the long run) are not outweighed by the direct effects on $x_j$. Intuitively, given that the strategies have increasing differences in $t$ the shock’s direct effect on both strategies is positive. Since the strategies are submodular, the indirect effects on one variable go opposite direction to the direct effects on that variable.

\footnote{To complete the comparison with the standard presentation of the principle, the literature mostly assumes that $\partial^2 x_i W_i = 1$ and $\partial^2 x_j W_j = 0$ for $j \neq i$, see for example Lady and Quirk 2010.}
If the direct effects on \( x_j \) are outweighed by the indirect effects on \( x_j \), then the shock should decrease \( x_j \) and the feedback from the adjustment of \( x_j \) on \( x_i \) is positive, the same as the direct effect on \( x_i \).

Condition (9) holds exactly when the sufficient condition derived by Roy and Sabarwal [2010] for their Theorem 1 to hold in \( \mathbb{R}^N \) is not satisfied (see derivations between their Corollary 1 and Corollary 2). It is intuitive that our condition requires the opposite of Roy and Sabarwal [2010]’s condition, since they are interested in when direct effects outweigh the indirect effects of a parameter change in a submodular game to sign the net effect of the shock on the equilibrium strategies.

There is a similar condition in Monaco and Sabarwal [2015]. A simple modification to our condition (9) allows for general feedback effects, such as in games of strategic heterogeneity.

### 5.3 Setup for additional applications

More structure on the welfare functions might be helpful to illustrate the implications of our general theoretical results in some contexts. Suppose that

\[
W_i = \pi_i(x_i, \gamma x_j, t) + \beta_i \pi_j(x_j, x_i, \theta t), \quad (11a) \\
W_j = \beta_j \pi_i(x_i, \gamma x_j, t) + \pi_j(x_j, x_i, \theta t), \quad (11b)
\]

where \( \pi_i(x_i, \gamma x_j, t) \) refers to the profit from strategy \( x_i \) when the other decision variable is at level \( x_j \) and parameter is at level \( t \), \( \pi_j(x_j, x_i, \theta t) \) refers to the profit from strategy \( x_j \) when the other decision variable is at level \( x_i \) and parameter is at level \( t \). Parameter \( \beta_i \in [0, 1] \) measures how much Decider \( i \) cares about the profit from strategy \( x_j \), similarly, \( \beta_j \in [0, 1] \) measures how much Decider \( j \) cares about the profit from strategy \( x_i \). Parameter \( \gamma \in [0, 1] \), measures how much decision variable \( x_j \) affects the profit from strategy \( x_i \), and \( \theta \in [0, \theta] \) measures how much an exogenous shock on parameter \( t \) affects the profit from strategy \( x_j \) (where we normalize the effect of the shock on the profit from strategy \( x_j \)). To contextualize the model, imagine two single-product firms, \( i \) and \( j \). Firm \( i \) derives a profit of \( \pi_i \) from its

\[\partial^2_{x_j x_j} W_j + \sum_{k \neq j} \partial^2_{x_k x_j} W_j \frac{\partial^2_{x_k} W_k}{\partial^2_{x_k} W_k} > 0, \quad (10)\]

Their condition suggests a way to generalize our condition (9) to more than two decisions: for the principle to apply for Player \( i \), a similar condition to (9) has to apply for each Player \( j \neq i \) while summing up indirect effects across all rivals of Player \( j \), that is, the opposite of (10) should hold for each Player \( j \neq i \). Intuitively, if for each rival of Player \( i \), direct effects are outweighed by its indirect effects, then the feedback from the rivals’ on Player \( i \) has to be the same as the direct effect on Player \( i \).
Table 1: Some of the special cases nested into the model.

<table>
<thead>
<tr>
<th>Special case</th>
<th>Parameter values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Single-product monopoly i</td>
<td>$\gamma = 0$ and $\beta_i = 0$</td>
</tr>
<tr>
<td>Single-product duopoly</td>
<td>$\beta_i = \beta_j = 0$</td>
</tr>
<tr>
<td>Two-product monopoly</td>
<td>$\beta_i = \beta_j = 1$</td>
</tr>
<tr>
<td>Two-product monopoly and one-sided effects</td>
<td>$\beta_i = \beta_j = 1$ and $\gamma = 0$</td>
</tr>
<tr>
<td>Two-period monopoly (full commitment)</td>
<td>$\beta_i = \delta$ (discount rate) and $\beta_j = 1/\delta$ and $\gamma = 0$</td>
</tr>
<tr>
<td>Two-period monopoly (no commitment to period 2 decision, $x_j$)</td>
<td>$\beta_i = \delta$ (discount rate) and $\beta_j = 0$ and $\gamma = 0$</td>
</tr>
<tr>
<td>Idiosyncratic shock to parameter $t$</td>
<td>$\theta = 0$</td>
</tr>
</tbody>
</table>

Product $i$ based on the choices of two strategies, $x_i$ chosen by Firm $i$ and $x_j$ chosen by Firm $j$ (for example, prices or quantities), and based on the exogenous variable $t$ (for example, taxes or marginal costs). Each firm might also own a part of the other firm’s main business ($\beta_i, \beta_j > 0$), without exercising control.

Setting $\beta_i = \beta_j = 0$ results in the standard duopoly setup. Setting $\beta_i = \beta_j = 1$ means that the firms’ incentives are perfectly aligned: in other words, this is equivalent to a two-product monopoly. The intermediate values correspond to partial ownership without control as in, for example, O’Brien and Salop [2000], see also Azar, Schmalz, and Tecu [2014] for an empirical application.

Setting parameter $\gamma = 0$ accounts for the possibility that strategy $x_j$ has no direct effect on the profit from strategy $x_i$. For example, Product $j$ could be an add-on that is not salient to consumers (like in Gabaix and Laibson [2006]) or whose price (or characteristics) consumers are not aware of when they choose their base product (Product $i$) (like in Ellison [2005]). The profit derived from Product $i$ is then independent of price or characteristics of Product $j$. The same firm often owns both a base product and its add-on, and that can be captured by setting $\beta_i = \beta_j = 1$. In this case, while there is no direct effect of $x_j$ on the profit derived from Product $i$, the firm still accounts for $x_j$ while setting $x_i$ since the firm internalizes the profit derived from Product $j$. We refer to this scenario as one-sided effects case.

Setting parameter $\gamma = 0$ and parameters $\beta_i = \delta$ and $\beta_j = 1/\delta$ corresponds to a two-period model of a monopolist, which chooses $x_i$ and $x_j$ in period 1, gets a profit of $\pi_i$ in period 1, a profit of $\pi_j$ in period 2 while discounting the second period profits by $\delta$. If the firm cannot commit in the first period to its second-period decision, $x_j$, then $\beta_j = 0$. This application
highlights the point that covariant shocks might be affecting the same firm’s production function overtime. As mentioned throughout the text, the principle might fail, see Castillo [2015] for more on the principle in intertemporal setting.

Finally, parameter $\theta$ allows us to differentiate between a covariant shock (a tax or cost shock affecting both decision variables directly, for example, a market-wide tax change or an input price change in the case of duopoly) and an idiosyncratic shock (a tax or cost shock affecting only one decision variable directly, for example, a firm specific cost shock in the case of duopoly or a product specific tax in the case of two-product monopoly with one-sided effects). Setting $\theta = 0$ is equivalent to considering an idiosyncratic shock to parameter $t$ which affects only strategy $x_i$ directly.

5.4 Application: Two-product Monopoly

It’s worth noting that shocks in the case of two-product monopoly are covariant except for special contexts. Consider a tax on product $i$. This tax directly affects product $j$: product $i$’s margin is lower due to the tax, thus even if price of product $i$ does not change, price of product $j$ should still be adjusted to account for the changes in the margin of product $i$ as long as product $j$’s price affects product $i$’s demand/cost. Hence, in general it is not clear apriori whether LeChatelier principle applies in multiproduct monopoly context.

We assume that each demand is decreasing in its own price, $\partial_{p_i} D_i < 0$, increases in the other price if the products are substitutes, $\partial_{p_j} D_i > 0$, and decreases in the other price if the products are complements, $\partial_{p_j} D_i < 0$. For now, the partial derivatives are commutative: $\partial^2_{p_i p_j} \Pi = \partial^2_{p_j p_i} \Pi$. To ensure existence, uniqueness and stationary of optimal prices we also assume that

$$SOC_i \equiv \partial^2_{p_i} \Pi < 0, -SOC_i \geq \left|\partial^2_{p_i p_j} \Pi\right| \equiv |FB|.$$ 

5.4.1 Tax on all products

Consider the special case of two-product monopoly that faces a cost shock, say excise tax $t$, on both products. In the two-decisions model of the previous subsection, this case corresponds to $\beta_i = \beta_j = 1, \theta = 1, \gamma = 1$ where the endogenous variables are $x_i = p_i, x_j = p_j$. In this

26Note that in general for a two-product monopolist if there is a tax /cost shock on only one product, the other product’s optimal variable is also directly affected since the monopolist accounts for the profits from both products

27A more complete nested model would allow parameters ($\gamma, \theta, t$) to vary across decisions and so have $i,j$ subscripts on all the parameters described above (not only on $\beta$s); however, this would complicate the exposition and we do not need such complexity for our purposes, so we leave the model as it is and note that these more general features could be incorporated into the above model without any difficulty.
case, the firm’s profit is
\[
\Pi = \pi_i(p_i, p_j, t) + \pi_j(p_j, p_i, t) = (p_i - t)D_i(p_i, p_j) + (p_j - t)D_j(p_j, p_i) - C(D_i(p_i, p_j), D_j(p_j, p_i)).
\]

It is useful to first establish when prices have increasing differences with the tax. Since
\[
\frac{\partial^2 \Pi}{\partial p_i \partial t} = -\partial p_i D_i - \partial p_i D_j, \quad p_i \text{ has increasing differences with } t \text{ if and only if }
\]
\[-\partial p_i D_i > \partial p_j D_j. \tag{12}\]

In other words, if the products are substitutes, \( \partial p_i D_j > 0 \), the effect of price \( i \) on own demand has to outweigh the effect on demand of \( j \). Alternatively, if the products are complements, \( \partial p_i D_j < 0 \), then the condition is trivially satisfied. Our result from Proposition 7 then brings us the following:

**Corollary 8** Assume that \(-\partial p_i D_i > \partial p_j D_j\). Then the short-run pass-through of the tax is smaller than the long-run pass-through if prices are supermodular.

Assuming linear cost in the case of substitute products, products’ prices are likely to be supermodular. Intuitively, when the own-demand effect dominates the cross-demand effect, the direct effect of the shock on each price is positive. When one product’s price increases, the demand for the substitute increases and so the indirect effect of the shock might be positive. For example, this is the case for linear demands. Arguably the most common context where the prices are submodular is the case of complements, since for complements increasing price of one product will lower demand for its complementary product and so lower the latter’s price, that is, the indirect effects likely to go opposite direction to the direct effects of the tax. This is the case for linear demands.

**Lemma 1** Assume linear costs.

- The products’ prices are supermodular if the products are substitutes and the demands have weakly increasing differences in prices, \( \partial^2_{p_ip_j} D_i \geq 0, \partial^2_{p_ip_j} D_j \geq 0 \).

- The products’ prices are submodular if the products are complements and the demands have weakly decreasing differences in prices, \( \partial^2_{p_ip_j} D_i \leq 0, \partial^2_{p_ip_j} D_j \leq 0 \).

If the demands have very strong decreasing differences in prices, the indirect effects might go in the opposite direction from the direct effects and lead to submodular prices even for substitutes. Intuitively, in these cases the demand for one product decreases much more in its own price when its substitutes’ price is higher, for example, this can happen if consumers’
valuations for the two products are positively correlated: when one product’s, say \(i\)’s, price increases, consumers who stay with product \(i\) are those with high willingness-to-pay for product \(i\) (and high willingness-to-pay for product \(j\)) and consumers who switch to product \(j\) are people with low willingness-to-pay for product \(i\) and so low willingness-to-pay for product \(j\), making the demand for product \(j\) more sensitive to its own price. Symmetrically, for complements if the demands have sufficiently strong amount of increasing differences in prices, the indirect effects might go to the same direction as the direct effects and lead to supermodular prices. Intuitively, in these cases the demand for one product decreases much less in its own price when its complement’s price is higher. This can happen, for example, if consumers’ valuations for the two products are positively correlated (like base product and add-on model of [Ellison 2005]): when one product’s, say \(i\)’s, price increases, consumers who stay with product \(i\) are those with high willingness-to-pay for product \(i\) and also high willingness-to-pay for product \(j\), making the demand for product \(j\) much less sensitive to price.

In the cases where the products’ prices are submodular or the firm’s profit has decreasing differences in each price and parameter (Condition (12) is violated), Proposition 8 gives conditions under which the LeChatelier principle holds.

5.4.2 Tax on just one product

Consider the special case of two-product monopoly that faces a cost shock, say excise tax \(t\), only on product \(i\). In this case, the firm’s profit is

\[
\Pi = \pi_i(p_i, p_j, t) + \pi_j(p_j, p_i) = (p_i - t)D_i(p_i, p_j) + p_jD_j(p_i, p_j) - C(D_i(p_i, p_j), D_j(p_j, p_i)).
\]

As noted above, despite the tax falling only on one product, the shock is covariant: \(\partial^2_{p_j t} \Pi = -\partial_{p_j} D_i \neq 0\). However, this setting simplifies condition (12). Observe that the profit has increasing differences in \(p_i\) and \(t\): \(\partial^2_{p_i t} \Pi = -\partial_{p_i} D_i > 0\). The profit has increasing differences in \(p_j\) and \(t\) if the products are complements: \(\partial^2_{p_j t} \Pi = -\partial_{p_j} D_i > 0\), so increasing \(p_j\) becomes more profitable with the tax on its complement. On the other hand, the profit has decreasing differences in \(p_j\) and \(t\) if the products are substitutes, so increasing \(p_j\) becomes less profitable with the tax on its substitute.

By taking the total derivate of the first-order conditions and solving them together, we derive the short-run and long-run pass-through of the tax on \(p_1\) as (equations (7) and (8))
for the case of two-product monopoly and product specific cost shock $t$ on product $i$):

$$\frac{dp_i^{SR}}{dt} = \frac{\partial^2 \pi_i}{-SOC_i}, \quad \frac{dp_i^{LR}}{dt} = \frac{\partial^2 \pi_i + FB \frac{\partial^2 \pi_i}{-SOC_i}}{-SOC_i - \frac{FB^2}{SOC_i}}.$$

(13)

**Proposition 9** Consider a two-product monopoly that faces a cost shock, say excise tax $t$, only on product $i$. The short-run pass-through of the tax is smaller than the long-run pass-through:

$$\frac{dp_i^{SR}}{dt} < \frac{dp_i^{LR}}{dt},$$

if

- the products are complements and prices are supermodular, or
- the products are substitutes and prices are submodular, or
- if $\text{sign}(-FB) \frac{\partial p_j D_i}{-\partial p_i D_i} \geq \text{sign}(-FB) \frac{-SOC_i}{-FB}$.  

The first prong is a consequence of the general result with supermodular prices, the second prong is the result of a simplified structure with the tax falling on only one product, and the third prong is the application of Proposition 8. To understand the intuition suppose that the products are complements. When $t$ increases, the firm increases $p_i$, so $D_j$ decreases, which in turn decreases $p_j$. However, the tax also decreases the margin from product $i$ directly, and so it becomes relatively less profitable to sell product $i$, which in turn induces the firm to increase $p_j$. If the latter (margin) effect dominates the former (cross-demand) effect prices are supermodular. In this case, the tax leads to positive feedback between the prices, and so the long-run pass-through is always higher than the short-run pass-through. Otherwise prices are submodular and so the tax lowers the price of the complement.

For example for linear demand and linear cost, we have $SOC_i = 2 \partial p_i D_i$, $SOC_j = 2 \partial p_j D_j$, $FB = \partial p_j D_i + \partial p_i D_j$, and so the short-run pass-through is $1/2$, like the case of a single-product monopoly. If the products are complements (substitutes), then their prices are submodular (supermodular), so using Proposition 9, we show that the long-run pass-through is greater than $1/2$ as long as the effect of the product $j$ price on product $i$ demand is smaller in magnitude than the effect of product $i$ price on product $j$ demand:

**Corollary 9** Consider a two-product monopoly that faces a cost shock, say excise tax $t$, only on product $i$. For linear demand and linear cost,

$$\frac{dp_i^{SR}}{dt} = \frac{1}{2} < \frac{dp_i^{LR}}{dt} \quad \text{if and only if} \quad |\partial p_i D_j| > |\partial p_i D_i|$$

and $\frac{dp_i^{SR}}{dt} = \frac{dp_i^{LR}}{dt} = \frac{1}{2}$ if the Slutsky symmetry holds, $|\partial p_i D_j| = |\partial p_i D_i|$. 

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In cases when the Slutsky symmetry does not hold the long-run pass-through of a unit tax on product \( i \) is higher if the cross-price effect from product \( i \) to product \( j \) is greater than the cross-price effect from product \( j \) to product \( i \).

Armstrong and Vickers [2015] analyze pricing by a multiproduct monopolist in a family of demand systems such that consumer surplus is homothetic in quantities, which is true, for example, for CES, linear, and Logit demands. They find that in specific cases, the elasticity of overall inverse demand is constant and that the cross pass-through rate (effect of a cost change of one product on the price of another) is zero, for example, for linear demand. In these specific cases Slutsky symmetry holds, that is, the cross-derivative of each demand with respect to the other product’s price is the same, and so the short-run own pass-through of an idiosyncratic shock is the same as the long-run own pass-through of the shock.

Using Swedish beer market data Friberg and Romahn [2015] document empirically that a firm selling a larger portfolio of substitutes have lower long-run cost pass-through rates than those of a firm with a smaller portfolio of substitutes\(^{28}\). This evidence might look contrary to our theoretical predictions, however this is not necessarily the case. First, we show above that a multiproduct firm might indeed have a lower long-run pass-through than short-run pass-through. Second, we compare within firm cost pass-through in the short run with pass-through in the long run, whereas they compare across firm cost pass-throughs.

5.4.3 Two-product monopoly with one-sided effects and tax on just one of the products

As the results above suggest, the Slutsky symmetry is important for the cross-product pass-through rates and whether the long-run own pass-through of the tax is higher than the short-run pass-through. For example, Slutsky symmetry is violated if consumers are not salient to \( p_j \) when they make consumption decision for product \( i \): \( \partial p_j D_i = 0 \) (like in Ellison [2005] when the firms do not advertise the add-on prices or in Gabaix and Laibson [2006] when all consumers are unsophisticated\(^{29}\)).

Consider the special case of tax on product \( i \), with the extra condition that \( \partial p_j D_i = 0 \) and with constant marginal costs. In this case a shock that changes tax on product \( i \) is idiosyncratic. Since \( \partial p_j D_i = 0, \partial p_j^2 \Pi = 0 \). Intuitively, the shock is now idiosyncratic since the change in product \( i \)’s margin due to the tax change does not have a direct effect on optimal \( p_j \), since consumers simply do not account for it while choosing whether to buy product \( i \). This case therefore corresponds to two-product monopoly with one-sided demand.

\(^{28}\)They are simulating the long-run pass-through, because they are implementing a static equilibrium and cannot analyze the transition from the short- to the long-run.

\(^{29}\)When only some consumers are unsophisticated and ignore product \( j \) price when making product \( i \) consumption, the Slutsky symmetry is again violated \( |\partial p_j D_i| > |\partial p_i D_i| \).
effects and idiosyncratic shock, $\beta_i = \beta_j = 1, \theta = 0, \gamma = 0$. As a result, in this case, the pass-through of product $i$’s tax onto $p_j$ is only due to feedback effects:

$$\frac{dp_j}{dt} = \frac{FB \frac{\partial^2 p_i \pi_i}{SOC_i}}{-SOC_j - \frac{FB^2}{SOC_i}},$$

which illustrates that the cross-product pass-through of the tax is positive if the prices are supermodular and negative if the prices are submodular, since $\partial^2 p_i \pi_i = -\partial p_i D_i > 0$ and $-SOC_i > 0$ by our assumptions.

**Corollary 10** Consider a two-product monopoly with one-sided effects, that is, $p_j$ is not salient to consumers when they make consumption decision for product $i$. For a unit tax on product $i$, $0 < \frac{dp_i}{dt}^{SR} < \frac{dp_i}{dt}^{LR}$ as long as prices are either supermodular or submodular.

This result has important implications for tax policy. If there is a tax on the salient product, then the pass-through of this tax on the salient price is greater when the firm adjusts also the price of the non-salient product in the long run. This might sound counter-intuitive for complements, for example, base product and add-on, since we know from the literature that the optimal price of the salient product (base product) is below its cost since the firm expects positive margin from the non-salient product (add-on) sales (see for example Gabaix and Laibson [2006]). However, the fact that the firm sells a non-salient add-on increases the own cost pass-through of the base product.

An important point is that a tax on the add-on, product $j$, is a covariant shock. A tax on product $j$ means that the add-on’s margin is different, and even if $p_j$ is left unchanged, the firm is interested in changing $p_i$.

The add-on setup can be simplified even further, to a setup that is a starting point in many analyses, for example see Agarwal, Chomsisengphet, Mahoney, and Stroebel [2015]. The further simplification is to assume that $D_j(p_i, p_j) = D_i(p_i)q_j(p_j)$, where $D_i(p_i)$ refers to the demand for the base product and $q_j(p_j)$ refers to the demand for the add-on by each customer who buys the base product. In other words, consumers first decide on product $i$, and then buy product $j$ in the amounts proportional to the demand for product $i$. With this further simplification, we have

$$FB \equiv \partial^2_{p_i p_i} \Pi = D_i'(p_i) \left[ q_j + (p_j - t - c_j)q_j' \right] = 0.$$ 

The term inside the brackets is zero since the firm sets the add-on price as if it was a single-product monopoly. But then there is no pass-through of a base-product tax on the
add-on: \( \frac{dp_i}{dt} = 0 \). Intuitively, the firm is already maximizing its profit from the add-on and so will not pass-through any base-product tax onto the add-on price. In this case, the long-run pass-through of the tax onto the base-product price is the same as the short-run pass-through of the tax onto the base-product price. On the other hand, if the tax is on the add-on only, there is some cross pass-through of the tax onto the base-product price. The tax will decrease the per-customer profit from the add-on, \( \pi_j(p_j) = (p_j - c_j - t)q_j(p_j) \) under standard demand forms for \( q_j(p_j) \), like log-concave or linear demand. Since the firm’s total profit is \( \Pi = (p_i - c_i)D_i(p_i) + \pi_j(p_j)D_i(p_i) \), the per-customer profit from the add-on sales is like a cost reduction of the base product. Hence, any reduction in the add-on profits is passed onto \( p_i \) as if it was a positive cost shock on the base product and so will increase \( p_i \). More formally, \( \frac{dp_i}{dc_j} = \frac{dp_i}{dc_j} \frac{d\pi_j}{dc_j} > 0 \). Hence, the tax on the add-on increases the price of the add-on as well as the price of the base product, that is, the products’ prices are supermodular. But then Proposition 9 implies that the LeChatelier principle holds for a cost shock on the add-on: the long-run pass-through of the shock on the add-on price is greater than the short-run pass-through.

While this simple setup is easy to analyze, we believe that for some applications researchers might miss many of the effects we described previously for more general two-product monopoly with one-sided effects. In general the per consumer demand for add-on might depend on the base product price. This would be the case if there is correlation between the valuations for the products.

For instance, consider the case of positive correlation between the valuation for the base product and the valuation for the add-on. This happens when consumers with high willingness-to-pay for the base product are more likely to value add-on consumption higher than consumers with low willingness-to-pay for the base product. In this case, when the base product price is high, people who buy the base product have higher valuation for the add-on, on average, than in the case where the base product price is lower: base product’s high price screens consumers with high valuation for add-on (like in Ellison [2005]). As a result, the add-on demand conditional on buying the base product increases in the base product price. The total add-on demand might, however, increase or decrease in the base product price depending on the degree of positive correlation between the valuations. Symmetrically, if there is negative correlation between the valuation for the base product and the valuation for the add-on, a high base product price screens consumers with low valuation for the add-on. As a result, the add-on demand conditional on buying the base product decreases in the base product price. The total add-on demand also decreases in the base product price. Our model of one-sided demand effects with complementarity corresponds to the situation if the total product \( j \) demand decreases in product \( i \) price. Our model of one-sided demand effects
with substitutability corresponds to the situation if the total product \( j \) demand increases in product \( i \) price.

### 5.5 Application: Single-product duopoly

Let firm \( i \)'s profit be \( \pi_i(p_i, p_j, t) = (p_i - c_i - t)D_i(p_i, p_j) \) and firm \( j \)'s profit be \( \pi_j(p_j, p_i, t) = (p_j - c_j - \theta t)D_j(p_j, p_i) \), where \( \theta = 0 \) for an idiosyncratic shock (unit tax only on firm \( i \)) and \( \theta = 1 \) for a covariant shock (industry-wide tax). This corresponds to parameter values \( \beta_i = \beta_j = 0 \), \( \gamma = 1 \) and the endogenous variables \( x_i = p_i, x_j = p_j \) in the previous section model. We denote \( FB_i = \partial^2_{p_ip_j} \pi_i, SOC_i = \partial^2_{p_ip_i} \pi_i \), and assume there exists unique and stationary equilibrium prices: \( SOC_i < 0 \) and \( -SOC_i > |FB_i| \). Observe that each profit, \( \pi_i \), has increasing differences in own price, \( p_i \), and tax: \( \partial^2_{p_it} \pi_i = -\partial_{p_i} D_i > 0 \). The long-run and short-run pass-through of the tax are,

\[
\begin{align*}
\frac{dp_i^{SR}}{dt} &= \frac{\partial^2_{p_ip_i} \pi_i}{-SOC_i} = \frac{-\partial_{p_i} D_i}{-SOC_i}, \\
\frac{dp_i^{LR}}{dt} &= \frac{\partial^2_{p_ip_i} \pi_i + FB_i \partial^2_{p_ip_j} \pi_j}{-SOC_i - FB_i \frac{FB_i}{-SOC_j}} = \frac{-\partial_{p_i} D_i + FB_i \frac{-\theta}{-SOC_i}}{-SOC_i - FB_i \frac{FB_i}{-SOC_j}}.
\end{align*}
\]

where \( FB_i, FB_j > 0(0) \) if prices are supermodular (submodular).

The case of oligopoly is, in a sense, easier than multiproduct monopoly: a product-specific tax shock is idiosyncratic. Intuitively, a change in my competitor’s margin does not concern me unless my competitor also changes its price.

**Corollary 11** Consider single-product duopoly. We have \( \frac{dp_i^{SR}}{dt} < \frac{dp_i^{LR}}{dt} \)

- if prices are supermodular for both firm-specific and industry-wide cost shock \( t \) or
- if prices are submodular, for example, Cournot duopoly, for only firm-specific cost shock, \( \theta = 0 \).

Again, note that prices are supermodular for Bertrand oligopoly with linear costs.

The case of a single-product duopoly is easy to illustrate in a familiar plot of best reply curves, as we do in Figure 1. We consider price competition and we plot a duopoly where the prices are strategic complements, which can be seen by the upward-sloping curves, \( P_1^{BR}(P_2) \) and \( P_2^{BR}(P_1) \) in Figure 1. The best reply curves of the two firms intersect at the Nash Equilibrium of the game, point O, where the prices are \( P_1^* \) and \( P_2^* \).

Consider an idiosyncratic shock increasing Firm 1’s marginal cost from \( c \) to \( c' \). The shock shifts Firm 1’s best-reply curve (the red line in Figure 1) to the right, the new best-reply
curve of Firm 1 is the dotted red line. In the short-run, with $P_2$ fixed at the initial equilibrium point $P_2^*$, Firm 1’s pass-through is $\frac{P_1^{SR^*} - P_1^*}{c - c'}$, that is, the short-run equilibrium price at point $A^{SR}$. The new Nash equilibrium is the intersection of Firm 1’s new best-reply (the dotted red line) and Firm 2’s best-reply (blue line), point $A^{LR}$. So at the new equilibrium Firm 2’s price increases and Firm 1’s price increases to $P_1^{LR^*}$ as a reaction. This implies that the long-run pass-through of Firm 1 is $\frac{P_1^{LR^*} - P_1^*}{c - c'} > \frac{P_1^{SR^*} - P_1^*}{c - c'}$.

It is possible that the short-run price adjustment of Firm 1 is lower than the cost shock (short-run pass-through lower than 1), but the long-run price adjustment of Firm 1 is higher than the cost shock, once Firm 2’s price adjustment is incorporated (long-run pass-through greater than 1). The necessary ingredients seem to be not too convex demand function of Firm 1 (so that the short-run own-cost pass-through being less than 1), combined with sufficiently steep best-reply curves (so that the effect of the principle is noticeable).

We draw Figure 1 for duopoly with zero marginal costs and the following demand curves: $D_1(P_1, P_2) = 1 - 2P_1 + 1.9P_2 + 0.48P_1^2$ and $D_2(P_1, P_2) = 1 - 2P_2 + 1.9P_1$. The initial Nash equilibrium prices are calculated as $P_1^* = 0.71, P_2^* = 0.59$ (at point $O$). We use quadratic demand function for Firm 1 to illustrate that even if the convexity of the demand is not sufficient to have the short-run own-cost pass-through being above one, it might be sufficient
to have the long-run cost pass-through being above one. We consider an intrinsic cost shock on Firm 1 increasing its cost to 0.1. The short-run price change of Firm 1 is then its best-reply price when Firm 2’s price is at the initial equilibrium level: $P_{1}^{SR^{*}} = 0.78$ (at point $A^{SR}$), so the short-run pass-through is $0.68 = (0.78 - 0.71)/0.1$. However, at the new Nash Equilibrium (point $A^{LR}$) Firm 1’s price is $P_{1}^{LR^{*}} = 0.85$ and so the long-run pass-through is $1.4 = (0.85 - 0.71)/0.1$. Note that the demand functions exhibit strong substitution between the products: the effect of each price on the other product’s demand is very close to the effect on the own demand. Intuitively, for close enough substitutes the best-reply curves of the firms are so steep that accounting for the rival’s reaction might make the cost pass-through larger than 1 in the long run, even if the pass-through is smaller than 1 in the short run. This observation is supported by the finding of Häckner and Herzing [2016] that the cost pass-through rates increase in the intensity of competition in the industry in the context of multi-product oligopoly (see our earlier discussion of this paper in section 4).

For submodular prices, we refer to Proposition 8. The principle can in general break down for submodular decisions for covariant shocks since then indirect effects have opposite sign of direct effects (or for idiosyncratic shocks more than two decisions). For the linear demand example, we have $SOC_{i} = 2\partial_{p_{i}}D_{i}$, $SOC_{j} = 2\partial_{p_{j}}D_{j}$, $FB_{i} = \partial_{p_{j}}D_{i}$, and so the short-run pass-through is $1/2$, like the case of a single-product monopoly. If the products are complements (substitutes), then their prices are submodular (supermodular), so we show that

**Corollary 12** Consider single-product duopoly. In the case of linear demand, we have

$$\frac{dp_{i}^{SR}}{dt} = \frac{1}{2} < \frac{dp_{i}^{LR}}{dt}$$

- if the firms sell substitutes, regardless of the shock being firm-specific and industry-wide
- or

- if the firms sell complements and the shock is firm-specific, $\theta = 0$.

30Note that quadratic demand function is not realistic for higher prices, since it gives upward sloping demand. We therefore assume that $D_{1}(P_{1}, P_{2}) = 0$ for sufficiently high $P_{1}$ (in this case $P_{1} > 2$)

31In an earlier version of Weyl and Fabinger [2013], Weyl and Fabinger [2009] Section IIIA, the authors analyzed short-run and long-run pass-through rates of symmetric single-product oligopoly. They considered a specific demand system (symmetric horizontal), and found that the short-run and the long-run pass-through rates are on the same side of 1, that is, either both below 1 or both above 1 (see their Theorem 4).
6 Conclusion

The LeChatelier-Samuelson principle states that when an agent experiences a shock to an exogenous parameter, the agent’s short-run adjustment of a decision variable is smaller than the long-run adjustment of that variable when the other endogenous variables can also be adjusted. We characterize conditions under which the LeChatelier principle holds in non-cooperative games both for idiosyncratic shocks (that affect only one decision variable directly) and covariant shocks (that affect more than one decision variable directly). The short-run adjustment of a strategy involves only the directly affected strategy being adjusted, while the long-run adjustment incorporates also the adjustments of the other strategies (by the same player or by different players). We discuss examples under which the principle might be violated, and derive conditions that ensure that the principle holds.

Any economic model aims to capture the relationship between some variables of interest, while ignoring the changes in many other endogenous variables. For instance, in multiproduct oligopoly markets, a model of single-product duopoly ignores the fact that the duopolists also sell other related products (for example, substitutes and/or complements) and that there are other firms selling substitutes and/or complements, that impose externalities on the modelled firm’s choices, for instance, positive externalities via technology spillovers or negative externalities via competition, pollution or free-riding. The LeChatelier-Samuelson principle, along with extensions in this paper and in others, shows that under certain conditions these not-modelled endogenous variables adjusting to the changes in the modelled variables generate a feedback loop of further adjustment of the modelled variables: the modelled variables should adjust to shocks more than the model predicts. Both empirical and theoretical researchers should be wary of this effect, which we extend to strategic environments.

Our results shed further light on multiproduct oligopoly cost pass-through by characterizing general conditions under which the presence of competitors and other products that each firm sells leads to higher pass-through rates. We show how the LeChatelier-Samuelson principle provides an explanation for over-shifting of costs onto prices (cost pass-through rates of more than 100%), which a large amount of empirical literature document and existing theories of cost pass-through cannot explain without imposing strong convexity assumptions on demand functions or strong concavity assumptions on cost functions. For example, a high level of observed cost pass-through rate does not necessarily arise from log-convex demand curves, but could instead be due to the feedback loop between the decision variables in multiproduct oligopoly markets.

An important take away from our paper is that the principle fails to hold in similar non-strategic environments: If the decisions are submodular, the principle might fail to hold.
for idiosyncratic shocks when there are three or more decisions or for covariant shocks. We provide conditions for when the principle holds in both of these contexts nonetheless.
Proof of Proposition 1. Since $X_n^*(\tau)$ is the largest pure Nash equilibrium, $B_n(X_{-n}^*(\tau), \tau) = X_n^*(\tau)$. The first inequality is true since $B_n(x_{-n}, \tau)$ is nondecreasing in $\tau$ by Topkis’s Monotonicity Theorem. Moreover, we have $X_{-n}^*(\tau) \preceq X_{-n}^*(\tau')$ by Milgrom and Roberts [1990] Theorem 6 and the following Corollary. Given that $B_n(x_{-n}, \tau)$ is nondecreasing in $x_{-n}$ by Topkis’s Monotonicity Theorem and by definition of the new pure Nash equilibrium $X_n^*(\tau') = B_n(X_{-n}^*(\tau'), \tau')$, the second inequality must also be true. The proof follows the same lines for the smallest pure Nash equilibrium and the smallest best response function.

Proof of Proposition 2. The proof follows similar lines as the one of Proposition 1 with two differences: we utilize Theorem 4 (Monotonicity Theorem) of Milgrom and Shannon [1994] rather than Topkis’ Monotonicity Theorem and use Theorem 13 of Milgrom and Shannon [1994] rather than Theorem 6 of Milgrom and Roberts [1990].

Proof of Proposition 3. See Monaco and Sabarwal [2015] for sufficient conditions that guarantee the existence of an equilibrium. By Assumption (Ao5) $x_n^*(\tau) = B_n(x_{-n}^*(\tau), \tau) \preceq B_n(x_{-n}^*(\tau), \tau')$. Moreover, for $m = 1, \ldots, J$ $B_m(x_{-m}, \tau)$, is decreasing in $x_{-m}$ and, due to Theorem 5 of Monaco and Sabarwal [2015], all players’ actions increase after the shock: $x_n^*(\tau) \preceq x_n^*(\tau')$, we then have

$$x_n^*(\tau') = B_m(x_{-m}^*(\tau'), \tau') \preceq B_m(x_{-m}^*(\tau), \tau')$$

This proves the claim that the long-run best reply is smaller than the short-run best reply, that is, the LeChatelier principle is violated.

Proof of Proposition 5. For equilibrium existence see, for example, Vives [2001]. Since $B_n$ is weakly increasing in $\tau$, $B_n(X_{-n}, \tau) \leq B_n(X_{-n}, \tau')$. Since $B_{-n}(X_n)$ is weakly decreasing in $X_n$, $B_{-n}(B_n(X_{-n}, \tau')) \leq B_{-n}(B_n(X_{-n}, \tau))$. Finally, since $B_n$ is non-increasing in the rest of the industry’s reply,

$$X_n^*(\tau') = B_n(X_{-n}^*(\tau'), \tau') \geq B_n(X_{-n}^*(\tau), \tau') \geq B_n(X_{-n}^*(\tau), \tau) = X_n^*(\tau).$$

Further cycles of adjustments are possible until the equilibrium is reached, but each one simply increases the feedback loop effect. The proof follows symmetric arguments for the smallest Nash equilibrium.

Proof of Proposition 6. If the decision variables are supermodular, we have $\partial^2 x_i x_j W_i > 0$. Hence, the right hand-side of equality (5) is positive. Given that $-SOC_i$ is positive by
Assumption (a2) we prove that $\frac{dx_i}{dx_j} > 0$ if the decision variables are supermodular or $FB_i > 0$. The proof is symmetric if the decision variables are submodular or $FB_i < 0$.

**Proof of Proposition 7** When the decisions have increasing differences in $t$, the direct effect on decision $i$ is positive, $\partial^2 x_{i,t} W_i > 0$, and also the fraction multiplying the feedback effect in the numerator of $\frac{dx_i}{dt}$, equation (7), is positive. In this case, if the decisions are supermodular, then the feedback effects are also positive. Hence, the feedback effect from Product $j$ to Product $i$ ("numerator effect") increases the numerator and thereby increases the pass-through of the shock onto $x_i$ (given that $-SOC_i > 0$ by Assumption (a2)). Moreover, the denominator of the long-run pass-through includes a feedback loop: any change in $x_i$ affects $x_j$, which in turns affects $x_i$, and so on, and the feedback loop increases the long-run pass-through compared to the short-run pass-through since the decisions are supermodular.

**Proof of Proposition 8** Recall that $\partial^2 x_{i,t} W_i$ is the direct effect of the shock on Decider $i$’s welfare, $\partial^2 x_{j,t} W_j$ is the direct effect on Decider $j$’s welfare, and the short-run pass-through of $t$ onto $x_i$ (equation (8)) is $\frac{dx_i^{SR}}{dt} = \frac{\partial^2 x_{i,t} W_i}{-SOC_i}$. When the decisions have increasing differences in $t$, both direct effects are positive. This implies that the short-run pass-through of $t$ onto $x_i$ is positive given that $-SOC_i > 0$ by Assumption (a2). The long-run pass-through of $t$ onto $x_i$ (equation (7)) is $\frac{dx_i^{LR}}{dt} = \frac{\partial^2 x_{i,t} W_i (-SOC_j) + (FB_i) \partial^2 x_{j,t} W_j}{SOC_i SOC_j - FB_i FB_j}$. Positive direct effects and Assumption (a2) together imply that the long-run pass-through of $t$ onto $x_i$ is also positive. Moreover, we have negative feedback effects, $FB_i < 0$, $FB_j < 0$, since the decisions are submodular. Comparing the long-run pass-through with the short-run pass-through, it is straightforward to show that $\frac{dx_i^{LR}}{dt} > \frac{dx_i^{SR}}{dt}$ if and only if Condition (9) holds.

**Proof of Lemma 1** Assume linear costs, $c_i$ and $c_j$, per product $i$ and $j$, respectively. The second-order cross derivative of the profit is then $\partial^2_{p_i p_j} \Pi = \partial_{p_i} D_i + \partial_{p_j} D_j + (p_i - c_i - t)\partial^2_{p_i p_j} D_i + (p_j - c_j - t)\partial^2_{p_i p_j} D_j$. 

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Given that the margins must be positive in equilibrium, it is straightforward to see that \( \partial^2_{p_ip_j} \Pi > 0 \) for substitutes, \( \partial_{p_j} D_i >, \partial_{p_i} D_j > 0 \), as long as the second-order cross-demand effects are not too negative. Symmetrically, \( \partial^2_{p_ip_j} \Pi < 0 \) for complements, \( \partial_{p_j} D_i <, \partial_{p_i} D_j < 0 \), as long as the second-order cross-demand effects are not too positive.

**Proof of Proposition 9** Observe that the second term in the denominator of the long-run pass-through in equation (13) decreases the denominator since \( FB^2 > 0 \). This is the feedback loop that increases the long-run pass-through compared to the short-run pass-through, as we identified in Section 5. When the products are complements, we have \( \partial^2_{p_ip_j} \pi_i = -\partial_{p_j} D_i > 0 \).

In this case if the prices are supermodular, the second term in the numerator of the long-run pass-through is also positive, hence increases the pass-through relative to the short-run pass-through. However, if the prices are submodular, it is straightforward to show that the short-run pass-through is smaller than the long-run pass-through if and only if

\[
-\frac{\partial_{p_i} D_i}{\partial_{p_j} D_i} \geq \frac{SOC_i}{FB^2}.
\]

Symmetrically, when the products are substitutes, we have \( \partial^2_{p_ip_j} \pi_i = -\partial_{p_j} D_i < 0 \). In this case if the prices are submodular, the second term in the numerator of the long-run pass-through is also positive, hence increases the pass-through relative to the short-run pass-through. However, if the prices are supermodular, the short-run pass-through is smaller than the long-run pass-through if and only if

\[
-\frac{\partial_{p_i} D_i}{\partial_{p_j} D_i} \geq \frac{SOC_i}{FB^2}.
\]

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