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## The 'policy mix' for innovation: rethinking innovation policy in a multi-level, multi-actor context

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# **The 'policy mix' for innovation: rethinking innovation policy in a multi-level, multi-actor context**

## **Abstract**

Recent years have seen the emergence, take-up and use of the term 'policy mix' by innovation policy makers and by policy analysts & scholars alike. Imported from economic policy debates, the term implies a focus on the interactions and interdependencies between different policies as they affect the extent to which intended policy outcomes are achieved. However the meaning of the term remains ambiguous. Nonetheless, we argue that the emergence of the 'policy mix' concept into common use in the field of innovation policy studies provides us with a window of opportunity to reconsider some basic and often hidden assumptions in order to better deal with a messy and complex, multi-level, multi-actor reality. We draw on the mainstream policy studies literature and on evolutionary thinking in order to re-conceptualise the basic building blocks of innovation policy studies in order to arrive at a useful definition of 'policy mix' interactions. We suggest that this reconceptualisation has profound implications for the scope and focus of innovation policy studies and for what such studies can realistically hope to achieve in terms of policy prescriptions.

## **Keywords**

Policy mix; policy interactions; policy instruments; actors; agency; innovation policy

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## 1 Introduction

The innovation policy discourse has changed profoundly in recent years. Policy makers, scholars and analysts have all moved away from talking about ‘innovation policy’ or even ‘innovation policies’. Instead debates increasingly focus on policy complexity and policy co-ordination. This shift in emphasis is exemplified by the recent uptake of the term ‘policy mix’. Imported from economic policy debates, the term implies a focus on interactions and interdependencies between different policies as they affect the extent to which intended outcomes are realised. The recent popularity of the term seems to reflect, then, an aspiration towards a more realistic approach to policy complexity. However, we argue that in practice the term is largely used to ‘black box’ this complexity.

We believe that it is time not simply to acknowledge this complexity but to grapple with it. We agree wholeheartedly with Morlacchi and Martin (2009) that innovation policy studies, as a field of research, is at something of a crossroads. As a ‘discipline’ it has been extraordinarily successful over several decades in persuading policy-makers of the importance of innovation and the need for active innovation policies. However, it may be that, in this process, the innovation policy research community has lost the ‘critical reflexivity’ which Morlachhi and Martin feel is necessary to sustain both the instrumental and critical roles of innovation policy research in the longer term. We take up this challenge, spelling out the elements we believe are necessary to an analytically useful conceptualisation of policy complexity. We outline an approach to ‘policy mixes’ compatible with a more sophisticated, multi-actor, multi-level and dynamic understanding of the processes by which policies relevant to innovation emerge, interact and have effects. We do this by critically reflecting upon the innovation policy studies status quo and by drawing upon insights both from the mainstream policy studies literature and from evolutionary thinking in both political studies and economics. The paper does not explore specific ‘policy mixes’. Nor does it attempt to prescribe appropriate or effective instrument combinations. Indeed we will suggest that it is unrealistic to seek to identify unambiguously ‘good’ policy mixes for innovation. Instead of making prescriptions about the specific content of public policy for innovation we focus on improving our fundamental understanding of policy processes and especially of *policy learning*.

The paper proceeds as follows. First we briefly outline the origin and diffusion of the term ‘policy mix’, before exploring the relevance of the term for innovation policy studies. Then, we begin our problematisation of public policy complexity by exploring the setting of policy agendas and the shaping of policy rationales. We next turn to problematise actors and agency in innovation policy processes, arguing that, despite the recent interest in ‘multi-actor’ innovation policy, this aspect of innovation policy studies is particularly under-conceptualised. Having considered *actors*, we go on to consider policy *action*, exploring the implications of the adoption in much of the innovation policy studies literature of a simplistic approach towards ‘policy instruments’. Having considered action, we finally turn to *interaction* between public policies, exploring the range of dimensions across which interactions can occur. Here we emphasise the need for a genuinely dynamic view of policy interactions. In the final section we draw together our conclusions.

## 2 The origin of the term and its adoption in innovation policy studies

The term 'policy mix' emerged in the economic policy literature in the 1960s, specifically that dealing with the relationship and interaction between fiscal and monetary policy. Amongst his contributions Nobel Economics Prize winner Robert Mundell (1962) noted that, under one condition, a floating exchange rate, monetary policy becomes a powerful tool for stabilising the economy whilst fiscal policy becomes powerless, whereas under a fixed exchange rate the opposite becomes true. Mundell pioneered the concept of the fiscal/monetary policy mix which later came to prominence in the economic policy debates around European Economic and Monetary Union<sup>1</sup> (see e.g. Claeys, 2006). A search of the *International Bibliography for the Social Sciences* shows that the term 'policy mix' remains largely confined to economic policy debates until the late 1980's/early 1990s at which point it not only explodes within the economic policy literature with the increased attention to EMU but is also extended to other areas of public policy to explore the interaction between different policies/instrument to achieve a particular goal or outcomes (see for instance Stroick and Jenson, 1999 on the 'best policy mix for Canada's young children'). The most significant extension of the concept<sup>2</sup> has been into the literature on environmental policy and regulation, where it has been especially used to explore interactions and trade-offs between different policies in terms of climate change policy and carbon emissions reduction (see for instance ETAN Expert Working Group, 1998; Sorrel and Sijm, 2003).

Recent years have seen the transfer of the term to the innovation policy arena. Though scholars have periodically discussed the need for innovation policy-makers to consider a 'mix' of objectives and policy instruments (e.g. Smith, 1994; Branscomb & Florida, 1998) the term 'policy mix' seems to have found its way into the innovation policy discourse around the beginning of this decade via both the environmental policy discourse (the ETAN Expert Working Group mentioned above explored the R&D challenges presented by climate change and included influential innovation policy analysts active in the subsequent dissemination of the term) and via the macro-economic policy discourse through the conclusions of the Lisbon Council in March 2000, in which the importance of increased R&D expenditures and a favourable macro-economic policy mix for continued economic growth are discussed more or less side-by-side<sup>3</sup>. A STRATA-ETAN Expert Group on Benchmarking National RTD Policies (2002), later summarized by Soete and Corpakis (2003), states that effective policy learning from cross-country comparison requires "an understanding of the ways in which individual instruments are combined into effective policy mixes within national innovation systems". Subsequently, in response to the Barcelona target for raising R&D investment to 3 per cent of GDP and the Commission's Action Plan, a CREST (European Union Scientific and Technical Research Committee) Expert Group on 'Public Research Spending and Policy Mixes' was charged with stimulating the implementation of parts of the Action Plan via a process of mutual learning under the Open Method of Co-ordination (OMC)<sup>4</sup>. The level of activity under the CREST/OMC banner since 2003-4 has led to the

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<sup>1</sup> Mundell himself being a consultant to the Monetary Committee of the EEC in 1970, and later a member of its Study Group on Economic and Monetary Union.

<sup>2</sup> And, from our trawl of the *IBSS*, the earliest, with a 1995 paper by Reimund Schwarze, "Haftungsrecht und Auflagen als Policy-Mix" ("Liability and regulation as policy mix").

<sup>3</sup> We are grateful to Ken Guy for this observation.

<sup>4</sup> In subsequent cycles of OMC activity in this area the focus on policy mix design and 'fine-tuning' has continued, with the commissioning, production and analysis of national cases and the promotion of policy learning through peer review of national policies by peers from other member states. For details and reports see: [http://ec.europa.eu/invest-in-research/coordination/coordination01\\_en.htm](http://ec.europa.eu/invest-in-research/coordination/coordination01_en.htm)

'mainstreaming' of the policy mix term into Europe's monitoring and analysis efforts through activities like ERAWatch and the dedicated 'Policy Mix' project commissioned by DG RTD<sup>5</sup>. In addition, the OECD Working Party on Innovation and Technology Policy (TIP) has conducted a number of peer-review based reports to examine innovation policy mixes in a set of volunteer countries with the aim of better understanding how innovation policy mixes differ among OECD countries and provide further insight into how such differences contribute to overall policy effectiveness.

We believe that the uptake of the policy mix concept reflects two developments in innovation policy studies. First, there is a general recognition that innovation-driven economic success depends on more than traditionally-conceived S&T policies. This realisation is typified by the rise of 'systemic' rationales and more recent trends towards new typologies of innovation policies which recognise the role of 'indirect' as well as traditional 'direct' measures and 'demand-side' as well as 'supply-side' measures or instruments (see e.g. Soete and Corpakis, 2003; Georghiou, 2006; Smits and Kuhlman, 2004)<sup>6</sup>. This expansion of the legitimate scope of innovation policy implies that instruments intended to achieve other policy goals (such as procurement, regulation, education, tax measures, etc) could or should be 'co-opted' in the service of innovation policy. As Nauwelaers and Wintjes (2008) put it, innovation has "invaded" the agendas of many traditional policy fields (p.286). Borrás (2009) characterises a process both of "widening" and "deepening" of innovation policy, with the introduction of new and more sophisticated policy instruments (widening) and an expansion of the realm of action for innovation policy (deepening).

The second realisation is that modern states are increasingly characterised by a dispersal of power not merely upwards and downwards from the national level to supra- and sub-national actors, but also outwards to quasi-state actors and non-state actors. This is not confined to innovation policy studies and is articulated in general political and policy studies discourse by the substitution of traditional state-centric models of government and 'public administration' with new ideas about multi-level, multi-actor 'governance' and 'New Public Management' (see e.g. Bache and Flinders, 2004; Dunleavy and Hood, 1994).

The realisations discussed above are not simply the result of scholarly developments. Even whilst the dispersal of power from traditional state actors just mentioned arguably makes it harder for policy-makers to use traditional direct levers, let alone set 'framework conditions', expectations about the scope for public action on the part of analysts and policy makers alike remain high<sup>7</sup>. Possibly for this reason, policy-makers<sup>8</sup> have sought new conceptualisations to account for the relative failure of traditional research and innovation policies to transform the innovation performance of nation states.

Despite its new-found popularity in innovation policy studies, then, the 'policy mix' term remains under-conceptualised<sup>9</sup>. Regardless of this, normative assertions are

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<sup>5</sup> "Monitoring and analysis of policies and public financing instruments conducive to higher levels of R&D investments" Contract No. DG-RTD-2005-M-01-02. See <http://www.policymix.eu/> for more information.

<sup>6</sup> Supply-side innovation policies represent the older tradition of aid through finance (grants, tax incentives and public venture capital) and aids through the provision of public services (brokerage services, incubators, science parks, etc). Demand-side policies would include relatively new tools such as 'systemic instruments' (Smits and Kuhlman, 2004), for instance the use of regulation and standard-setting to incentivise innovation and promote 'lead markets'.

<sup>7</sup> A situation which usually leads to calls for more 'co-ordination', a point to which we will return below.

<sup>8</sup> Especially European policy-makers

<sup>9</sup> The concept in itself is seen as self-explanatory and unproblematic. The only working definition we can find in the context of innovation policy is that proposed by the 'Policy Mix' project, which defines the policy mix for



made about policy mixes. What is needed are 'appropriate', 'effective', or 'balanced' policy mixes (Soete and Corpakis, 2003; CREST Policy Mix Expert group, 2007; UNU-MERIT et al, 2009; Wieczorek et al, 2009). Achieving this is seen as a challenge of 'coherence' and 'co-ordination'. The assumption seems to be that policy makers are underutilising the full portfolio of instruments theoretically available to them and that this is a bad thing. This implicit conceptualisation entails not only a normative assumption about composition but is also rather static. Change only occurs insofar as the complexity of the policy mix increases with the introduction of 'new' instruments.

Using the term 'policy mix' simply as shorthand for an expanding portfolio of innovation policy instruments necessarily involves making a value judgement as to what currently constitutes (or should constitute) the boundaries of innovation policy<sup>10</sup>. A second value judgement is also implicitly made in this discourse, whereby 'innovation' is transformed from a means to achieving a broad range of public policy goals into a policy goal for a broad range of public policy domains<sup>11</sup>.

The popular use of the term without any clear attempt at definition places it firmly in Markusen's (2003) category of 'fuzzy concepts'<sup>12</sup>. We have already noted that this fuzziness has not stopped the term being associated with normative prescriptions. We believe that such prescriptions depend on an implicit model of the policy process which runs counter to the very trends the term ostensibly reflects. We detect an implicit assumption that policy mixes can be meaningfully considered at a single level of governance and that 'co-ordination' (itself considered to be an unproblematic activity necessitated by growing policy complexity) can in principle be done by a single, objective, rational and neutral overseeing policy maker. In a world of dispersed, multi-level and multi-actor governance patterns 'co-ordination' in this sense is clearly impossible. As Hay (1999, p322, original emphasis) notes, the state as a "complex and institutionally fragmented system (*of systems*) has no innate propensity to proactive and reflexive transformation as a *system*". In order to engage in a process of reflexive self-transformation, the state "must display the characteristics of a unified actor, "not merely co-ordinating its multifarious practices, but co-ordinating the process by which these are reconstituted and re-co-ordinated" but in order to do so the fragmented state must first constitute itself as a unified actor, something which may be possible only rarely (Hay, 1999, p322).

It is hard enough to see how any policy actor operating within a system of policy systems can at the same time step outside the system and take a rational and objective overview. It is even harder to imagine how the resulting impetus to co-ordination would be legitimated and accepted within that system. Co-ordination then can at best mean mutual adjustment between actors and systems within this larger system of systems. It seems to us that this is often not what is implied when innovation policy analysts demand better 'co-ordination'.

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R&D (the focus of that study) as the combination of policy instruments which interact to influence the quantity and quality of R&D investments in public and private sectors (UNU-MERIT et al, 2009, p3).

<sup>10</sup> Even in making this judgment, analysts and scholars rarely question *why* certain instruments and policy domains are added to the broad innovation policy arena (or why some are consigned into obscurity). The influence of fashionable ideas, imitation, and other policy rationales (Laranja et al, 2008) clearly play a role.

<sup>11</sup> Witt (2003) observe that "an implicit presumption in evolutionary economics and its policy making applications is that innovativeness [...] is, by and large, beneficial and therefore ought to be encouraged". Morlacchi and Martin (2009) imply a similar criticism in their reflections on the need for a fundamental and critical debate about the goals and roles of innovation policy studies.

<sup>12</sup> In a strong critique of influential concepts in economic geography such as 'Learning Regions' and 'World Cities' Markusen (2003) defines a fuzzy concept as "one which posits an entity, phenomenon or process which possesses two or more alternative meanings and thus cannot be reliably identified or applied by different readers or scholars" (p.702).

The policy mix concept as applied in innovation policy discourses, then, seems to downplay Mundell's original emphasis on the interactions between policy instruments as they seek to achieve a single, identified policy goal<sup>13</sup>, emphasising instead the accumulation of instruments and 'co-ordination' (conceived unproblematically). We believe that if the policy mix concept is to add genuine value to innovation policy analysis this must lie in forcing our attention to the trade-offs between policies as they impact upon the extent to which the ultimate intended goals or outcomes of *innovation policy* are realized, in a particular space and at a particular time. We now turn our attention to the various elements of the policy process which are relevant to this task.

### 3 Agenda-setting and policy rationales

Citing Richard Nelson's (1977) *The Moon and the Ghetto*, Morlacchi and Martin (2009) lament that "the genesis of policy problems and research problems is a critical process in STI policy, just as much as deciding how those problems can be addressed, yet we do not have any satisfactory theory for this" (p. 580). However this process has been extensively explored in the policy studies literature, with agenda setting, advocacy and the evolution of ideas the focus of much attention in recent decades. Determining how political and policy agendas are set and who is involved demands a more dynamic perspective than is seen in traditional policy studies (and in nearly all innovation policy studies) and the outcome of this substantial literature on agenda-setting has been a new and promising interest in evolutionary accounts of policy and politics<sup>14</sup>.

The innovation policy literature often implies that theory-based rationales are the primary driver of policy development. The policy process is seen as proceeding in linear discrete stages, implying a one to one mapping between scholarly ideas and policy rationales, and between policy rationales and policy instruments. Accounts of shifts in innovation policy are mapped onto changes in scholarly ideas, with the implication that the former are caused by the latter (e.g. Ruivo, 1994; Elzinga and Jamison, 1995). Conversely, when giving policy recommendations, innovation scholars implicitly assume an unproblematic and straightforward translation of these into the formulation of innovation policies. Such accounts reduce 'the policy maker' to a passive recipient of rationales from outside, implying an expert-driven or technocratic policy process with little or no role for politics. In contrast, the policy studies literature treats ideas about cause-effect relationships as but one amongst many factors shaping public policy. As Kay (2006) puts it "policies cannot be analyzed apart from the policy making process".

For instance Kingdon's seminal work on agenda-setting in public policy (1984) has

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<sup>13</sup> However, whilst in the area of fiscal/monetary policy managing the policy mix means manipulating a small set of fairly stable policy instruments to achieve a single explicit goal, this is clearly not the case for innovation policy mixes. Here the set of instruments potentially in scope is larger but these instruments are also more complex and (as we shall argue below) less liable to be stable over time, from place to place and/or across levels of governance. Whilst the early use of the term in connection with the Barcelona 3% R&D objective does at least fit the concept of trading off different combinations of instruments at multiple levels of governance against a single, well-defined target, once we begin to talk of innovation policy mixes then the goals and objectives of a range of policy domains must be traded-off against the often rather diffuse goals and objectives associated with innovation policy

<sup>14</sup> Inspired by influential studies of agenda-setting and policy dynamics of Kingdon (1984) and Baumgartner and Jones (1993, 2002) a number of political scientists have proposed conceptualizing policy processes in an evolutionary way (e.g. Kerr, 2002; John, 2003; Kay, 2006). In parallel a number of evolutionary economists have explored the dynamics of policy processes (Slembeck, 1997; Witt, 2003; Pelikán and Wegner, 2003; Moreau, 2004). However, few connections are made between the two literatures (one exception being the work of van den Berg and Kallis, 2009).

attempted to understand the genesis of policy ideas and “what makes them catch on and survive in certain communities and at certain times”. Kingdon uses the term ‘policy primeval soup’ to depict the development process of policy proposals as an evolutionary one. Policy systems will contain a plethora of ideas at any given time and these ideas compete in a complex selection environment (see also Slembeck, 1997). At various times ‘policy windows’ open and specific ideas come to prominence. The development of policy ‘streams’, Kingdon argues, combines gradual and incremental evolution with instances of punctuated equilibrium. Similarly, Baumgartner and Jones (1993) depict the political system as characterised by considerable stability, punctuated with periods of volatile change. They see policy change in Schumpeterian terms, discussing the generation and ‘creative destruction’ of ‘policy monopolies’ which display a common political understanding in relation to the policy of interest, accompanied by an institutional arrangement that reinforces that understanding. The prominence of a particular idea (the exploitation of windows of opportunity or the breaking up of policy monopolies) is often contingent on the action of ‘policy entrepreneurs’<sup>15</sup> (Kingdon, 1984) who have a particular interest in the success of the policy. Such entrepreneurs may be incentivised by personal interest, the promotion of certain values, or the mere satisfaction of being part of the policy action (Kingdon calls such actors ‘policy groupies’).

The purpose of the above discussion is not to provide a comprehensive account of the origin and development of policy ideas but merely to highlight the multiple and complex influences at play in the process of policy formation other than theoretical and scholarly developments. Is there a special role for theory as a particular subset of ‘ideas’ in this agenda setting process? Laranja et al (1998; 825) argue that scholarly theories are seldom adapted “wholesale in a one-to one transfer of ideas to policy” but rather that attractive elements of scholarly ideas tend to be ‘cherry-picked’ by policy makers. Majone (1989) suggests that policy makers use theory in a selective way to justify policy action and indeed policy choices are influenced by norms, beliefs, goals and pressures that differ from those in the academic community. Policy makers may use theories to justify policies but more often policies may be rationalised retrospectively. Majone also notes the artificiality of distinguishing between policy analysis and policy advocacy, ‘policy innovations’ being the result of objective analysis combined with advocacy and persuasion.

It is important then to differentiate between rationales derived from, or directly implied by, scholarly theories and the specific rationales explicitly or implicitly used by policy makers to justify the design, selection and use of particular policies. Laranja et al (2008) distinguish between meta-rationales (high-level philosophies about the proper modes and limits of government action) which influence in turn the way in which specific ideas are taken up and interpreted in the policy process; and specific policy rationales, the adoption of which is guided by the meta-rationales in operation at the higher level<sup>16</sup>. The idea of meta-rationales is akin to the term ‘policy paradigm’ proposed by Hay (2002, inspired by Thomas Kuhn (1962)), namely packages of related ideas that act as a filter for possible responses to problems. Importantly, new rationales seem not to simply substitute for old ones. As ideas are institutionalised, they become the foundation for shaping (allowing and/or constraining) the context in which future policy choices are made (Steinmo, 2003; Pelikan, 2003; Kay, 2006).

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<sup>15</sup> Policy entrepreneurs are characterised, much like business entrepreneurs, by “their willingness to invest their resources—time, energy, reputation and sometimes money—in the hope of a future return” (Kingdon, 1984: p.129)

<sup>16</sup> Meta-rationales can prevent certain sorts of conclusions being drawn from otherwise influential theories and concepts. This can lead to an over-emphasis on one lesson from a body of theory at the expense of other, possibly equally significant, lessons.

In our view, then, scholarly theories at best suggest specific actors, institutions, relationships, spaces or other phenomena as targets of policy action in order to achieve certain objectives. In turn these specific policy rationales may themselves imply (or at least inspire) specific instruments or policy mix choices. In this view concepts and theories developed and critiqued by scholars on the one hand, and specific policy rationales held by policy makers on the other, constitute distinct, albeit interacting, bodies of knowledge. Fundamentally, the specific rationales formulated by policy makers, whether explicit or implicit and in need of unearthing, should be the starting point for any evaluation of the effectiveness of policy action - rather than theoretical rationales retrospectively mapped onto policy actions by scholars.

#### **4 Actors and agency**

Although innovation policy analysts are heavily influenced by evolutionary understandings in their approach to innovation, most of their policy prescriptions explicitly or implicitly assume that policy action is largely confined to the selection of discrete and well-defined instruments - or the development of new ones - by a single, purposive, (boundedly) rational and disinterested 'policy maker' – often implicitly synonymous with national government or 'the state'. Making and implementing public policy is rarely likely to be the preserve of a single actor or group of actors (Howlett and Ramesh, 2003) and the processes of reform and shifts in the dynamics of governance already discussed make this kind of simplification increasingly untenable. Hay (1999, p320) appreciatively quotes Schmitter's (1985, p33) comment that the state is "an amorphous complex of agencies with ill-defined boundaries, performing a variety of not very distinctive functions". Hay further notes (p321) that "although a complex variety of agencies and institutions claim their authority and legitimacy to intervene within civil society and the economy from 'the state', this state in itself displays precious little capacity to behave as a singular actor". Indeed Hay suggests that the main unifying principle behind this diversely interested set of actors and institutions is a shared path-dependent trajectory of periodic transformation or reinvention.

This tendency to consider the state (or the 'policy maker') as a single, rational or boundedly-rational actor reflects the early influence of welfare economics on mainstream policy studies. As this influence has progressively waned, new ideas have risen in turn. Howlett and Ramesh note a move towards a more "open-ended and empirically informed" 'neo-institutional' analysis in policy studies. They also note the rise of interest in learning by policy actors and in discussion, argument and persuasion as integral parts of a policy process "conceived of as a process of learning by trial, error and example" (Howlett and Ramesh, 2003, p47). Increasingly the insights offered by these neo-institutionalist and 'argumentative' approaches are being synthesised. Rhodes (2006), discussing the contribution of Scharpf (1997), describes the combination of an actor/ interest/ negotiation-focused approach with neo-institutionalist insights as 'actor-centric' institutionalism. In this view "policy is the outcome of the interactions of resourceful and boundedly-rational actors whose capabilities, preferences, and perceptions are largely, but not completely, shaped by the institutionalised norms within which they interact" (Scharpf, 1997, p195, quoted in Rhodes, 2006).

The policy studies literature uses the terms 'policy subsystem' (or sometimes 'policy network') to describe the set of state and non-state, national and international actors and institutions that shape policies focused on a particular policy area in a particular jurisdiction at a particular time (see for instance Howlett and Ramesh, 2003; Rhodes,

2006). According to Howlett and Ramesh “the policy subsystem is a space where relevant actors discuss policy uses and persuade and bargain in pursuit of their interests... These interactions... occur in the context of various institutional arrangements surrounding the policy process, which affect how the actors pursue their interests and ideas and the extent to which their efforts succeed. A policy subsystem includes both actors who are intimately involved in a policy process as well as others who are only marginally so” (Howlett and Ramesh, 2003, p53-4). Those actors who participate more frequently and more directly are often described as belonging to ‘interest networks’ whilst those involved to a lesser extent are described as belonging to ‘discourse communities’. The nature of the relationship between the interest networks and discourse communities that compose a policy subsystem are seen as important shapers of the *content* of public policy in that area. Almost an infinite variety of actors and institutions in the ‘policy universe’ may actually or potentially constitute a policy subsystem. Composition varies by country, by policy domain and over time (see for instance Howlett and Ramesh, 2003).

These influential approaches in mainstream policy studies stress the variety of actors, state and non-state, individual, networked and corporate, that may be involved in policy processes. Despite the focus on a range of state and non-state ‘actors’ in systemic accounts of innovation, we argue that most actors are largely seen as passive in relation to public policy for innovation. Prescriptive innovation policy studies continue to assume (in the welfare economics tradition) that policy is made by a unitary ‘policy maker’ and even descriptive and analytical studies tend to focus on a single unitary state actor or on a limited set of state actors. Other actors are largely denied agency as regards public policy. These actors are often reduced to the ‘functions’ they perform in the system<sup>17</sup> and any suggestion of agency in relation to public policy is in the very limited and uni-directional sense that such actors are passive targets of public policy to be transformed by policy-induced learning into exhibiting behavioural changes<sup>18</sup>.

This emphasis on functions is potentially problematic in several ways: first, because actors are often represented as performing a single explicit function in the system<sup>19</sup>; secondly because (despite an emphasis on institutions, actors, relationships and learning in the source literature) many systemic approaches to innovation policy implicitly privilege the *structure* of a system as an explanatory factor for outcomes whilst downplaying agency<sup>20</sup>. However, if public policy is *part of* the system then the agency of actors must be acknowledged both in relation to innovation processes and also to processes shaping policy problems and solutions<sup>21</sup>.

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<sup>17</sup> Systemic approaches to innovation policy tend to classify actors according to knowledge producing, knowledge using, intermediating or policy-making functions, although the literature is somewhat split on whether functions reside in actors and institutions or whether functions are a property of the system itself (see e.g. Chaminade and Edquist 2006 versus Van Lente et al 2003). Hekkert et al (2007) seem to ascribe functions both to the system and to individual actors.

<sup>18</sup> This transformation and learning is not generally acknowledged to change the ‘policy (sub)system’ as well as the ‘innovation system’.

<sup>19</sup> The use of function by Howells (2006) in his discussion of innovation intermediaries and intermediation is a typical illustration of these difficulties. Van Lente et al (2003) paint a similar picture in their account of ‘systemic intermediaries’, one in which the terms actor, organization and institution are used all but interchangeably. Intermediary is neither an actor class nor is intermediation a function – rather intermediation is a role which can be played – or claimed - by a variety of actor types.

<sup>20</sup> Such accounts are often rather circular: for instance Hekkert et al (2007) assert that a “well-functioning” innovation system will “probably lead to a climate in which entrepreneurial activities blossom”, entrepreneurial activities being one of the functions they identify as being required from such a well-functioning system.

<sup>21</sup> Bressers and O’Toole (2005) note that adopting a ‘network’-dominated perspective can lead scholars into static analyses and away from a focus on the detail of actors’ involvement in different processes. They argue for a focusing-in on the processes going on within the network or system. This seems to be a particular apposite warning for those of us engaged in innovation policy studies.

Accounts which privilege structure, then, often deny agency in relation to innovation policy to all but 'policy-makers' and ascribes passive systemic 'functions' to other actor types. They also tend to conflate actors with the *roles* that they play in policy-making and policy implementation as well as in the innovation process<sup>22</sup>. Making a clearer distinction between 'actor types' and 'role types' could be particularly important for comparative studies and policy learning, as we might expect that different types of actors may play similar roles in different national or regional contexts, or at different times. It could also help redress the tendency of some innovation policy studies to downplay variety within actor categories (e.g. individual researchers, SMEs, universities)<sup>23</sup>.

Actors may choose (or choose not to) play multiple (complementary or contradictory) roles. Further, actors can choose to play roles in tension with or even in contradiction with those projected for or expected from them by other actors and institutions. Individual human actors are members of organisations, research groups, disciplinary communities and policy networks which, as collectives, can all have agency and which may play different and contradictory roles from those played by the individual human actors who make them up. Considering actors as playing roles in processes (policy processes, innovation processes), rather than seeing them as simply fulfilling a specific function in a pseudo-mechanical 'system', acknowledges the reality that 'actors' are defined by their agency. This agency is of course enabled, shaped and constrained by other actors and by institutions, which themselves have been created and shaped by earlier action and institutions<sup>24</sup>. Although not a primary aim of this paper, as a starting point we can suggest some very simple categories of role in the policy process which might be played by individual, group, network or organisational actors, whether state or non-state, domestic or international (Table 1, below).

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<sup>22</sup> A rare acknowledgement of the agency of 'system' actors in relation to policy can be found in the account of innovation system governance by Kuhlmann and Shapira (2006). Here too, though, governance is arguably treated as impacting upon the innovation system (as if an exogenous force) whilst somehow the actors involved are part of it. Aghion, David and Foray (2009) also make a plea for more consideration of the dynamic roles human actors play not just in the innovation process but in the policy process from those who seek to improve innovation policy design and implementation. Galli and Teubal (1997) stress that organizational actors may play multiple roles. Finally, Wieczorek et al (2009) acknowledge the distinction between actors and the roles that they play, although they slip back into a functional view of the 'innovation system' for much of their analysis.

<sup>23</sup> Although Bobrow (2006) suggests that this tendency is not confined to innovation policy debates.

<sup>24</sup> March and Olsen (2006) describe how institutions (in their terminology 'rules of action') shape the roles actors play in multiple senses, including in the important indirect sense of providing beliefs and expectations which shape the ways in which actors choose to exercise their agency.

**Table 1: some idealised actor roles in the (innovation) policy process**

<b>Policy Principals<sup>25</sup></b>	Actors mobilizing resources in order to achieve a policy goal or goals.
<b>Policy Entrepreneurs</b>	Actors promoting a policy problem / solution package.
<b>Policy Targets</b>	Actors targeted by policy action for behaviour change, or new actors (organisations or networks) created by policy action in order to fill a perceived gap in the system
<b>Policy Implementation Agents</b>	Existing or newly created actors in receipt of resources from a policy principal in order to achieve a policy outcome
<b>Policy Beneficiaries</b>	Actors who benefit (or lose out) from the impacts/outcomes of the policy action (e.g. patients in the case of healthcare innovation).

None of these idealised roles are necessarily mutually exclusive. Specific actors may play multiple roles simultaneously (e.g. target and implementation agent, implementation agent and entrepreneur<sup>26</sup>) or different and multiple roles at different times. A similar role may also be played by different actors at different times. Policy action often creates new actors – organisations or networks – which then go on to play other roles. Relationships can also be nested, as per Principal-Agent theory (see e.g. Slembeck, 1997). For instance research funding agencies play two simultaneous roles, as agents of policy principals (typically ministries responsible for science and technology) and as principals who in turn transfer resources to their own agents (researchers, groups, teams or institutes) to actually perform research).

## **5 Action, inaction and instruments**

As we have seen, much innovation policy research reflects the traditional interest of economic policy research (Slembeck, 1997; Gunningham and Sinclair, 1999) and more generally of applied policy studies (Howlett and Ramesh, 2003) in the strengths and weaknesses, costs and benefits of single policy instruments. Policy instruments are widely seen as being in principle substitutable<sup>27</sup>, with the most appropriate instrument being the cheapest one to implement which least distorts the market whilst still achieving its objective. Public policy is thus a toolbox from which the optimal tools are (or should be) selected. In this view what ends up in the ‘policy mix’ is taken for granted whilst the problem of potential policy interaction is simply a

<sup>25</sup> We adopt here only the terminology of principal-agent theory. Peters (2005, p362) critiques a tendency to think of instrument choice in “rather simple principal-agent terms, with delegation from one principal (the legislature or the minister) to a public agent, which uses an instrument to produce action”. Hence our use of the term in the plural.

<sup>26</sup> For instance innovation ‘intermediaries’ are now amongst the strong advocates of ‘systemic’ policies

<sup>27</sup> “From a purely logical and technical point of view, policy tools appear to be perfectly interchangeable” (Landry and Varone, 2005, p111). However the authors go on not only to make the common warning that the effectiveness of instruments will be dependent on the problem and implementation context (an issue which in theory can be addressed by better technical analysis) but also to argue that instruments cannot be considered outside of the rationales offered by and the institutional environment of the actors involved in their selection.

matter to factor into tool selection. The only obstacle to adding policy instruments to the mix is cost.

In the real world 'policy instruments' are intangible and, as a piece of social technology have a high degree of what science and technology studies scholars call *interpretive flexibility*, carrying quite different meanings from time to time, place to place and actor to actor (see e.g. Bijker, Hughes and Pinch, 1989). The context and implementation of an instrument can be fluid over time as instruments are interpreted and reinterpreted in the light of changing rationales. Implementation is another factor here, and decisions taken during implementation may be critical in determining the impacts of policy action, potentially leading to major variations in 'the same' instrument across time and space quite independently of differences in strategies, policy rationales or meta-rationales (see e.g. Slembeck, 1997)<sup>28</sup>. Consider the recent proliferation of 'innovation voucher' schemes, an idea transferred far and wide from the originating instance in the Netherlands. Such schemes can be considered to be at least nominally the same instrument (and are likely to be treated as such by innovation policy reviews) but the precise rationale, goals and means vary from country to country (Table 2 illustrates variety in the goals/rationales and modes of implementation of innovation voucher schemes in selected EU member states, based on InnoPolicyTrendChart records). The actual impact such schemes may have is likely to depend rather more on the implementation mode (e.g. how the vouchers are publicized, how and to whom they are allocated, what supporting guidance and brokerage is put in place to help firms find knowledge providers) than on whether the rationale usually seen as the basis for the policy transfer – that such schemes are a 'demand-side' corrective to traditional approaches - is correct or not. With almost any policy instrument there will always be a fundamental uncertainty about *which* aspect of that instrument is actually responsible for any observed effect (Bressers and O'Toole, 2005).

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<sup>28</sup> It is almost a truism to say that policy studies tend to ignore or downplay implementation (see e.g. Barrett, 2004 for an account of the decline in interest in implementation studies).



**Table 2: Variety in innovation voucher schemes in selected EU member states**

Source: European Inventory of Research and Innovation Policy Measures, InnoPolicyTrendChart, <http://www.proinno-europe.eu/> last accessed August 2009.

Entries summarised by the authors.

Country/ region	Stated rationales/goals					Targets of policy action		Implementation		
	Stimulate/ raise level of demand for R&D in firms	Support R&D performing institutions	Promote collaboration	Make public R&D more responsive to demand signals	Match supply of and demand for knowledge in the same region	Eligibility	Eligible R&D/knowledge partners	Face value of voucher	Allocation and other conditions	Co-funding by company
<b>Austria</b> Innovation Voucher Austria	✓	✓				Austrian SMEs not in any contract with the selected partner during the past 5 years and which have received less than a certain amount of public funding.	Universities or non-university public research institutes from Austria, any EU member state or from any external country.	< € 5,000	Max. one voucher per year per company. Allocation on a first come, first served (FCFS) basis.	No info
<b>Belgium</b> Wallonia Technology vouchers	✓	✓		✓	✓	Wallonian SMEs.  The supported services cannot already be subject to public funding.	One of the 22 accredited Wallonian research centres or one of the 13 research centres associated to the French-speaking Hautes-écoles of Belgium.	€500	Maximum 40 technology vouchers per company per year.	SME must co-fund 25% of the value of the voucher
<b>Cyprus</b> Innovation Vouchers	✓		✓			Cypriot SMEs	All public or private organisations in Cyprus doing research and/or technology transfer activities	€5000	One voucher per company. Applications on FCFS basis	No info
<b>Denmark</b> Knowledge Voucher (small innovation projects)	✓		✓			Danish SMEs that have never collaborated with the selected partner.	A public research organisation or a member of The Advanced Technology Group (GTS institution)	€6670-13330	No info	SME must meet at least 50% of the cost of the project
<b>Denmark</b> Research voucher for SMEs			✓	✓		Danish SMEs not in receipt of other public funding.  Project must meet Frascati manual definition of R&D.	Danish universities, R&D intensive Danish hospitals, GTS-institutes or other research institution, including equivalent overseas research institutions.	< €0.2m	Partnership of at least one SME and at least one research organisation.	SME must meet 50% of the total co-funding and the research institution at least 25%.

<b>Country/ region</b>	<b>Stated rationales/goals</b>					<b>Targets of policy action</b>		<b>Implementation</b>		
	<i>Stimulate/ raise level of demand for R&amp;D in firms</i>	<i>Support R&amp;D performing institutions</i>	<i>Promote collaboration</i>	<i>Make public R&amp;D more responsive to demand signals</i>	<i>Match supply of and demand for knowledge in the same region</i>	<i>Eligibility</i>	<i>Eligible R&amp;D/knowledge partners</i>	<i>Face value of voucher</i>	<i>Allocation and other conditions</i>	<i>Co-funding by company</i>
<b>Greece</b> Innovation Vouchers for SMEs	✓		✓			One or more Greek SMEs of the manufacturing sector, software industry and research and development firms	Greek universities, technological colleges, research centres and institutes and "sectoral" suppliers of knowledge-intensive services "of high added value".	€7000 (but two SMEs may combine their vouchers)	One voucher per company allocated on a FCFS basis while funds remain available.	No info
<b>Hungary</b> INNOCSEKK (Innovation voucher)	✓				✓	Hungarian SMEs registered or having a branch office in the respective region.  Eligible activities: project concept appraisal; product development; process innovation; and other innovation development services.	No information	A range from €12,000 (project appraisal) - €120,000 (product development)	Applications must be submitted in one region only for one of the listed activities.	Not required - voucher can meet up to 100% of project costs.
<b>Netherlands</b> Innovation vouchers	✓		✓			For small vouchers, Dutch SMEs not previously in receipt of a small voucher.  For large vouchers, Dutch SMEs.	(Semi-)public knowledge institutes; large companies with R&D expenditures that exceed €60 million p.a.; other EU public knowledge institutes.	€2500 (small) or €7500 (large)	3,500 of each type per year. One small voucher per SME. One large voucher per SME per year. Allocation on a FCFS basis. SMEs can combine large vouchers for collective projects.	For large vouchers, SME must meet at least one-third of the face value.
<b>Portugal</b> SME Skills Support System - Innovation Voucher	✓	✓	✓			Portuguese SMEs. Three-year limit of €200,000 per company.	No information	<€25,000	Priority given to smallest firms. After size, allocation on FCFS basis.	No information

“Policy instrument” is therefore not a completely unproblematic concept. At its simplest the policy instrument is seen as the *active* means by which *policy* is *implemented* – the programmes, organisations, rules and regulations which affect policy outcomes. These instruments are by no means necessarily stable over time and across space whether in terms of rationales, goals or means (implementation). As we shall see in the following section, these policy actions frequently ‘harden’ over time into new actors and institutions<sup>29</sup> which become part of the changed context in which future policy processes (and innovation processes) occur. Further, not all ‘policy’ can be explained in terms of positive *action*. Conscious decisions *not* to intervene also count as policy choices, and may similarly constrain future choices.

Howlett (2005) makes a potentially useful basic distinction between substantive policy instruments, the ‘hard’ instruments which are the traditional focus of policy analysis, those which directly intervene in social or economic life, and ‘procedural’ instruments, ‘soft’ instruments which seek to affect the participation of selected actors in the governance process itself. Adapting and extending this typology to encompass inaction as well as action might provide a more realistic framework within which to conceive of ‘policy instruments’ (Table 3, below). All policy action can be conceptualised as the mobilisation of resources of one kind or another, and the deployment (or threat) of power remains a key resource of state actors. It is also important to note that the resource implications of inaction are not necessarily zero. Policy inaction at one place or time might lead to high costs being incurred elsewhere or at another. Thus inaction in one policy domain, at one level of governance, or at one time may lead to resource-intensive actions being taken at in another domain, at another level, or at a later time.

Of course the content of public policy is broader still than ‘action and inaction’. Policy encompasses aims, objectives, visions, rationales and models of action. Policy also plays a rhetorical and performative function. Policy-making activity can be an end in itself – being seen to have a policy about a problem can play an important political role regardless of whether that policy leads to effective action to solve the problem. As Ringeling (2005) notes, instruments can be goals from the perspective of a particular governance style (or meta-rationale) or from the perspective of actors in the policy process. In other words values and interests are bound up with instruments. In the words of Bressers and O’Toole “the wrong end of the system from which to approach the question of policy instrument selection is from the instruments and those who choose them” (2005. p151). Public policy goes beyond instruments and mixes of instruments. Policy, conceived in this way, is the outcome of the continual interplay of two processes, governance (in the strict political science definition of the term and including policy processes shaped by ideas, networks, institutions, choices made by individual decision-makers, etc) and *politics*. Acknowledging this will become still more important as analysts of innovation policy increasingly move on to consider the wider roles played by State/public actors as economic actors in their own right, that is as sources, vectors or purchasers of innovation.

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<sup>29</sup> Aghion, David and Foray (2009) ask the question whether organisational actors and institutions should be considered as system structures or policy instruments, or both.

**Table 3: Policy action and inaction**

Table adapted and extended by the authors from those of Hood (1986) and Howlett (2005)

	Policy action			Policy inaction
	<i>Substantive</i>	<i>Procedural</i>	<i>Informal power</i>	
<b>Mode of intervention</b>	'Hard' instruments; Direct interventions; Formal use of power and resources.  Subsidy; Regulation; Direct incentivisation (e.g. through foregone taxation); Legislation	Indirect, 'soft'; Mobilisation of other actors; building shared 'visions'  Stakeholder fora, foresight exercises, etc.	Indirect incentivisation (persuasion) through the informal use/ threat of state power  Voluntary or self-regulation to avoid threat of substantive action	Active (explicit rejection of option to act)  <b>or</b> Passive (implicit decision not to act)
<b>Resource implications</b>	Significant resources typically expended by state actors  (Spending or foregoing of revenue; Legislative resources)	Usually low/ negligible expenditure of resources by state actors  Resources mobilised are largely those of non-state actors	Mixed  Deployment of state power to achieve the mobilisation of resources held by non-state actors	???

## 6 Interactions and trade-offs in the policy mix

“Almost always, the influence of policy instruments is effectively a blend, or combination, of different instruments, sometimes enacted at different times and often for somewhat different purposes. Instruments are not parachuted onto an empty stage to debut a policy-relevant soliloquy” (Bressers and O’Toole, 2005, p134). This idea of interactions and trade-offs between policy instruments is fundamental to the policy mix concept as it has originated in macroeconomic policy debates. Yet as we have seen innovation policy studies has tended to remain focused on the analysis of individual policy instruments, with at least a tacit assumption that these are perfectly interchangeable. This view reduces public policy to the selection of standardised instruments (or easily-understood combinations of non-interacting instruments) from a toolbox (Witt, 2003). However, as we have already argued, nominally similar policy instruments are not necessarily stable in terms of their rationales, goals, use and impacts across time, space or policy domains. Nor does public policy pursue a single goal or even a coherent and hierarchical set of goals - rather it pursues a broad and ever-changing range of more or less explicit and implicit, final and intermediate goals and objectives, many of which will conflict in the sense that one can only be obtained at the expense of another (Klappholz, 1964). It is

these policy rationales and policy goals<sup>30</sup>, and the means by which they are implemented, that are often in tension or conflict in the policy mix.

In discussing rationales, actors and roles, and instruments, we have already argued that goals, rationales and implementation choices are key in determining the effects of public policies. These effects are felt across space and across time. Whilst a good deal of academic attention is devoted to the spatial implications of public policy much less attention has been focused on the time dimension (Pollitt, 2008). Kay (2006) critiques the treatment of time in policy analysis, noting that most 'dynamic' accounts are really exercises in comparative statics relating to the time horizons of policies (e.g. short/medium-term/long-term impacts of policies). This snapshot view fails to account for "different rhythms, cycles and process speeds in the policy learning" (Kay, 2006: p.7). Pollitt (2008) also emphasises the importance of non-linear, path-dependent dynamics in public policy and the interaction between these and other kinds of dynamics – electoral, budget and planning cycles, economic cycles, organisational life cycles etc. Partly because of these different cycles, different classes of actors can have very different conceptions of time. The result of these dynamics is that goals, rationales and instruments can all change or disappear, existing actors can change through learning, adopting new roles and discarding others, whilst new actors enter the arena, new institutions are formed and existing ones are modified, lose their meaning or depart the stage.

Public policy, then, unfolds over time. The impact of a policy depends on when it is implemented and on the path previously followed, not only by the target 'economic system' (in the sense of David's 'narrow window' (1987), the brief period in which the policy maker can influence a dynamic economic system) but also by the policy process. Public policies, just like innovations, display irreversibility and path-dependency effects: they are adopted not on a tabula rasa but in a context of pre-existing policy mixes and institutional frameworks which have been shaped through successive policy changes (Uyarra, 2010). Past policy decisions clearly constrain the range of options available for current decision makers (Kay, 2006; Bardach, 2006). Steinmo (2003), tracking the evolution of tax policy in the 20th century, shows how the tax policies of one period set the foundation for tax policy reforms in subsequent ones. He notes how successful policy ideas become institutionalised and thereafter form part of the foundation for the beliefs of actors. Kay (2006) also sees past policy decisions as 'legacies' that gradually institutionalise, and as institutions they restrict or enable options for future policy makers. The accretion of policies and institutions is a well-known phenomenon, although one little explored empirically (Bardach, 2006). The unintended outcomes of complex policy interventions can even create new problems that displace the original policy problem, as Wildavsky (1979, quoted by Bardach, 2006) demonstrated in connection with the US Medicare and Medicaid programmes.

Some policy processes simply take a long time to play out (Pollitt, 2008). A corollary of this is that each use of a policy instrument constitutes an intervention at a certain moment in a continuous stream of events that both condition and constrain the evolution of a given instrument *and* which will be influenced by it (Pelikan, 2003). Interactions can arise between short and long term, direct and indirect effects, perhaps even undermining the original intended goals. Because we must grant a wide range of actors agency in relation to the shaping of policy we must acknowledge that the learning induced by

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<sup>30</sup> in Kay's (2006) term 'policy values'

previous policy actions can have impacts on future policy choices. This learning effect impairs attempts to understand cause and effect relationships over time (Witt, 2003; Wegner, 2003). It is not difficult to find examples of policies which have induced learning on the part of the actors over time, learning which has arguably partly offset any impacts of the policy as originally conceived<sup>31</sup>.

Learning, then, is not constrained to innovation processes; it also occurs in policy processes. The idea of the adaptive and learning policy maker which has been taken up, following Metcalfe (1994), in many innovation policy studies, embodies a concept of policy learning which acknowledges the challenges of state intervention in a context of uncertainty and path dependence, but which tends to overlook the similarly uncertain and path-dependent evolutionary dynamics inherent in the policy process itself. We have argued that the sheer complexity of the policy process precludes any static-comparative analysis of instruments as if they were stable, discrete and independent units. In the words of Ringeling (2005, p192) single instruments can never be evaluated because “their actual state is influenced by the fact that they always come in a mix”. However this kind of perspective remains the basis for most policy analysis. Few studies have systematically explored interactions between different instruments, whether across time or across the other dimensions of the policy process.

Gunningham and Sinclair (1999), writing in the environmental policy literature in which the concept of policy mix has been most recently explored, hypothesise four classes of policy instrument mix: those that are inherently complementary; those that are inherently incompatible; those that are complementary if sequenced; and those whose complementarity or otherwise is essentially context specific. They go further, theorising combinations of broad instrument types under each category (see Table 4 for examples), noting that in ‘context-specific’ cases it is likely to be the goals of the policy instruments in combination which are conflicting, rather than the fundamental mode of operation or rationale of the instruments themselves. UNU-MERIT et al (2009), exploring policy mix issues in the context of research and innovation policies hypothesise a similar set of general classes of interaction, although they admit a far greater influence of ‘context’ in shaping the precise way in which specific classes of instrument are likely to interact. Going further still, Bressers and O’Toole (2005, p137) identify five kinds of interaction between instruments in a ‘blend’ or mix (Table 5).

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<sup>31</sup> The UK Research Assessment Exercise presents a good example of a repeated policy intervention which has over time induced learning by participants which goes beyond the intended behaviour change to constitute ‘game-playing’.

**Table 4: Theoretical policy instrument combinations**

Source: Authors based on Gunningham and Sinclair (1999).

<b>Inherently complementary instrument combinations</b>	Information-based strategies with any other kind of instrument; Voluntary or self-regulation with command-and-control regulation; Command-and-control/self regulation with supply-side incentives; Command and control/self regulation with generic economic instruments (i.e. non-sector specific tradeable permits or taxes); Legal liability rules and command-and-control/self regulation Generic economic instruments with compulsory reporting and monitoring provisions
<b>Inherently counterproductive instrument combinations</b>	Command-and-control/self regulation with generic economic instruments; Technology-based standards with performance-based standards; Incentive-based instruments with legal liability rules
<b>Instruments complementary if sequenced</b>	Self-regulation followed by command-and-control; Self-regulation followed by generic economic instruments

**Table 5: Five forms of influence or confluence in policy instrument 'blends' or mixes**

Source: Authors based on Bressers and O'Toole, 2005, p137.

<b>Increased intensity of policy intervention</b>	Multiple instruments targeting <i>a specific actor or group of actors</i>
<b>Integration of multiple instruments into one interactive process between government and target groups</b>	Multiple instruments targeting different actors/actor groups involved <i>in the same process</i>
<b>Instruments and actions at different levels of governance</b>	Interactions between instruments and actions taken at <i>different levels of multi-level governance</i>
<b>Competition and co-operation between different but interdependent policy fields</b>	Interactions and tensions <i>across policy areas/domains</i>
<b>Mutual strengthening or weakening of the effects of interventions at different points of action in the broader system</b>	Interactions mediated through processes in a broader system

The approaches discussed above are primarily focused on interactions in what we might call 'designed' mixes – the intentional combination of two or more instruments. The time dimension is present only in the limited sense that sequencing of instruments is acknowledged to be important, and to the extent that 'context' is acknowledged as a potential shaper of interactions. We have already argued that the actor and institutional context in which instruments operate will be crucial in determining their effects. The implications of this for policy mixes are, first, that it seems highly unlikely that, regardless of theoretical complementarities, complementarities *in practice* can be achieved by the simple accumulation of instrument after instrument. At some point theoretically complementary instruments may begin to interact in negative or contradictory ways if layered one upon the other. In other words these characteristics of interactions are *relative* (an instrument is only complementary or negative in relation to another instrument or mix of instruments) and *potentially transient*. Policy instruments are flexible and evolve over time, and, because the wider institutional and actor environment in which they operate can also change, the kinds of interaction seen may change over time, and from context to context, place to place. If complementarity is not a simple matter then nor is substitution. It seems difficult to imagine that two different policy instruments could ever be perfect substitutes – and the extent to which instruments might substitute for one another will change over time.

In our view the Bressers and O'Toole framework presents a useful starting point from which to attempt to build a more sophisticated conceptualization of interactions. The five categories themselves seem to us to be partially overlapping. At the same time several of their 'forms of influence' are better seen as *dimensions* of policy mix interactions. So, for instance, there is the dimension of *policy space*, that is the abstract space in which different policy domains coexist. There is a *governance level* dimension, representing interactions across multiple hierarchical levels of governance. There is also a *geographical* dimension – policy mix interactions occur in real space as well as in these abstract policy and governance spaces. Finally there is the dimension of *time*. Putting these four dimensions to one side, we are left with three kinds of policy mix interaction from the original five, namely interactions between instruments targeting the same actor or group of actors, interactions between instruments targeting different actors/groups involved in the same process, and interactions between instruments targeting points of action which may seem to be far removed but which interact because the processes or actors targeted prove ultimately to be linked by other processes in a broader 'system'. To these we would add another possibility. So far we have considered interactions between unambiguously distinct instruments. However we must also allow for the possibility that 'the same' instruments will interact with each other across one or more of the possible dimensions (for instance, between different levels of governance or over time). Finally, we should remember the sources of potential tension between instruments already discussed: conflicting rationales, conflicting goals and conflicting approaches to implementation. Thus we are left with some elements of a working conceptualisation of policy mix interactions in terms of dimensions, forms of interaction and potential underlying sources of tension. These are reproduced in Table 6.

Some of these interactions are identifiable in the policy mix affecting innovation within the North West of England (for a fuller account see Flanagan and Uyarra, 2008). When considering the impact of public policy on innovative activity in the region, we can see a policy mix that is complex in terms not only of levels of governance and policy domains, but also in terms of actors, roles, rationales and goals. Most of the science and innovation activity in the Northwest of England occurs outside the direct influence of regional innovation policy. To the extent that it is influenced by public policy, it is largely



driven by national non-innovation policies (such as defence, health, energy and security) and the actions of firms and major public sector organisations such as the National Health Service (NHS) pursuing their own goals. The effects of this 'non-innovation policy' are a major challenge for the region. Indeed, 'vulnerability' to outside economic and policy change is a key concern driving the region's formal innovation policy. The policy mix also has a complex temporal footprint, with many of the policy decisions most important in influencing innovation activity in the region today having been made in the distant past. This kind of case provides a good illustration of the need to go beyond simple 'toolbox' or portfolio approaches to conceptualising the policy mix for innovation. Whilst regional authorities consider an ever expanding menu of policy options in order to address region-specific problems, the focus of attention cannot be solely on regional initiatives and regional providers of innovation-related services but rather must be on the totality of factors influencing innovation in the region.

Cases of this kind reinforce the profound difficulty of achieving a more active governance of the policy mix affecting innovation. Whilst formal and informal mechanisms often exist to promote 'co-ordination' within the domain of 'innovation policy' across multiple levels of governance<sup>32</sup>, formal or informal mechanisms for evaluating and governing the wider policy mix affecting innovation are largely absent. In our view innovation policy studies systematically underestimate the challenge complexity poses to policy co-ordination. They view complexity as arising from the widening and deepening processes described earlier, perhaps also acknowledging the uncertain, multi-actor nature of the innovation process, whilst tending to downplay the inherent dynamics of the policy process itself as a source of irreducible complexity. Better co-ordination is seen as the unproblematic outcome of 'better governance', something which can be achieved through the application of new, procedural instruments. However, procedural instruments introduce further complexity into the system to be co-ordinated, both directly by the simple addition of new actors, new roles, new institutions, but also indirectly by virtue of their inherent interpretive flexibility. This problem may be exacerbated by the fact that it is rather easier to create new mechanisms than it is to remove ones that have become institutionalised.

The absurd but logical outcome of seeking to manage complexity with new coordination mechanisms is that additional coordinating mechanisms will periodically have to be created to coordinate the older ones, and so on and so forth in an infinite regress of the kind predicted by the well-known 'map and the territory' metaphor<sup>33</sup>. In fact Lindblom (1958) offered a similar critique of the assumption that policy processes need active co-ordination (and therefore the creation of new roles, structures or institutions for co-ordination) several decades ago<sup>34</sup>. With a large number of explicit and implicit, and potentially mutually conflicting policy goals at play in the messy real world, Lindblom (1959) famously argued that 'agencies' must of necessity proliferate in tandem with the

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<sup>32</sup> The UK approach to multi-level, multi-actor policy mix co-ordination is essentially a two-track system of semi-formal and informal policy co-ordination through a variety of interactions, cross-memberships and co-ordinating bodies coupled with a more formal system of monitoring and accountability under a system of indicator-driven targets. These seem inadequate as a framework for wider 'policy mix' co-ordination as they promote efforts at 'joined-up' government (or governance) only within traditionally conceived silos.

<sup>33</sup> Any map of a territory would, to be truly accurate, have to contain a representation of itself representing the territory, including a map representing the territory, and so on, in infinite regress.

<sup>34</sup> Ironically Lindblom was criticising the Dutch economist Tinbergen for over-rationalising the policy process. Tinbergen (1952, 1956) proposed an approach to the modeling of economic policy problems that emphasized clear and distinct policy goals. In Tinbergen's view there must be as many instruments as goals in order to model the trade-offs and resolve the 'best' solutions. Today it is the (evolutionary) economists who are stressing the profound challenges of co-ordination (see for instance Aghion, David and Foray, 2009) and it is innovation policy scholars who often downplay them.

number of policy goals and that the only co-ordination possible is adaptive mutual co-ordination. In this view agent complexity is the unavoidable resultant of goal diversity and ongoing mutual adaptation between agents is not a symptom of fragmentation but the only possible route to 'co-ordination' between diverse goals.

**Table 6: Conceptualising policy mix interactions: dimensions, forms of interaction and potential sources of tension**

<i>Dimensions of interaction</i>	<i>Forms of interaction</i>
<p><b>Policy 'space'</b></p> <p><b>Governance</b></p> <p><b>Geography</b></p> <p><b>Time</b></p>	<p><b>Between different instruments targeting the same actor or group (within or across dimensions)</b></p> <p><b>Between different instruments targeting different actors/groups involved in the same process (within or across dimensions)</b></p> <p><b>Between different instruments targeting different processes in a broader 'system' (within or across dimensions)</b></p> <p><b>Between nominally 'the same' instruments (across the different dimensions)</b></p>
<i>Possible sources of tension between instruments in the policy mix</i>	
<p><b>Conflicting rationales</b></p> <p><b>Conflicting goals</b></p> <p><b>Conflicting implementation approaches</b></p>	

## 7 Conclusions

The emergence of the policy mix concept into common use in the field of innovation policy studies provides us with a (narrow) window of opportunity to re-conceptualise the basic and often hidden assumptions of innovation policy in order to better deal with a messy and complex, multi-level, multi-actor reality. We have argued that the way in which the term 'policy mix' is currently used in innovation policy studies puts policy complexity into a black box rather than tackling it. Much of the innovation policy literature which attempts to deal with complexity treats policy makers as translators of theoretical rationales into action, denies agency to actors in relation to policy change, remains focused on a superficial analysis of instruments (despite the supposed emphasis on the mix and interactions) and treats policy interactions as something to be designed out of existence by 'better' policy making (co-ordination). In doing so we, as a community of policy scholars, run the risk of conflating means and ends, and maps with territories.

We would argue instead that policy processes are better thought of as a subset of the broader category of innovation processes. Policy processes are not amenable to instrumental rationality any more than are innovation processes – the focus should be on incremental/adaptive learning, experimentation, reflection, debate and argument about means/ends, and even creative tensions. Politics isn't something that we reluctantly must acknowledge but which gets in the way of rational analysis and therefore good policy making but the source of ideas, values and the mechanism for resolving the trade-offs which will be inherent in the policy mix for innovation. The role of innovation policy studies should be to highlight these trade-offs and promote open debates about them.

Policy mix interactions manifesting themselves in relation to innovation policy outcomes have a complex, multi-level, multi-actor - and temporally distributed - character. This is likely to make specific instances of interaction - and even repeated instances of particular classes of interaction - difficult to detect. As well as a challenge to scholarly analysis this is a practical issue for governance and policy learning. Of course some of the innovation policy studies literature does explicitly acknowledge the multi-level, multi-actor, negotiated nature of public policy (e.g. Kuhlmann and Shapira, 2006). But even where explicitly discussed, processes of negotiation and the need for 'compromise' are generally seen as unproblematic outcomes which can be assured by simple soft (procedural) policy innovations such as the better use of 'strategic policy intelligence' such as evaluation or foresight, or better 'co-ordination'. But these new procedural policy instruments have even more interpretive flexibility than the traditional substantive 'levers' of public policy. How can we hope to tell when these instruments are working well? Even if we can tell, how can we attribute that success to a particular cause-effect relationship?

Despite the importance attached to 'strategic policy intelligence' by innovation policy analysts, little empirical attention has been devoted to actual processes of policy learning. Much more empirical effort is needed to investigate actual, as opposed to idealised, processes of policy learning, and to better understand the roles experts, analysts and evaluators play in those processes vis a vis other actors. Sadly, much innovation policy analysis today, at least in Europe, is dependent on a very small empirical base, largely consisting of commissioned evaluation studies and template driven monitoring exercises. Such processes cannot form the empirical basis for

sensible learning and prescription. We thus need to move towards substantial empirical policy histories akin to the innovation histories which provided most of our understanding of the innovation process.

As with innovation, change is probabilistic rather than deterministic and a better understanding of the policy process can no more enable us to predict policy outcomes than a better understanding of the innovation process has enabled us to predict innovation outcomes. This is effectively acknowledged by the recent 'evolutionary turn' in mainstream policy studies<sup>35</sup>. Innovation policy studies, too, claims to be influenced by evolutionary thinking but the relevance of these insights is paradoxically not fully acknowledged by those who seek to translate them into policy prescriptions. An evolutionary theory of the policy process cannot be predictive or firmly prescriptive about specific policies. However it can tell us about the constraints on and potentialities of public action (Kerr, 2002: p334). The scope for successful policy action in an evolutionary world is more limited than in the mechanistic world inhabited by many innovation policy studies, and any policy action will shape and constrain the future. Acknowledging this should be our starting point for thinking about the prescriptive scope of innovation policy studies in the future. As Richard Nelson noted in *The Moon and the Ghetto* (1977, p18): "the coin of rational analysis is likely to be devalued by trying to achieve what cannot be bought by rational coin".

This has profound implications for the scope and focus of innovation policy studies and for what such studies can realistically hope to achieve in terms of policy prescriptions. As analysts we need to understand and treat policy-making as it is and not as we would like it to be. Innovation policy studies has progressively built up a kind of normative structure around an idea of 'innovation systems' which is derived from and which claims legitimacy from empirical and comparative innovation studies and from evolutionary accounts of technological and economic change. This normative structure assumes an underlying or achievable rationality and coherence to the 'system' as a target for policy action which is unrealistic (see Caracostas, 2007, for a policy-maker's critique of this tendency). This normative structure has become self-referencing and a set of widely-repeated policy recommendations have effectively become a kind of STI policy folk wisdom, seldom fully explained and rarely questioned. We suggest that what is needed in innovation policy studies is a dose of humility about the scope for prescription coupled with a new wave of rich empirical studies of actual policy processes, implementation and impacts. Ultimately, better prescriptions should come from a more realistic, more empirical and more experimental approach to innovation policy. A particular focus for sustained empirical research might be on the uses and usefulness of the procedural instruments particularly associated with 'systems' rationales. We also need to do more to uncover and critique the policy rationales implicit in interventions and to explore the tensions between these and the goals to which they are aligned, rather than simply to try to dictate them. We need to better understand the relationships between these rationales and the theories and concepts from which they often claim legitimacy and through the lenses of which we unquestioningly review them. We need deep comparative studies of similar instruments and of actors' roles in different settings. Finally we need to look at policy learning in the context not just of innovation systems but also of broader policy processes. How does learning happen in the policy process and who is involved? As Peters (2005, p361) notes, most work on policy learning assumes that instruments are "in essence technical instruments that are largely independent of

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<sup>35</sup> and by those evolutionary economists who have started to explore the policy process, such as Moreau (2004), Witt (2003), Pelikán and Wegner (2003) and van den Berg and Kallis (2009).

the context within which they are being employed. This assumption is almost certainly incorrect”.

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